

Owner's Manual

COMPACT DISC JUKEBOX

CJ-V77 CJ-V99

LASER JUKE 

COMPACT
disc
DIGITAL AUDIO



ORDER No.
ARP2364

Thank you for buying this PIONEER product.
Please read through these operating instructions so you
will know how to operate your model properly. After you
have finished reading the owner's manual, put them away
in a safe place for future reference.

IMPORTANT NOTICE
RECORD THE MODEL NUMBER AND SERIAL NUMBER OF THIS EQUIPMENT BELOW. THE NUMBERS ARE ON THE REAR PANEL.

MODEL NO. CJ-V99/CJ-V77 _____

SERIAL NO. _____

KEEP THESE NUMBERS FOR FUTURE USE.

WARNING:
TO PREVENT FIRE OR SHOCK HAZARD, DO NOT
EXPOSE THIS APPLIANCE TO RAIN OR MOISTURE.

[For Canadian models]

CAUTION:
TO PREVENT ELECTRIC SHOCK DO NOT USE THIS
(POLARIZED) PLUG WITH AN EXTENSION CORD,
RECEPTACLE OR OTHER OUTLET UNLESS THE
BLADES CAN BE FULLY INSERTED TO PREVENT
BLADE EXPOSURE.

ATTENTION:
POUR PREVENIR LES CHOCS ELECTRIQUES NE
PAS UTILISER CETTE FICHE POLARISEE AVEC UN
PROLONGATEUR UNE PRISE DE COURANT OU
UNE AUTRE SORTIE DE COURANT, SAUF SI LES
LAMES PEUVENT ETRE INSEREES A FOND SANS
EN LAISSER AUCUNE PARTIE A DECOUVERT.

WARNING: This equipment has been certified to comply with the limits for a Class B computing device, pursuant to Subpart J of Part 15 of FCC rules. Only peripherals (Computer input/output device, Terminals, Printers, etc) or computers certified to comply with the class B limits may be attached to this equipment.
Operation with non-certified peripherals or computers is likely to result in interference to radio and TV reception.

CAUTION: Be sure to use the shielded cables when connect this equipment to other devices.

FCC ID : A-JD1025

CERTIFIED TO COMPLY WITH THE LIMITS FOR A CLASS B COMPUTING DEVICE PURSUANT TO SUBPART J OF PART 15 OF FCC RULES.
SEE INSTRUCTIONS IF INTERFERENCE TO RADIO RECEPTION IS SUSPECTED.

 **PIONEER**
The Art of Entertainment

IMPORTANT



The lightning flash with arrowhead, within an equilateral triangle, is intended to alert the user to the presence of unshielded "dangerous voltage" within the product's enclosure that may be of sufficient magnitude to constitute a risk of electric shock to persons.

CAUTION
RISK OF ELECTRIC SHOCK
DO NOT OPEN.

CAUTION:
TO PREVENT THE RISK OF ELECTRIC SHOCK, DO NOT REMOVE COVER (OR BACK). NO USER-SERVICEABLE PARTS INSIDE. REFER SERVICING TO QUALIFIED SERVICE PERSONNEL.



The exclamation point within an equilateral triangle is intended to alert the user to the presence of important operating and maintenance (servicing) instructions in the literature accompanying the appliance.

SAFETY INSTRUCTIONS

READ INSTRUCTIONS — All the safety and operating instructions should be read before the appliance is operated.

RETAIN INSTRUCTIONS — The operating instructions should be retained for future reference.

HEED WARNINGS — All warnings that appear in the operating instructions should be adhered to.

FOLLOW INSTRUCTIONS — All operating and use instructions that are followed will reduce the risk of fire, electric shock, or injury.

WATER-PROOFING — The appliance should not be used near water — for example, near a bathtub, washbasin, kitchen sink, laundry tub, in a wet basement, or near a swimming pool, etc.

LOCATION — The appliance should be installed in a stable location.

WALL OR CEILING MOUNTING — The appliance should not be mounted to a wall or ceiling.

VENTILATION — The appliance should be installed so that its location or position does not interfere with its proper ventilation. For example, the appliance should not be situated on a box, seat, rug, or similar surface that may block the ventilation opening. It should be placed in a bathroom installation, such as a hood or cabinet that may impede the flow of air through the ventilation openings.

HEAT — The appliance should be kept clear of heat-producing appliances, such as stoves, or other appliances (including amplifiers) that produce heat.

POWER SOURCES — The appliance should be connected to the power source in accordance with the instructions in the operating instructions or as marked on the appliance.

POWER-CORD PROTECTION — Power-supply cords should be protected from damage. They should be walked on or pinched by items placed upon or against them. Pay particular attention to cords at plugs, convenience receptacles, and the point where they enter the appliance.

POLARIZATION — If your purchased product is provided with a polarized power-plug, please read the following instructions. This product is equipped with a polarized power-plug. The power-plug has two flat blades wider than the other. This plug will fit into the power outlet only one way. This is a safety feature. If you are unable to insert the plug into the power outlet, do not force it. The power-plug should be carefully inserted the other way. Do not defeat the safety purpose of the polarized plug.

CLEANING — The appliance should be cleaned only with a damp cloth. Do not use cleaning solutions or clean with furniture wax, benzene, acetone, or other volatile fluids since they may corrode the cabinet.

POWER LINES — An outdoor antenna should be located away from power lines.

NOISE PERIODS — The power cord of the appliance should be unplugged from the outlet when left unused for a long period of time.

OBJECTS AND LIQUID — Objects should be taken so that objects do not fall and liquids are not spilled into the enclosure through openings.

DAMAGE REQUIRING SERVICE — The appliance should be repaired by a qualified service person if any of the following conditions exist:

- The power-supply cord or the plug has been damaged.
- Liquid has been spilled on the appliance.
- The appliance has been exposed to rain.
- The appliance does not appear to operate normally and the power-supply cord or plug has been inspected and found to be all right.
- The appliance has been dropped or the enclosure damaged.

SERVICING — The user should not attempt to service the appliance because the user is not described in the operating instructions. For servicing, the user should contact the nearest Pioneer authorized service center.

OUTDOOR ANTENNA GROUNDING — If an outside antenna is used, the antenna should be grounded so as to provide some protection against voltage surge and built-up static charges.

For more information, see the top of the National Electrical Code, ANSI/NFPA No. 70-1989, provides information with respect to proper grounding of the mast and supporting structure, grounding of the lead-in conductors, location of external discharge unit, connection to grounding electrode, and requirements for the grounding electrode. See Fig. 1.

CAUTION — The use of metal ladders, stepladders, or other devices may cause the appliance and cord to become energized. Quick tests, excessive force, and combination to overturn.



NEC NATIONAL ELECTRIC CODE

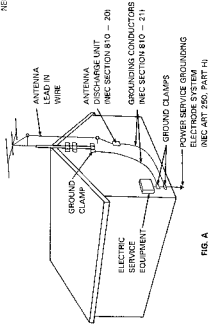


FIG. A

CAUTION

- Use of controls or adjustments or performance of procedures other than those specified herein may result in hazardous radiation exposure.
- Use of optical instruments with this product will increase eye hazards.



We Want You Listening For A Lifetime

Used wisely, your new sound equipment will provide a lifetime of fun and enjoyment. Since hearing damage from loud noise is often undetectable until it is too late, this manufacturer and the Electronic Industries Association's Consumer Electronics Group recommend you avoid prolonged exposure to excessive noise. This list of sound levels is included for your protection.

Dear Customer:

Selecting fine audio equipment such as the unit you've just purchased is only the start of your musical enjoyment. Now it's time to consider how you can maximize the fun and excitement your equipment offers. This manufacturer and the Electronic Industries Association's Consumer Electronics Group want you to get the most out of your equipment by playing it at a safe level. One that lets the sound come through loud and clear without annoying blaring or distortion—and, most importantly, without affecting your sensitive hearing.

Sound can be deceiving. Over time your hearing "comfort level" adapts to higher volumes of sound. So what sounds "normal" can actually be loud and harmful to your hearing. Guard against this by setting your equipment at a safe level **BEFORE** your hearing adapts.

To establish a safe level:

- Start your volume control at a low setting.
- Slowly increase the sound until you can hear it comfortably and clearly, and without distortion.

Once you have established a comfortable sound level:

- Set the dial and leave it there.
- Taking a minute to do this now will help to prevent hearing damage or loss in the future. After all, we want you listening for a lifetime.

Decibel Level

Example

- 30 Quiet library, soft whispers
- 40 Living room, refrigerator, bedroom away from traffic
- 50 Light traffic, normal conversation, quiet office
- 60 Air conditioner at 20 feet, sewing machine
- 70 Vacuum cleaner, hair dryer, noisy restaurant
- 80 Average city traffic, garbage disposals, alarm clock at two feet.

THE FOLLOWING NOISES CAN BE DANGEROUS UNDER CONSTANT EXPOSURE

- 90 Subway, motorcycle, truck traffic, lawn mower
- 100 Garbage truck, chain saw, pneumatic drill
- 120 Rock band concert in front of speakers, thunderclap
- 140 Fountain blase, jet plane
- 180 Rocket: launching pad

Information courtesy of the Deafness Research Foundation.



[For Canadian model]

This digital apparatus does not exceed the Class B limits for radio noise emissions from digital apparatus set out in the Radio Interference Regulations of the Canadian Department of Communications.

[Pour le modèle Canadien]

L'interférence, radioélectrique générée par cet appareil numérique de type B ne dépasse les limites énoncées dans le Règlement sur les perturbations radioélectriques, section appareil numérique, du Ministère des Communications.

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POWER-CORD CAUTION

Handle the power cord by the plug. Do not pull out the plug by tugging the cord and never touch the power cord when your hands are wet as this could cause a short circuit or electric shock. Do not place the unit, a piece of furniture, etc., on the power cord, or pinch the cord. Never make a knot in the cord or tie it with other cords. The power cords should be routed such that they are not likely to be stepped on. A damaged power cord can cause fire or give you an electrical shock. Check the power cord once in a while. When you find it damaged, ask your nearest PIONEER authorized service center or your dealer for a replacement.

CAUTIONS ON INSTALLATION

Select a horizontal and stable place. Avoid the following:

1. Expose to direct sunlight
 2. Installation near a toilet or kitchen
 3. Expose to a spotlight
 4. Installation near a refrigerator, dimmer, air-conditioning equipment or other large electrical appliances
 5. Installation near neon signs
 6. Installation on a non-horizontal place with a weak floor
- Where the floor is not horizontal, insert a hard plate or something similar beneath the casters.
7. Installation in a place where it is difficult to carry out coin/bill collection, servicing or maintenance.

Condensation

In winter, if this system is brought from outdoors into a heated room or the temperature of the room where this system is installed is raised quickly, the operation unit or lens will be covered by condensation. When covered by condensation, this system cannot read and play laser beam signals.

Keep this system at room temperature for one to two hours depending on the degree of condensation and the condensation will evaporate, making this system ready for playing.

Other symptoms similar to condensation may also occur at places exposed directly to a cooler or air-conditioner in summer. In such a case, move this system to another location.

Special cautions on setting

1. **Power capacity**
Supply power from a wall outlet that allows a safe supply of power equal to or more than the total power consumption of all equipment you will use.
2. **Connection cord**
Prevent the weight or tensile force of the cord from being applied to the plug of the connection cord.
3. **Grounding**
Where no earth leakage breaker is available, connect the grounding conductor to the earth.
4. **Confirmation after setting**
 - Casters are locked.
 - The menu sheet matches the discs.
 - The external speaker phase is properly set and the right and left speakers are positioned properly.

Our company will not be responsible for any accident or other damage due to an improper fixing condition, fixing with insufficient strength, accident, or other similar circumstances.

CARE OF DISCS

- With this unit, use discs which display the mark shown below.



- When holding discs, do not touch their signal surfaces. Hold the edges, or one edge and the center hole.



- Do not affix labels or adhesive tape to the label surfaces. Also, do not scratch or damage the label.
- Discs rotate at high speed inside the player. Do not use damaged (cracked or warped) discs.

CLEANING DISCS

- The presence of fingerprints or smudge on the surface of the disc will not directly affect the recorded signals; but depending on the degree of contamination, the brightness of the light reflected from the signal surfaces may be reduced, causing degradation of sound quality. Always keep your discs clean by wiping them gently with a soft cloth from the inner edge toward the outer perimeter.



- If a disc becomes very dirty, wet a soft cloth in water. After wringing it out well, wipe the dirt away gently, and then remove any water drops with another soft dry cloth.
- Do not use record cleaning sprays of anti-static agents on discs. Also, never clean discs with benzene, thinner, or other volatile solvents which may cause damage to the disc surface.

STORING DISCS

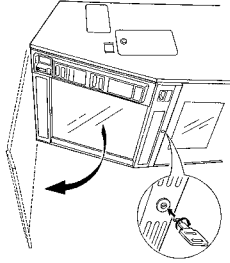
(Storing without using the six-disc magazine)

- Discs are made of the same kinds of plastic used for conventional analog audio records. Be careful not to allow discs to warp; always store discs in their cases vertically, avoiding locations with heat or humidity, or extremely low temperatures. Avoid leaving discs in cars and on the seats being exposed to direct sunlight. This can be harmful to your discs.
- Always read and abide by the precautionary notes listed on the disc labels.

HOW TO OPEN THE MENU DOOR

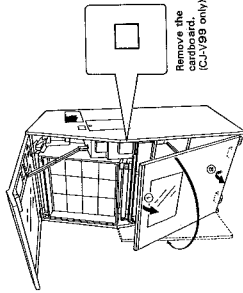
- 1 Remove the menu door key attached to the glass menu board.
- 2 Insert the key in the keyhole and turn to the right. Open the menu door.
- 3 Hold the menu door up and make sure that it is fastened to the arm.

NOTE:
The keys on the glass menu board are for opening the charge storage cover to install the coins/bills box. See "INSTALLING THE COIN BOX" on page 22.

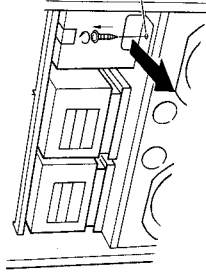


HOW TO OPEN THE MAIN UNIT DOOR

- The upper part of the main unit door is held to the main unit with a magnet. To open it, pull the upper part towards you.
- A string is attached as stopper on the left side.
- To remove the MAIN UNIT DOOR for connections etc., hold the door up, and pull the two projections located on the bottom of the door out of the slit.
- Remove the connector and set the projections so that the door will not fall down.



ACCESSORIES



When opening the MAIN UNIT DOOR, you can see the accessory box in the CD changer. Remove the screw using a Phillips-head screwdriver, then remove the accessory box. Other accessories are stored in the illumination cover inside the MAIN UNIT DOOR.

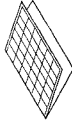
Remove them also.

Accessories in the accessory box

Indication plate x 1 each



Menu number label x 1



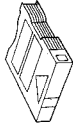
Stopper for the coin acceptance inlet x 2



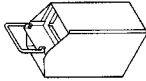
Coin sheet x 1
(CJ-V77 only)



Magazine:
CJ-V99 x 6,
CJ-V77 x 3

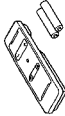


Coin box x 1



Remote control unit x 1

Dry cell battery
(size "AAA" IEC R03) x 2



CJ-V77 only:
Screw A (M4 x 8) x 6,
Screw B (M3 x 6) x 1
Wood screw x 2,
Washer x 2



Accessories in packing case.

Follow-up card x 1



Other accessories

Front door keys x 2



Charge storage cover keys x 3

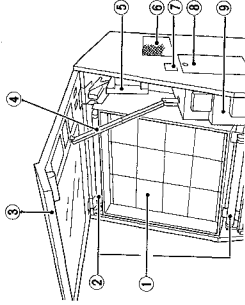
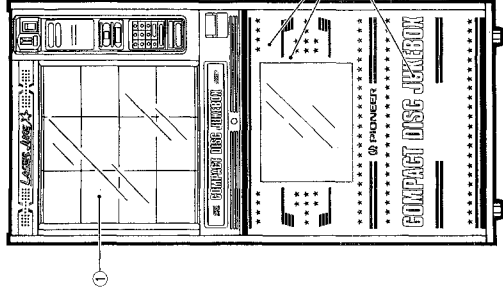


Accessories attached to the menu glass.

Operating instructions x 1

Owner's manual x 1

NAME AND FUNCTION OF EACH PART



① Menu board

② Fluorescent lamp for menu illumination

③ Menu door

④ Arm

⑤ Coin acceptor

⑥ Speakers

⑦ Coin-return hole

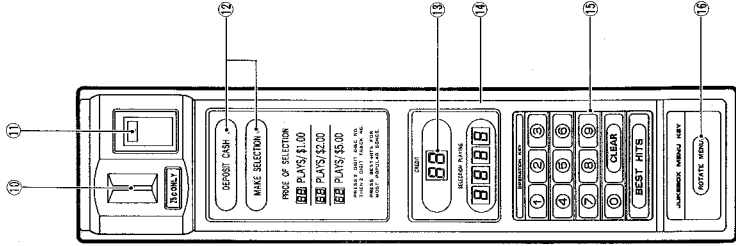
When a coin is inserted while the indication "DEPOSIT CASH" is off or unacceptable kinds of coins are inserted, they are returned via this hole.

⑧ CHARGE STORAGE COVER

⑨ Bill holder

NAME AND FUNCTION OF EACH PART

(OPERATION PANEL SECTION)



CAUTION:

Inserter coins will not be returned even though the coin-return lever is operated. Insert only the amount of coins needed.

① Coin-return lever

Operate the coin-return lever when a deformed or steel imitation coin is caught. This will cause the coin to return via the coin-return hole.

⑫ Operation guide display

- **DEPOSIT CASH.**
When this indication is lit, you can insert cash.
- **MAKE SELECTION.**
This indication is lit when the system is ready for music selection.

⑬ CREDIT indicator

This indication shows the number of music titles you can select using the inserted cash.
"BB" is displayed during free play.

⑭ SELECTION PLAYING indicator

This indication shows the selection number by using numeric keys.
When no key input is being done, this indication shows the number of the music title currently being played.
"OPEN" is displayed while the menu door is open.

⑮ OPERATION key

- **Numeric keys**
Use these keys to enter the disc number and track number to be played.
- **CLEAR key**
The selection can be canceled by pressing the CLEAR key while the digits are flashing after entering the last digit.
- **BEST HITS key**
The most-popular piece of music on the location is automatically selected.

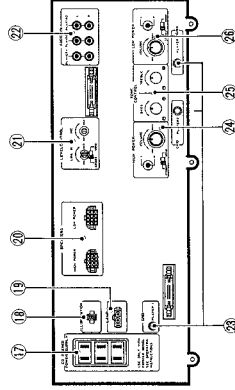
⑯ ROTATE MENU key

To rotate the menu board.
A maximum of 3 menu boards can be displayed.

NAME AND FUNCTION OF EACH PART

(INSIDE OF THE MAIN UNIT DOOR)

■ Amplifier section



* Cords are connected to 18, 19 and 20 at shipping.

- ①7 CD PLAYER POWER SUPPLY
Connect the power cord of the CD changer. Power supplied through these outlets is turned ON/OFF by the equipment's POWER switch.

- ②7 AUDIO IN JACKS
Connect to the AUDIO OUT jacks of the CD changer with the audio cord.

- ②8 PLAYER 1, 2 and 3 GND terminals

- ②4 HIGH POWER section

Adjusts the sound volume of the speakers connected to the HIGH POWER of the SPEAKERS terminal.

VOLUME control:

Adjusts the sound volume. Turning the control to the MAX side will increase the sound volume, whilst turning the control to the MIN side will decrease the sound volume. The right and left speakers can be separately adjusted. The inner control adjusts the right speaker, and the outer control adjusts the left speaker. To adjust the sound volume, turn either the inner or outer control while holding the other control.

STEREO/MONO switch:

Set this switch to the STEREO side when the input source is stereo. Set this switch to the MONO side when the input source is monophonic. When using multiple external speakers, setting the switch to the MONO side may result in a better output, even though the input source is stereo.

- ②6 TONE CONTROL knob

BASS Adjusts the bass level.
TREBLE Adjusts the treble level.

- ②6 LOW POWER section

Adjusts the sound volume of the speakers connected to the LOW POWER of the SPEAKERS terminal.

VOLUME control:

Adjusts the sound volume. Turning the control to the MAX side will increase the sound volume, whilst turning the control to the MIN side will decrease the sound volume. The right and left speakers can be separately adjusted. The inner control adjusts the right speaker, and the outer control adjusts the left speaker. To adjust the sound volume, turn either the inner or outer control while holding the other one.

STEREO/MONO switch:

Set this switch to the STEREO side when the input source is stereo. Set this switch to the MONO side when the input source is monophonic. When using multiple external speakers, setting the switch to the MONO side may result in a better output, even though the input source is stereo.

CAUTION:

Do not connect any cords other than the built-in CD changer power cord.

- ①8 ILLUMINATION terminal

- ①9 LAMP terminal

- ②0 SPEAKERS terminal

Both HIGH POWER and LOW POWER are available. HIGH POWER is connected to the jukebox speakers and LOW POWER is connected to the external speakers on the rear side before shipment. These connections are interchangeable.

- ②1 LEVEL CONTROL knob

LINE IN:

Adjusts the level of the signals input from the LINE IN terminal on the rear panel. To increase the input level, turn the knob to the MAX side. To decrease the input level, turn the knob to the MIN side.

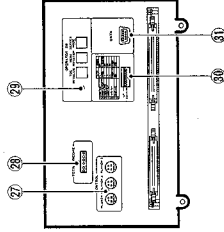
STEREO/MONO switch:

Set this switch to the STEREO side when the input source is stereo. Set this switch to the MONO side when the input source is monophonic. If the input is made from a monophonic source and the switch is set to the STEREO side, either individual speaker will output sound.

MIC:

Adjusts the level of the signals input from the MIC IN terminal on the rear panel. To increase the input level, turn the knob to the MAX side. To decrease the input level, turn the knob to the MIN side.

■ Controller section



- 27 CONTROL jacks**
Connect to the CONTROL jack of the CD changer with the designated control cord.
- 28 TOTAL INCOME counter**
Displays the amount of cash deposited. Reset impossible.
- 29 OPERATOR SW (switches)**
TOC INITIALIZE:
After installing the magazine containing the discs into the CD changer, TOC (Table Of Contents) data can be read from the discs. The SELECTION PLAYING indicator displays "ONE MOMENT PLEASE" during initialization of TOC.
Press the OPERATOR switch also when replacing discs. Hold down the button for several seconds until the jukebox makes a beep sound. Shut the door to start. The correct song selection is possible only after TOC data is read, so it is necessary to make sure that the TOC data is initialized after installing or replacing discs.
MENU ROTATION:
To rotate the menu board.
SERVICE MODE:
To set to service mode, hold down the button for several seconds until the jukebox beeps. Holding down the button with the front door open will cancel the song being played back.
- 30 FUNCTION switches**
See page 12.
- 31 DATA OUT terminal**
Conforms to RS-232C. Allows the jukebox to communicate with computers via a modem with RS-232C interface. Users can download and upload various data set in the Service mode, and may also perform a setting of the Service mode.

NAME AND FUNCTION OF EACH PART

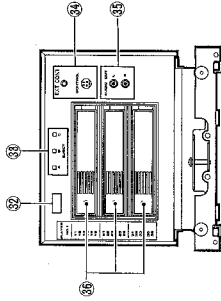
Function switches

To set functions of the jukebox.
The function setting is effective only when the power is switched ON.

Setting of the Function switches

No.	Panel display	UP DOWN	Function
1	FREE PLAY	ON OFF	Play without charge. Plays only when coins/bills are inserted.
2	ORDER TO PLAY	OPTIMUM AS SELECTED	Selects a song with the minimum access time. Plays back in the order of selection. If a song has been selected more than once, the song is played back only once.
3	TRACK LIMITS	ON OFF	Limits continuous playback of the same disc. This function is operated in the Service mode. Limit continuous playback.
4	ALBUM PLAY	ON OFF	Plays back all songs contained in a disc. The system changes to the Album Play mode from the company mode. The songs are deposited into the jukebox. Does not perform ALBUM PLAY.
5	AUTO PLAY	ON OFF	Automatically selects and plays a song when no song is selected. Does not perform AUTO PLAY.
6	RANDOM/HIT	RANDOM/HIT	Plays back random selections of the top 20 BEST HITS songs and songs within top 20 can also be selected in the Service mode. The interval time is set to 5 minutes and the song selection is set to within the 6th position before alignment. Plays back songs other than top 20 BEST HITS at random. Songs within the top 20 can also be selected in the Service mode. The interval time is set to 5 minutes and song selection is set to within the top 20 before alignment.
7	BAUD RATE	1200 2400	Sets the baud rate of RS-232C to 1200 bps. Sets the baud rate of RS-232C to 2400 bps.

■ Compact disc changer section



32 HOUR METER

Displays the duration of time the unit has been used.

33 EJECT keys

Press to eject the magazines.

34 CONTROL jacks

CONTROL:
Connect to the specified CONTROL jacks (PLAYER 1) of the controller section.

EXT CONT.:

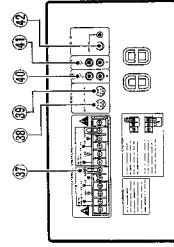
A terminal to externally control the CD changer. Usually not used.

35 AUDIO OUT jacks

Connect to the specified AUDIO IN jack (PLAYER 1) of the amplifier section.

36 Magazine insertion slots

Insert the 6-disc magazine.
Make sure to insert all three magazines into the three slots.
Otherwise, the CD changer will not operate.
Insert an empty magazine if no disc is necessary.

(REAR PANEL)

- Remove the rear cover to reveal the control panel.

37 EXTERNAL SPEAKERS terminals

Can connect both low and high impedance speakers. Make the connection according to the impedance of the speakers in use.

CAUTION
THIS INSTALLATION SHOULD BE MADE BY QUALIFIED SERVICE PERSON AND SHOULD CONFORM TO ALL LOCAL CODES.

L: Connect the left speaker system as seen from the listening position.

R: Connect the right speaker system as seen from the listening position.

NOTE:

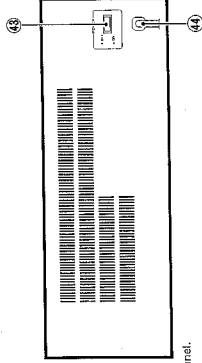
- In case of connecting speakers to 2 Ω - 4 Ω or 70.7 CV terminals, tighten the screw and fasten the short bar for short circuit as illustrated.
- In case of connecting speakers to 4 Ω - 16 Ω terminals, tighten the screw and fasten the short bar to avoid short circuit as illustrated.

38 REMOTE SATELLITE jack

A terminal for connecting the optional Remote Control Satellite JA-V150IR. When the remote control unit is used far away from the CD Jukebox, or when an obstacle exists between the remote control unit and the CD Jukebox, you can operate the Jukebox by pointing the remote control unit towards JA-V150IR, instead of the remote control light-receiving unit.

39 REMOTE WIRED jack

A terminal for connection of the optional wired remote control unit CU-V129. You can operate the CD Jukebox from a remote place by using the optional JC-74 extension cable (30 m/98 feet).

**40 LINE OUT jacks**

Audio is output.

41 LINE IN jacks

Can connect to the AUDIO OUT jacks of the external equipment. Input will be automatically made only when no signal is output from CD JUKE.

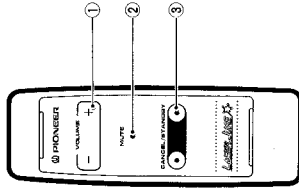
42 MIC IN jacks

Connect the optional DM-V151 microphone with the control function. The microphone can be used for MIC PAGING.

43 POWER switch
Press to turn the power of the unit ON/OFF.

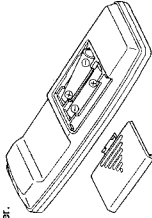
44 POWER cord

[REMOTE CONTROL UNIT]



How to load batteries

1. Open the rear cover.
2. Install "AAA" type batteries (IEC R03/UM-4), correctly matching polarity.
3. Close the cover.



Incorrect use of batteries may lead to leakage or rupture.

Always be sure to follow these guidelines:

- A:** Always insert batteries into the battery compartment, correctly matching the positive (+) and negative (-) polarities, as indicated inside the compartment.
- B:** Never mix new and used batteries.
- C:** Batteries of the same size may have different voltages, depending on their type. Do not mix different types of batteries.

① **VOLUME** keys

- + : Increases the volume level.
- : Decreases the volume level.

② **MUTE** key

To temporarily decrease the sound volume level, Press the key again to resume normal sound volume level.

NOTE:

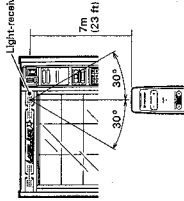
- When activating the **MUTE** function with the remote control unit, **VOLUME** (up, down) cannot be used.
- After the **MUTE** function is released, the **VOLUME** keys can be operated.
- The light-receiving indicator on the CD jukebox lights during the **MUTE** mode.

③ **CANCEL/STANDBY** keys

When the two keys are pressed simultaneously, the song stops and the system returns to the **STANDBY** mode. The **SELECTION PLAYING** indicator displays "PLAYING STANDBY." Pressing the keys again will cancel the **STANDBY** mode and the system starts selecting songs.

Range of remote control

Distance: Within a range of approx. 7 meters (23 feet) from the remote sensor window on the CD jukebox.
 Angle: Within approx. 30 degrees from the center of the remote sensor window on the CD jukebox.



Remote control will not be possible if there is an obstacle between the remote control unit itself and the remote sensor window on the CD jukebox.

Performance of the remote control unit is adversely affected in the presence of strong fluorescent light. Keep such lights away, especially from the sensor window.

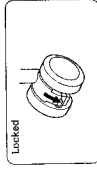
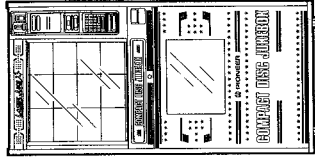
CAUTION:

The light-receiving indicator on the remote control unit does not light when the remaining power of the battery is insufficient. Replace the battery.

CASTER LOCKING:

The front casters are equipped with a locking mechanism. Make sure to lock the casters after installation as shown in the figure.

Open the main unit door before caster locking. (see page 6).



Lift the claw to unlock.

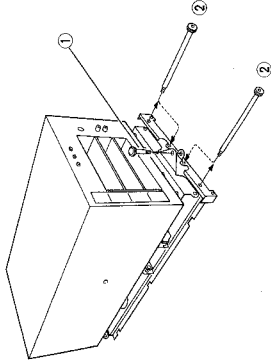
Lower the claw to lock. If locking is difficult, rotate the wheel a little.

REMOVING THE TRANSPORT SCREWS FROM THE CD CHANGER

The vibration-protection of the CD changer is fixed with three screws for shipping.

- ① Remove the screws and spacer on the front center. (Keep the removed screws in the pocket inside the main unit door in case it becomes necessary to move the unit again.)
- ② Remove those screws on both sides of the front, and install them to the holes indicated by the arrows.

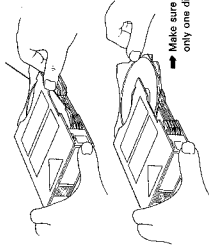
When transporting the CD changer, make sure to install the screws for protection.



LOADING DISCS INTO THE MAGAZINES

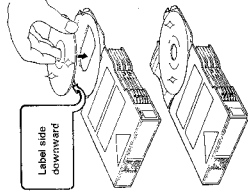
Insert any discs which you may have into the magazine. Up to six discs may be inserted. The numbering of the discs begins with 1 at the topmost tray, and then increases in order from 2 to 6 for the lower trays.

① Pull out only one disc tray.

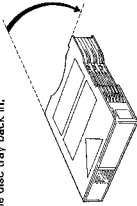


→ Make sure to pull out only one disc tray.

② Position discs with the label side downward.



③ Push the disc tray back in.



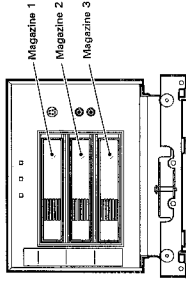
- Objects other than discs (song cards, explanations of disc contents, etc.) must never be inserted into the disc trays.
- Do not touch the playing surface of discs (the iridescent side) with hands or fingers.

⑤ Insert the magazine into the appropriate magazine insertion slot of the CD changer until it clicks.

⑥ Insert the magazines into other magazine insertion slots by repeating step ① to ⑤.

IMPORTANT

Make sure to insert all three magazines into the three magazine insertion slots of the CD changer. Otherwise, the CD changer will not operate. Insert an empty magazine if no discs are required.



CAUTIONS REGARDING HANDLING OF MAGAZINES

- When inserting a magazine into the changer, make sure that the direction of insertion is correct.
- After use, store in the case provided. Do not place in locations subjected to high temperatures or exposed to direct sunlight.
- Do not take magazines apart.
- Be careful not to drop or hit magazines against things. Also, do not apply strong force to trays which have been withdrawn.
- Application of benzene, thinner, insecticide or other volatile liquids to a magazine may damage the surface, so keep magazines away from such substances.

CAUTION

This magazine is for use with the CD JUKE BOX and, because of the wear which naturally occurs, should be replaced at 6 monthly intervals. When replacing the magazine, ask for the JD-MV201 magazine sold separately. The 6 monthly interval is a rule of thumb. The real replacement interval depends on the frequency of use and the circumstances. The "ball bearing" becomes worn after the same tray has been pulled out for play 5,000 — 8,000 times. Using the worm ball bearing increases the load to the mechanism, resulting in damage on the drive motor or other parts. Early replacement is therefore recommended.

NOTE:

- Please make sure to only pull out one disc tray at a time. (When a disc tray has been pulled out, do not pull out other disc trays.)
- If discs are inserted label side upward, it will not be possible for them to be played. Please make sure to insert them with the label side downward.

MENU STICKERS

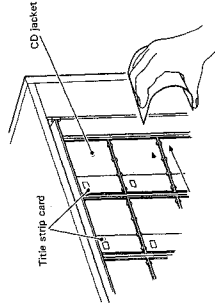
The attached procedure provides a suggested method of installation of the disc number stickers on the menu board for the Pioneer CJ-V99/CJ-V77 Compact Disc Jukebox. While a variety of systems can be used, the one suggested has the following advantages:

- The pattern works equally well with 1, 2, or 3 CD changer and does not require re-labeling the board when the number of changers are changed.
- Up to 18 compilation discs can be used with the pre-printed compilation title strips.
- Title strips for the compilation discs are evenly distributed around all three sides of the menu assembly.

Please note there are two sheets of stickers in a set; one has the number 11 in the upper left corner, and the other has the number 21. Both sheets are required, even if only one CD changer is used.

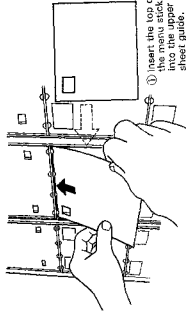
Using CD jackets

A normal CD jacket can be inserted, instead of the Menu sticker. In such a case, indicate the song number by inserting the title strip card into either side of the CD jacket.

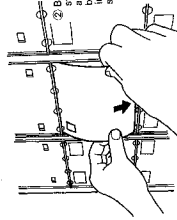


NOTE:

In order to fit a regular size CD jacket into the menu board, it may be necessary to adjust the jacket size.



- ① Insert the top of the menu sticker into the upper sheet guide.



- ② Bend the menu sticker upwards and then insert bottom of sticker into the lower sheet guide.

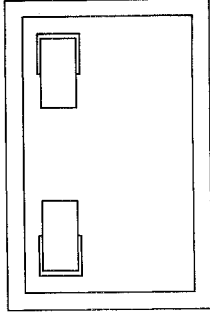
MENU STICKERS

Menu Numbering System:

The menu numbering system pictured at the right is suggested as a convenient method of identifying the disc number to be played. While a variety of systems could be used, this system has the advantage that the same system works equally well with 1, 2, or 3 CD changers. Consequently, the need to re-label the menu board is eliminated when a changer is added or removed.

This system is designed to use 9 compilation discs as provided with the Pioneer Compilation Disc Program. CD Jukeboxes which are fitted with only one player have the compilation discs installed in the first 9 disc locations (11 thru 23). Systems using two or more CD changers have the discs installed in the first 8 disc locations of changer 2 (41 thru 53).

The labels provided have each number printed twice. The ultimate location allows the use of Rowe style title strips, if desired. The number stickers are to be installed as illustrated below:



Menu Surface 2

11	54	12	55	13	56
14	44	15	45	16	46
21	91	22	92	23	93
74	31	75	32	76	33

Menu Surface 3

11	81	12	82	13	83
14	61	15	62	16	63
21	51	22	52	23	53
94	34	95	35	96	36

Menu Surface 1

11	41	12	42	13	43
14	84	15	85	16	86
21	64	22	65	23	66
71	24	72	25	73	26

Approximately 1/2" must be trimmed from one edge of the CD jacket when the Rowe style strips are used.

MENU STICKERS

Menu Surface 1

11	Compilation	12	Compilation	13	Compilation
14	Compilation	15	Compilation	16	Compilation
21	Compilation	22	Compilation	23	Compilation
24		25		26	

Menu Configuration for 1 CD Changer:

The menu configuration shown at the right is designed for the use of 9 compilation discs and one CD changer. In this configuration, there are 18 more menu locations than there are available discs. To fill up the extra spaces, title cards for the compilation discs are printed on three cards: one for selections 1 thru 5, one for selections 6 thru 10 and one for selections 11 thru 15. In this way, there are a total of 27 title cards for the 9 compilation discs resulting in 18 extra menu cards. This is the number needed to fill up the spare locations on the menu board. A title strip is provided with all 15 selections listed as well. This strip is used for systems with 2 or more CD changers.

The compilation discs are to be installed in disc locations 11 thru 23.

Menu Surface 2

11	Compilation	12	Compilation	13	Compilation
14	Compilation	15	Compilation	16	Compilation
21	Compilation	22	Compilation	23	Compilation
31		32		33	

Menu Surface 3

11	Compilation	12	Compilation	13	Compilation
14	Compilation	15	Compilation	16	Compilation
21	Compilation	22	Compilation	23	Compilation
34		35		36	

MENU STICKERS

Menu Configuration for 2 CD Changers:

The menu configuration shown at the right is designed for the use of 9 compilation discs and two CD changers. In this configuration, there are 36 menu locations and 36 available discs. Consequently, one menu location is to be used for each disc.

For compilation discs, use the compilation title strips which list all 15 selections on one strip. The three title strips with 5 selections per strip are used in systems fitted with only one CD changer.

The compilation discs are to be installed in the 2nd CD changer in disc locations 41 thru 53.

Menu Surface 1

41	42	43
Compilation	Compilation	Compilation
14	15	16
64	65	66
24	25	26

Menu Surface 2

54	55	56
Compilation	Compilation	Compilation
21	22	23
44	45	46
31	32	33

Menu Surface 3

11	12	13
61	62	63
51	52	53
Compilation	Compilation	Compilation
34	35	36

Menu Configuration for 3 CD Changers:

The menu configuration shown at the right is designed for the use of 9 compilation discs and three CD changers. In this configuration, there are 36 menu locations and 54 available discs. Consequently, it is necessary to list the titles for two CDs on each of 18 menu locations.

For the compilation discs, use the title strips which list all 15 selections on one strip. The three title strips with 5 selections per strip are used in systems fitted with only one CD changer.

One compilation disc is to be installed in the 2nd CD changer in disc locations 41 thru 53.

Menu Surface 1

41	42	43
Compilation	Compilation	Compilation
14	15	16
84	85	86
64	65	66
71	72	73
24	25	26

Menu Surface 2

54	55	56
Compilation	Compilation	Compilation
44	45	46
91	92	93
22	23	24
74	75	76
32	33	34

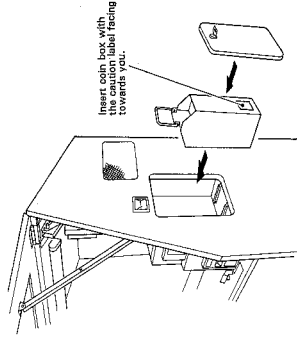
Menu Surface 3

81	82	83
12	13	14
61	62	63
51	52	53
Compilation	Compilation	Compilation
94	95	96
34	35	36

INSTALLING THE COIN BOX

With CJ-V99, install the Coin Box by the following procedure. With CJ-V77, install the coin or bill acceptor (→ page 71~73), then install the Coin Box.

1. Remove the anti-burglar key from the glass menu board, insert the key into the key hole and turn it clockwise to open the charge storage cover.
2. Remove the Coin Box from the accessory box.
3. Install the Coin Box while holding its handle.



ATTACHING THE OPERATING GUIDE DISPLAY PLATE

Attach the correct plate indicating the correct charge for a single song.

Remove the seal from the rear side before attaching the plate.

Replacing the Operation Guide Display plate

1. Open the MENU DOOR.
2. Remove the six screws to remove the base board indicated in the figure.
3. Remove the base board.
4. Remove the plate by carefully pushing it from the inside to prevent damage.
5. Close the MENU DOOR.
6. Remove the remaining adhesive double-side tape by using a screwdriver or similar tool.
7. Remove the seal from the rear side of a new plate and attach it.

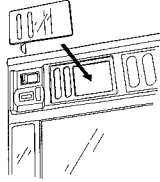
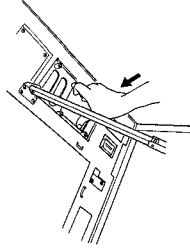
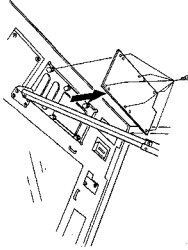
The jukebox default values have been set to:

3 PLAYS/\$1.00

7 PLAYS/\$2.00

18 PLAYS/\$5.00

Make all changes in the service mode when using the \$0.25, \$1.00, \$5.00 plate or when altering play numbers.



HOW TO USE SERVICE MODE

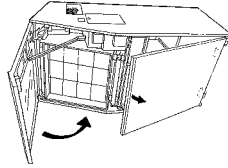
What is the service mode?

In the service mode, you can specify Free Play (playback free of charge), the charge for a single song, viewing data indicating how many times the song is to be played back, and disabling playback for specific songs.

This section explains how to enter/exit the service mode, and also indicates what can be performed upon entry/exit and how to operate the numeric keys and the ROTATE MENU key.

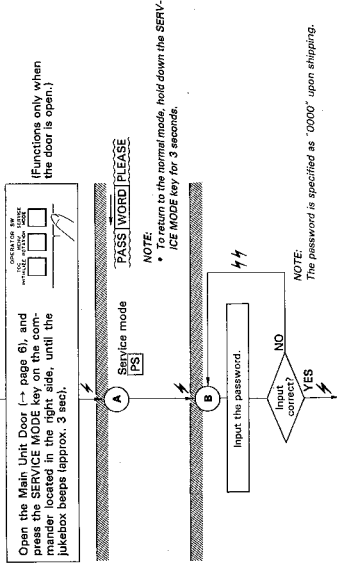
SERVICE MODE (OPERATION MODE) flowchart

How to enter/exit the service mode



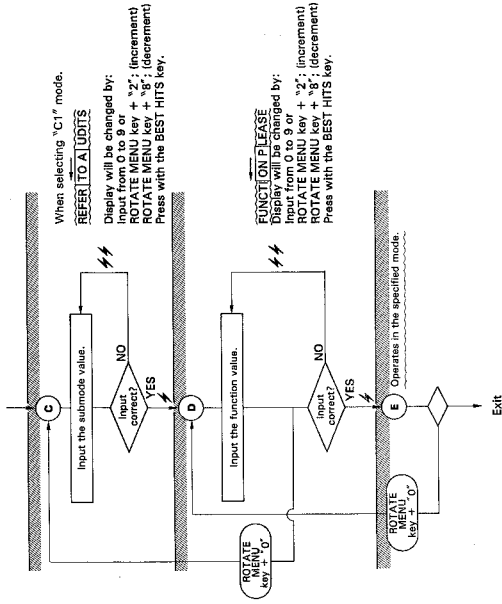
(During operation mode, the ROTATE MENU key functions as the shift key.)

⚡ : Indicates the number of times the buzzer will sound.



To ©

HOW TO USE SERVICE MODE



HOW TO USE SERVICE MODE

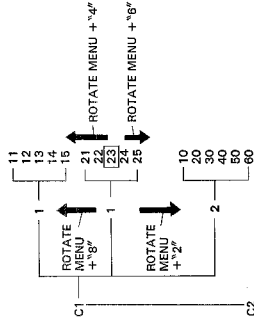
Shift key

During the service mode, the ROTATE MENU key functions as the shift key. When one of keys "0", "2", "4", "6", "8" or "9" are pressed while depressing the ROTATE MENU key, the operation will be as follows:

	0	Reverses the progress of the service mode. Progress can be reversed as ④ → ② or ② → ④ (see the SERVICE MODE flowchart).
	2	① Increases the numeric value during input of the value for submode or function mode. ② Increases the submode value during execution (step ⑥). ③ Increases the function mode value (upper digits) during execution (step ⑥).
ROTATE MENU keys +	8	① Decreases the numeric value during input of the value for submode or function mode. ② Decreases the submode value during execution (step ⑥). ③ Decreases the function mode value (upper digits) during execution (step ⑥).
	6	Increases the function mode item (lower digits) during execution (step ⑥).
	4	Decreases the function mode item (lower digits) during execution (step ⑥).
	9	Alternately displays data for the mode and the related message every time the key is pressed.

(Example) During execution in the submode 1 and the function mode 23.

(Submode) [Function mode]



(Example) 1|2|3|4

Upon correct input, "beep" will sound and it changes to submode input.

Upon incorrect input, "beep-beep" will sound. Input the password correctly.

2. Inputting submode



Displays "C".

Input the submode with the numeric keys.

(Example) [2]

When the BEST HITS key is pressed, "beep" will sound and it changes to function mode input.

When a number not existing in the submode is input, "beep-beep" will sound. Input a correct number.

3. Inputting function mode



Display and Usage

During the service mode, display is made with the indicators of SELECTION REMAINING and SELECTION PLAYING.

1. Inputting the password



Displays "PS".

Input the password with the number keys.

The "PS" light up for the first two digits. Input the value for the function mode (an upper digit or an upper and lower digit) with the numeric keys. (Example) [0]

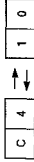
When the BEST HITS key is pressed, "beep" will sound and changes to execution mode.

When number(s) not existing in the function mode are input, "beep-beep" will sound and it reverses to the previous display. Input correct number(s).

HOW TO USE SERVICE MODE

4. Display of the CREDIT Indicator in the Manual Service Mode

Unlike the SELECTION PLAYING indicator, the display of the CREDIT indicator is the same for all functions. In the service mode, the CREDIT indicator consists of two display levels. The first display shows the submode number and the second display shows the function number. The two levels are alternately displayed for approximately 1 second.



(Example) Indicating that the current mode is 4-10 (LOCK OUT NUMBER).

Service mode configuration

The service mode consists of nine submodes. Each submode has several function modes. For example, with an indication of "1-23," 1 is a submode number and 23 is a function mode. When there is no classification for the lower digit of the function mode, the left digit will be expressed as "0."

Submode No.	Details (function mode No.)	Number
1. REFER TO AUDITS	1. PLAY AUDITS (counting after the previous reset) - 1 2. PLAY AUDITS (counting after the previous reset) - 2 3. PLAY AUDITS (counting after the previous reset) - 3 4. CASH AUDITS (counting after the previous reset) 5. PLAY AUDITS (cannot reset after shipping) - 1 6. PLAY AUDITS (cannot reset after shipping) - 2 7. CASH AUDITS (cannot reset after shipping)	(1-11-19) (1-21-25) (1-31-38) (1-41-40) (1-51-55) (1-61-65) (1-71-70)
2. REFER TO OTHER DATA	1. DISC RANKING 2. BEST HIT NUMBER 3. CANCEL DISC 4. ERROR HISTORY 5. PLAY TIME A DAY 6. PLAY TIME by MANUAL	(2-10) (2-20) (2-30) (2-40) (2-50) (2-60)
3. REFER TO SET DATA	1. TOTAL SET DISC 2. LOCK OUT NUMBER 3. PRIORITY NUMBER 4. PREMIUM NUMBER 5. HIT MAKER NUMBER 6. B.G.M. DISC 7. CREDIT RATE 8. SOFT VERSION 9. I.D. NUMBER	(3-10) (3-20) (3-30) (3-40) (3-50) (3-60) (3-70) (3-80) (3-90)
4. FIX ON SPECIAL NUMBER & CREDIT	1. LOCK OUT NUMBER 2. PRIORITY NUMBER 3. PREMIUM NUMBER 4. HIT MAKER NUMBER 5. S.G.M. DISC 6. AUTO PLAY NUMBER 7. CREDIT RATE 8. PREMIUM NUMBER RATE 9. COIN VALUE	(4-10) (4-20) (4-30) (4-40) (4-50) (4-60) (4-70) (4-80) (4-91-97)

HOW TO USE SERVICE MODE

Submode No.	Details (function mode No.)	Number
5. FIX ON TIME & SCHEDULE	<ol style="list-style-type: none"> 1. HAPPY HOUR SCHEDULE 2. AUTO PLAY SCHEDULE 3. FREE PLAY SCHEDULE 4. DATA RETRIEVAL SCHEDULE 5. TIME or INTERVAL -1 6. TIME or INTERVAL -2 7. REAL TIME CLOCK 	<p>(5-10) (5-20) (5-30) (5-40) (5-51-53) (5-61-62) (5-71-76)</p>
6. FIX ON OTHER DATA	<ol style="list-style-type: none"> 1. PASSWORD 2. SAME DISC CONTINUOUS PLAY 3. B.G.M. VOLUME 4. I.D. NUMBER 5. FRONT PANEL SELECTION 	<p>(6-11-12) (6-20) (6-30) (6-40) (6-50)</p>
7. CLEAR DATA	<ol style="list-style-type: none"> 1. AUDITS (Counting after the previous reset) 2. DISC INFORMATION 3. SELECTION INFORMATION 4. ERROR HISTORY 5. CREDIT 6. SPECIAL NUMBER 7. for OPERATOR 8. for REPAIR MAN 	<p>(7-11-12) (7-20) (7-30) (7-40) (7-50) (7-61-66) (7-70) (7-80)</p>
8. AGING	<ol style="list-style-type: none"> 1. AGING CYCLE TIME 2. AGING (A) 3. AGING (B) 4. AGING (C) 	<p>(8-10) (8-20) (8-30) (8-40)</p>
9. TEST	<ol style="list-style-type: none"> 1. L.E.D. ALL LIGHTING 2. FUNCTION SW. READING 3. L.E.D. LIGHTING CHECK 	<p>(9-10) (9-20) (9-30)</p>

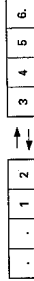
HOW TO USE SERVICE MODE

Setting of functions in the Manual Service mode and display of the SELECTION PLAYING indicator

Service mode function	Submode No.	Function mode No.
<p>Displays all songs selected in the Free Play mode. When selecting the entire disc, the number of songs contained in that disc will be added to the Free Play mode.</p> <p>Displays all songs selected in the Paid Play mode. When selecting the entire disc, the number of songs contained in that disc will be added to the Paid Play mode.</p> <p>Displays the number of times songs were selected from areas other than BEST HITS in the Paid Play mode.</p> <p>Displays the number of times songs were selected from BEST HITS in the Paid Play mode.</p> <p>Displays the number of times songs were selected from ALBUM in the Paid Play mode.</p>	<p>C1: REFER TO AUDITS PLAYING indicator displays "REFER TO AUDITS."</p>	11
		12
		13
		14
		15
<p>Displays the number of times PRIORITY songs were specified in the Paid Play mode.</p> <p>Displays the number of times PREMIUM songs were specified in the Paid Play mode.</p> <p>Displays the number of times HIT MAKER songs were specified in the Paid Play mode.</p> <p>Displays the number of times songs were selected in the Paid Play mode during HAPPY HOUR.</p> <p>Displays the number of times songs were repeatedly reserved in the Paid Play mode.</p>		21
		22
		23
		24
		25
<p>Displays the total number of selection times for the three CD changers.</p> <p>Displays the number of times songs were selected from the 1st CD changer.</p> <p>Displays the number of times songs were selected from the 2nd CD changer.</p> <p>Displays the number of times songs were selected from the 3rd CD changer.</p> <p>Displays the total number of times of operations (including operations such as TOC and Initialization, other than the song selection) of the three CD changers.</p> <p>Displays the total number of times of operations of the 1st CD changer.</p> <p>Displays the total number of times of operations of the 2nd CD changer.</p> <p>Displays the total number of times of operations of the 3rd CD changer.</p>		31
		32
		33
		34
		35
<p>Displays the total of cash (number of standard units). The total amount of money is represented by multiplication of the standard unit.</p> <p>Ch. 1</p> <p>Ch. 2</p> <p>Ch. 3</p> <p>Ch. 4</p> <p>Ch. 5</p> <p>Ch. 6</p> <p>Displays the total number of input coins set in each channel of the coin acceptor.</p> <p>Displays the total number of \$1 bills put in the jukebox.</p> <p>Displays the total number of \$5 bills put in the jukebox.</p> <p>Records the total number of songs selectable by depositing coins/bills.</p>		41
		42
		43
		44
		45
<p>PLAYBACK AUDITS 1 (counting after the previous reset)</p>		11
		12
		13
		14
		15
<p>PLAYBACK AUDITS 2 (counting after the previous reset)</p>		21
		22
		23
		24
		25
<p>PLAYBACK AUDITS 3 (counting after previous reset)</p>		31
		32
		33
		34
		35
<p>CASH AUDITS (counting after previous reset)</p>		41
		42
		43
		44
		45
		46
		47
		48
		49
		40

HOW TO USE SERVICE MODE

Service mode function	Submode No.	Function mode No.
<p>Displays all songs selected in the Free Play mode. When selecting the entire disc, the number of songs contained in that disc will be added to the Free Play mode. Displays all songs selected in the Paid Play mode. When selecting the entire disc, the number of songs contained in that disc will be added to the Paid Play mode. Displays the number of times songs were selected from areas other than BEST HITS in the Paid Play mode.</p> <p>Displays the number of times songs were selected from BEST HITS in the Paid Play mode.</p> <p>Displays the number of times songs were selected from ALBUM in the Paid Play mode.</p> <p>Displays the number of times PRIORITY songs were specified in the Paid Play mode.</p> <p>Displays the number of times PREMIUM songs were specified in the Paid Play mode.</p> <p>Displays the number of times HIT MAKER songs were specified in the Paid Play mode.</p> <p>Displays the number of times songs were selected in the Paid Play mode during HAPPY HOUR.</p> <p>Displays the number of times songs were repeatedly reserved in the Paid Play mode.</p> <p>Displays the total of cash (number of standard units). The total amount of money is represented by multiplication of the standard unit.</p> <p>Ch. 1 Ch. 2 Ch. 3 Ch. 4 Ch. 5 Ch. 6</p> <p>Displays the total number of input coins set in each channel of the coin acceptor.</p> <p>Displays the total number of \$1 bills put in the jukebox.</p> <p>Displays the total number of \$5 bills put in the jukebox.</p> <p>Records the total number of songs selectable by depositing coins/bills.</p> <p>The display will indicate numbers to 999,999. When 9,999 or less, the entire number will be indicated at once. When 10,000 or over, the first two digits will be shown for approximately one second before displaying the final four digits. Displays will appear for one second before alternating to the other display. When displaying the first two digits, the display will insert a comma in the appropriate place.</p> <p>Example: 123,456 times.</p>	<p>1</p> <p>C1: REFER TO AUDITS</p> <ul style="list-style-type: none"> • The SELECTION PLAYING Indicator displays "REFER TO AUDITS." 	<p>PLAYBACK AUDITS 1 (cannot reset after shipment)</p> <p>51 52 53 54 55</p> <p>PLAYBACK AUDITS 2 (cannot reset after shipment)</p> <p>61 62 63 64 65</p> <p>CASH AUDITS (cannot reset after shipment)</p> <p>71 72 73 74 75 76 77 78 79 70</p>



HOW TO USE SERVICE MODE

Service mode function	Submode No.	Function mode No.							
<p>Displays the number of times of selection of a desired song number.</p> <p>Specify a song number using the numeric keys, and press the BEST HITS key. The song number and the number of times of play/back will be alternately displayed. If an incorrect operation was performed, the system beeps twice and waits for the next input.</p> <p>(Example)</p> <p>The song number 1210 was played back 252 times.</p> <div style="text-align: center;"> <table border="1" style="display: inline-table; margin-right: 10px;"> <tr><td>1</td><td>2</td><td>1</td><td>0</td></tr> </table> ↔ <table border="1" style="display: inline-table; margin-left: 10px;"> <tr><td>2</td><td>5</td><td>2</td></tr> </table> </div>	1	2	1	0	2	5	2	<p>C2: REFER TO OTHER DATA.</p>	<p>2</p> <p>60</p> <p>PLAY TIME BY MANUAL</p>
1	2	1	0						
2	5	2							

HOW TO USE SERVICE MODE

Service mode function	Submode No.	Function mode No.	
Displays the number of discs set in the CD player.	C3: REFER TO SET DATA.	10	
Displays the song specified as play/back disable, and the period of disabled time for that song.		20	
Displays the songs specified as PRIORITY songs.		30	
Displays the songs specified as PREMIUM songs.		40	
Displays the songs specified as HIT MAKER songs.		50	
Displays the disc specified as BGM disc.		60	
<p>The songs (disc) which have been selected can be viewed for reference. Song (disc) data which has been selected can be viewed by simultaneously pressing the shift key and the numerical 4 or 6 key. The data will appear alternately showing the first part of the data and then the second part. For song (data) selected with the 3-20 keys, use the "BEST HIT" key to move through the song numbers to the final time display. Simultaneously press the shift key and the numerical 4 or 6 key. Selected song (disc) data will appear alternately in the display showing the first part of the data and then the second part.</p>		70	CREDIT RATE
		<p>Displays the specified credit rate.</p> <p>The specified five patterns can be viewed by two displays. Use the ROTATE MENU and (4) keys and the ROTATE MENU and (6) keys to scroll the displayed data.</p> <p>(Example)</p> <p>Can select five songs for 3 dollars.</p> <div style="display: flex; justify-content: center; gap: 10px; margin-top: 10px;"> <div style="border: 1px solid black; padding: 2px 5px;">\$</div> <div style="border: 1px solid black; padding: 2px 5px;">3</div> <div style="border: 1px solid black; padding: 2px 5px;">0</div> <div style="border: 1px solid black; padding: 2px 5px;">0</div> <div style="border: 1px solid black; padding: 2px 5px;">→</div> <div style="border: 1px solid black; padding: 2px 5px;">←</div> <div style="border: 1px solid black; padding: 2px 5px;">-</div> <div style="border: 1px solid black; padding: 2px 5px;">-</div> <div style="border: 1px solid black; padding: 2px 5px;">0</div> <div style="border: 1px solid black; padding: 2px 5px;">0</div> <div style="border: 1px solid black; padding: 2px 5px;">5</div> </div>	80
<p>Displays the software version of the microcomputer.</p> <p>(Example)</p> <p>Version 1.0</p> <div style="display: flex; justify-content: center; gap: 10px; margin-top: 10px;"> <div style="border: 1px solid black; padding: 2px 5px;">V</div> <div style="border: 1px solid black; padding: 2px 5px;">-</div> <div style="border: 1px solid black; padding: 2px 5px;">1</div> <div style="border: 1px solid black; padding: 2px 5px;">.</div> <div style="border: 1px solid black; padding: 2px 5px;">0</div> </div>			

HOW TO USE SERVICE MODE

Service mode function	Submode No.	Function mode No.
<p>Displays the ID number as follows:</p> <p>1st display ... First three digits of the location number</p> <p>2nd display ... Last three digits of the location number</p> <p>3rd display ... First three digits of the serial number</p> <p>4th display ... Last three digits of the serial number</p> <p>* An ID number consists of a 6-digit location number and a 6-digit serial number.</p> <p>(Example)</p> <p>Location number *123456*</p> <p>Serial number *6789*</p> <div style="text-align: center; margin-top: 20px;"> <p>The diagram illustrates the 4-step display sequence for the ID number *123456*6789*:</p> <ul style="list-style-type: none"> 1st display: A 3-digit box containing '1', '2', '3'. An arrow labeled '1' points to the first digit '1'. 2nd display: A 3-digit box containing '-', '4', '5', '6'. An arrow labeled '2' points to the first digit '-'. This represents the last three digits of the location number. 3rd display: A 3-digit box containing '-', '5', '6'. An arrow labeled '3' points to the first digit '-'. This represents the first three digits of the serial number. 4th display: A 3-digit box containing '-', '7', '8', '9'. An arrow labeled '4' points to the first digit '-'. This represents the last three digits of the serial number. </div>	<p>C3: REFER TO OTHER DATA.</p>	<p>30</p> <p>ID NUMBER</p>

HOW TO USE SERVICE MODE

Service mode function	Submode No.	Function mode No.																						
<p>A maximum of 25 songs (discs) can be disabled.</p> <p>Setting LOCK OUT songs</p> <p>There are five setting items (five displays) for a single song to be disabled.</p> <p>1st display ... Song number to be disabled 2nd display ... Day to start disable 3rd display ... Time to start disable 4th display ... Day to end disable 5th display ... Time to end disable</p> <p>The 1st display shows the song number previously input or "....." for initial input, input a desired song number. If only the song number is input, that song will be disabled, regardless of the schedule (day and time to be started/ended).</p> <p>Use the numeric keys to input a number from 0 to 9 for the 2nd and 4th displays, and a 4-digit number for the 3rd and 5th displays.</p> <p>For the 2nd and 4th displays, the numeric keys correspond as follows:</p> <table border="1" data-bbox="506 668 706 968"> <thead> <tr> <th>Key</th> <th>Display</th> </tr> </thead> <tbody> <tr><td>0</td><td>SUN (Sunday)</td></tr> <tr><td>1</td><td>MON (Monday)</td></tr> <tr><td>2</td><td>TUE (Tuesday)</td></tr> <tr><td>3</td><td>WED (Wednesday)</td></tr> <tr><td>4</td><td>THU (Thursday)</td></tr> <tr><td>5</td><td>FRI (Friday)</td></tr> <tr><td>6</td><td>SAT (Saturday)</td></tr> <tr><td>7</td><td>ED (every day)</td></tr> <tr><td>8</td><td>WD (Monday through Friday)</td></tr> <tr><td>9</td><td>MS (Monday through Saturday)</td></tr> </tbody> </table> <p>The setting can be changed freely.</p> <p>With the 3rd and 5th displays, the first two digits express hours and the last two digits express minutes. Input the desired time in a 24-hour system.</p> <p>If you input incorrect data, the system beeps twice and returns to the previous display.</p> <p>To specify data, press the BEST HITS key. The system beeps once. After blinking for 2 seconds, the display lights and proceeds to the next item. However, the last item (time to end disable) will remain lit.</p> <p>To specify other data, go to the next pattern using the ROTATE MENU and [0] keys, and perform the same procedure. To return to the previous pattern, use the ROTATE MENU and [4] keys.</p> <p>To delete data, press the CLEAR key.</p> <p>NOTE: <i>Restrictions on setting schedule</i></p> <ol style="list-style-type: none"> ① If you specify ED (everyday) for the day to start disable, the day to end disable should also be ED. The same is true for specifying WD and MS. ② If the day to start disable is the same as the day to end disable, "time to end disable" should be a number larger than "time to start disable." ③ The period between the day to start disable and the time to end disable should be within 2 days. 	Key	Display	0	SUN (Sunday)	1	MON (Monday)	2	TUE (Tuesday)	3	WED (Wednesday)	4	THU (Thursday)	5	FRI (Friday)	6	SAT (Saturday)	7	ED (every day)	8	WD (Monday through Friday)	9	MS (Monday through Saturday)	<p>C4: FIX ON SPECIAL NUMBER & CREDIT</p>	<p>4</p> <p>10</p> <p>LOCK OUT NUMBERS</p>
Key	Display																							
0	SUN (Sunday)																							
1	MON (Monday)																							
2	TUE (Tuesday)																							
3	WED (Wednesday)																							
4	THU (Thursday)																							
5	FRI (Friday)																							
6	SAT (Saturday)																							
7	ED (every day)																							
8	WD (Monday through Friday)																							
9	MS (Monday through Saturday)																							

HOW TO USE SERVICE MODE

Service mode function	Submode No.	Function mode No.
<p>A maximum of 25 songs/discs (PRIORITY songs/discs) can be set for inserting at the beginning of a reserved song.</p>	<p>4</p> <p>C4: FIX ON SPECIAL NUMBER & CREDIT</p>	<p>20</p> <p>PRIORITY NUMBERS</p>
<p>A maximum of 25 songs (PREMIUM songs) can be specified for a multiple recording to the 4-80 rate that of normal charge.</p>		<p>30</p> <p>PREMIUM NUMBERS</p>
<p>A maximum of 25 songs (HIT MAKER songs) can be specified for a charge half that of normal charge.</p>		<p>40</p> <p>HIT MAKER NUMBERS</p>
<p>A maximum of 64 discs can be specified to be played as background music when no song is reserved.</p> <p>How to set The initial display shows a blinking number. If data was previously input, and "_____" for initial input ("_____" will be displayed for 4-50 only). Input the desired song/disc number. If you input incorrect data, the system beeps twice and returns to the previous display. To specify data, press the BEST HITS key. The system beeps once to confirm the setting, and the display stops blinking and remains lit. To specify other data, go to the next pattern using the ROTATE MENU and [8] keys, and perform the same procedure. To return to the previous pattern, use the ROTATE MENU and [4] keys. To delete data, press the CLEAR key.</p>		<p>50</p> <p>B.G.M. DISCS</p>
<p>Selects the songs for automatic playback.</p> <p>Can specify songs for AUTO PLAY in the order of selection made from the top 20. The default setting is the songs from the 6th to 10th places.</p> <p>Can specify songs for RANDOM AUTO PLAY by selecting all songs from the top 20, except the songs ranging from the 1st place to a specified place. The default setting is the songs from the 1st to 20th places.</p>		<p>AUTO PLAY NUMBER</p> <p>61</p> <p>62</p>
<p>How to set For 4-61, use the numeric keys to input a 4-digit number by specifying the higher order in the first two digits of the SELECTION PLAYING indicator, and the lower order in the last two digits. To set the data, press the BEST HITS key. The item 4-62 uses only the last two digits. Input data in the same manner as with 4-61.</p>		

HOW TO USE SERVICE MODE

Service mode function	Submode No.	Function mode No.										
<p>Sets the charge for a single song (charge).</p> <p>How to set This display consists of two levels. In this mode, the initial display, as shown in the figure below will appear.</p> <div style="text-align: center; border: 1px solid black; padding: 5px; margin: 10px 0;"> <table style="border-collapse: collapse; margin: 0 auto;"> <tr> <td style="padding: 0 5px;">\$</td> <td style="padding: 0 5px; border: 1px solid black;">0</td> <td style="padding: 0 5px; border: 1px solid black;">0</td> <td style="padding: 0 5px; border: 1px solid black;">0</td> <td style="padding: 0 5px;">←</td> <td style="padding: 0 5px;">→</td> <td style="padding: 0 5px; border: 1px solid black;">-</td> <td style="padding: 0 5px; border: 1px solid black;">-</td> <td style="padding: 0 5px; border: 1px solid black;">0</td> <td style="padding: 0 5px; border: 1px solid black;">0</td> </tr> </table> </div> <p>The 1st display shows a blinking "*" symbol followed by a blinking "0.00." Input the desired charge (\$0.25, \$0.50, \$0.75, \$1 to \$5). Input data will blink until it is set. After setting, the data blinks for 2 seconds, then the system proceeds to the 2nd display.</p> <p>On the 2nd display, input the number of songs to be played back for the coin/bills input.</p> <p>If you input incorrect data, the system beeps twice. To specify data, press the BEST HTS key. The system beeps once to confirm the setting.</p> <p>After blinking for 2 seconds, the data remains lit, because the 2nd display is the last level.</p> <p>If an overlapped amount of charge is input, the older (previous) data will be deleted to prevent overlapped data. If "\$0.00" is input or the CLEAR key is pressed, both the amount of charge and the number of times of playback on the display will be deleted.</p> <p>To specify other data, go to the next pattern using the ROTATE MENU and [6] keys and perform the same procedure. To return to the previous pattern, use the ROTATE MENU and [4] keys.</p>	\$	0	0	0	←	→	-	-	0	0	<p>C4: FIXON SPECIAL NUMBER & CREDIT</p> <p style="text-align: center;">4</p>	<p style="text-align: center;">70</p> <p style="text-align: center;">CREDIT RATE</p>
\$	0	0	0	←	→	-	-	0	0			
<p>Sets the number of times (2 to 5) that normal charge should be specified for the PREMIUM songs.</p> <p>How to set The initial display shows a blinking number if data was previously input, and "2" for initial input. Input a desired number (2 to 5). If you input incorrect data, the system beeps twice and returns to the previous display.</p> <p>To specify data, press the BEST HTS key. The system then beeps once to confirm the setting, and the display stops blinking and remains lit.</p>		<p style="text-align: center;">80</p> <p style="text-align: center;">PREMIUM NUMBER RATE</p>										

HOW TO USE SERVICE MODE

Service mode function	Submode No.	Function mode No.																																	
<p>Amount of coins specified for standard.</p> <p>Ch.1 value Ch.2 value Ch.3 value Ch.4 value Ch.5 value Ch.6 value</p> <p>Sets the number of times (0 to 100) that standard coin value should be specified for the coin of each channel of the coin acceptor.</p> <p>How to set</p> <p>The coin acceptor of this CD Jukebox is designed to recognize and use only 25-cent coins. The NRI coin acceptor, which is capable of recognizing six types of coins, can also be used.</p> <p>First, set the amount of coins (0,25, 0.50, 0.75, 1 to 5) that is specified as standard in 4-91. This value should be the minimum amount of the coins to be used, and should be one to an integer of the amount of other coins. Input an integer (0 to 100) that expresses the coins specified in 4-92 to 97, and this will then display multiplication of the standard coin value. Inputting a "0" will disable that channel.</p> <p>Default is set with American denomination coins (dollars and cents). Channel 4 accepts 25 cents (standard coin).</p> <p>Default → Channel 4 Standard coin 25 cents</p>	<p>4</p> <p>CA: FIX ON SPECIAL NUMBER & CREDIT</p>	<p>91</p> <p>COIN VALUE</p> <p>92 93 94 95 96 97</p>																																	
<p>(Example)</p> <p>To assign 25 cents (standard coin) to Channel 4, 50 cents to Channel 1, and 1 dollar to Channel 2, set the coin values as follows:</p> <table border="1" data-bbox="684 502 742 833"> <tr> <td>Channel</td> <td>ch.1</td> <td>ch.2</td> <td>ch.3</td> <td>ch.4</td> <td>ch.5</td> <td>ch.6</td> </tr> <tr> <td>Coin value</td> <td>0</td> <td>0</td> <td>0</td> <td>1</td> <td>0</td> <td>0</td> </tr> </table> <table border="1" data-bbox="793 502 851 833"> <tr> <td>Channel</td> <td>ch.1</td> <td>ch.2</td> <td>ch.3</td> <td>ch.4</td> <td>ch.5</td> <td>ch.6</td> </tr> <tr> <td>Coin value</td> <td>2</td> <td>4</td> <td>0</td> <td>1</td> <td>0</td> <td>0</td> </tr> </table> <p>Display will show as follows:</p> <table border="1" data-bbox="902 678 946 833"> <tr> <td>\$</td> <td>0.</td> <td>0</td> <td>0</td> <td>0</td> </tr> </table> <p>4-91</p>	Channel	ch.1	ch.2	ch.3	ch.4	ch.5	ch.6	Coin value	0	0	0	1	0	0	Channel	ch.1	ch.2	ch.3	ch.4	ch.5	ch.6	Coin value	2	4	0	1	0	0	\$	0.	0	0	0		
Channel	ch.1	ch.2	ch.3	ch.4	ch.5	ch.6																													
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Coin value	2	4	0	1	0	0																													
\$	0.	0	0	0																															
<p>4-92 to 97</p> <table border="1" data-bbox="1011 678 1055 833"> <tr> <td>0</td> <td>0</td> <td>0</td> <td>0</td> </tr> </table> <p>With 4-91, a blinking "\$" symbol is displayed in the first digit followed by a blinking "0,00." With 4-92, the display shows a blinking "____000." Input the desired data, if you input incorrect data, the system beeps twice and returns to the previous display.</p> <p>To specify date, press the BEST HITS key. The system beeps once to confirm the setting, and the display stops blinking and remains lit.</p> <p>To specify other date, go to the next pattern using the ROTATE MENU and [8] keys, and repeat the same procedure. To return to the previous pattern, use the ROTATE MENU and [4] keys.</p>	0	0	0	0																															
0	0	0	0																																

HOW TO USE SERVICE MODE

Service mode function	Submode No.	Function mode No.																						
<p>A maximum of 10 patterns of the HAPPY HOUR schedule can be specified. The charge will be half that of the normal charge during HAPPY HOUR. The HIT MAKER songs will also remain half that of normal charge.</p>	5	10 HAPPY HOUR SCHEDULE																						
<p>A maximum of 10 patterns of the AUTO PLAY schedule can be specified. The specified songs will be played back automatically when no song is selected.</p>		20 AUTO PLAY SCHEDULE																						
<p>A maximum of 10 patterns of the FREE PLAY schedule can be specified. Songs can be selected free of charge during FREE PLAY and, at that time, the SELECTION REMAINING indicator displays "FP."</p>		30 FREE PLAY SCHEDULE																						
<p>A maximum of 10 patterns of the DATA RETRIEVAL schedule can be specified. Data retrieval schedule can only be performed using a modem. Continuous access is possible when connected to a computer. During the DATA RETRIEVAL schedule, data will be automatically transferred to the computer.</p> <p>The day and time to start and end these functions can be specified.</p>		40 DATA RETRIEVAL SCHEDULE																						
<p>How to set</p> <p>These mode displays consist of four levels. The first display shows the day to start the schedule, and the second shows the time to start the schedule. The third display shows the day to terminate the schedule, and the fourth shows the time to terminate the schedule.</p> <p>Use the numeric keys to input a number from 0 to 9 for the 1st and 3rd displays, and a 4-digit number for the 2nd and 4th displays.</p> <p>For the 1st and 3rd displays, the numeric keys correspond as follows:</p> <table border="1" data-bbox="732 666 946 966"> <thead> <tr> <th>Key</th> <th>Display</th> </tr> </thead> <tbody> <tr><td>0</td><td>SUN (Sunday)</td></tr> <tr><td>1</td><td>MON (Monday)</td></tr> <tr><td>2</td><td>TUE (Tuesday)</td></tr> <tr><td>3</td><td>WED (Wednesday)</td></tr> <tr><td>4</td><td>THU (Thursday)</td></tr> <tr><td>5</td><td>FRI (Friday)</td></tr> <tr><td>6</td><td>SAT (Saturday)</td></tr> <tr><td>7</td><td>ED (every day)</td></tr> <tr><td>8</td><td>WD (Monday through Friday)</td></tr> <tr><td>9</td><td>MIS (Monday through Saturday)</td></tr> </tbody> </table>			Key	Display	0	SUN (Sunday)	1	MON (Monday)	2	TUE (Tuesday)	3	WED (Wednesday)	4	THU (Thursday)	5	FRI (Friday)	6	SAT (Saturday)	7	ED (every day)	8	WD (Monday through Friday)	9	MIS (Monday through Saturday)
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8	WD (Monday through Friday)																							
9	MIS (Monday through Saturday)																							
<p>The setting can be changed freely until it is specified. If you input incorrect data, the system beeps twice and returns to the previous display.</p> <p>With the 2nd and 4th displays, the first two digits express hours and the last two digits express minutes. Input the desired time in a 24-hour system. If you input incorrect data (other than 0 to 9), the system beeps twice and returns to the previous display.</p> <p>To specify data, press the BEST HITS key. The system beeps once, the display stops blinking after 2 seconds, and the system changes to the next item. However, the data remains lit in the last display.</p> <p>To clear data, press the CLEAR key.</p> <p>(Example)</p> <p>Saturday PM 11:30 to Sunday AM 1:00</p> <table border="1" data-bbox="1168 541 1268 909"> <tr> <td>1</td> <td>S</td> <td>A</td> <td>T</td> <td>→</td> <td>2</td> <td>2</td> <td>3</td> <td>3</td> <td>0</td> </tr> <tr> <td>3</td> <td>S</td> <td>U</td> <td>N</td> <td>→</td> <td>4</td> <td>0</td> <td>1</td> <td>0</td> <td>0</td> </tr> </table>			1	S	A	T	→	2	2	3	3	0	3	S	U	N	→	4	0	1	0	0		
1	S	A	T	→	2	2	3	3	0															
3	S	U	N	→	4	0	1	0	0															

HOW TO USE SERVICE MODE

Service mode function	Submode No.	Function mode No.
<p>Cancels the Skip mode after skipping the specified number of tracks (0 to 99). Inputting "0" will not cancel the Skip mode. The default setting is "0."</p>	5	51
<p>Specifies the number of times a song will be canceled (0 to 99) before it is disabled. Inputting "0" will not disable a song once. The default setting is "0."</p>		52
<p>Sets intervals of AUTO PLAY in units of one minute (0 to 99). The default setting is "5."</p>		53
<p>How to set Specify the number of times required in the last two digits by using the numeric keys. To specify data, press the BEST HITS key. The system beeps once, and the display stops blinking and remains lit.</p>		
<p>Limits playback time in units of one minute (0 to 15). Inputting "0" does not limit playback time. The default setting is "0."</p>		61
<p>Specifies the intervals of the menu rotator in units of one minute (0 to 15). The default setting is "1."</p>		62
<p>How to set Input a value between 0 and 15. If you input incorrect data, the system beeps twice and returns to the previous display. To specify data, press the BEST HITS key. The system beeps once, and the display stops blinking and remains lit.</p>		
<p>Displays the year.</p>		71
<p>Displays the month (numerically).</p>		72
<p>Displays the day (numerically).</p>		73
<p>Displays the hours.</p>		74
<p>Displays the minutes.</p>		75
<p>Displays the day (Mon, Tues, etc.).</p>		76
<p>How to set With 5-71, the last two digits blink and wait for entry. With 5-72 and 5-73, first the upper two digits blink and wait for entry. After setting the data for the upper two digits, the last two digits will blink and wait for entry. Input data for 5-74 and 5-75 in the same manner. For 5-76, input a corresponding number (0 to 9) for the data (see 5-10). To specify data, press the BEST HITS key. The system beeps once, and the display stops blinking and remains lit. To specify other data, go to the next item using the ROTATE MENU and (6) keys, and repeat the same procedure. To return to the previous item, use the ROTATE MENU and (4) keys.</p>		

HOW TO USE SERVICE MODE

Service mode function	Submode No.	Function mode No.														
<p>Specify a password for entering the Service mode, within a range from 0000 to 9999. The default setting is "0000."</p> <p>Specify a password for selecting songs with priority, within a range from 0000 to 9999. The default setting is "0000."</p>	<p>6</p>	<p>11 PASS-WORD 12</p>														
<p>How to set Input a 4-digit value using the numeric keys. To specify data, press the BEST HITS key. The system beeps once, and the display stops blinking and remains lit.</p>		<p>20</p>														
<p>Specifies the number of songs of a disc that are to be played continuously. This function does not work if songs are not selected from other discs. The default setting is "2."</p>		<p>SAME DISC CONTINUOUS PLAY</p>														
<p>How to set Input a value within a range from 2 to 10. If you input incorrect data, the system beeps twice and returns to the previous display. To specify data, press the BEST HITS key. The system beeps once, and the display stops blinking and remains lit.</p>		<p>30</p>														
<p>Specifies the sound volume for the B.G.M. mode on six levels.</p>		<p>B.G.M. VOLUME</p>														
<p>How to set Input a value from 0 to 5 (see the table below). As is shown below, the larger the value, the smaller the sound volume will be.</p>																
<table border="1"> <thead> <tr> <th>Value</th> <th>State</th> </tr> </thead> <tbody> <tr> <td>0</td> <td>Normal</td> </tr> <tr> <td>1</td> <td>Decrease the sound volume by 4 dB.</td> </tr> <tr> <td>2</td> <td>Decrease the sound volume by 8 dB.</td> </tr> <tr> <td>3</td> <td>Decrease the sound volume by 12 dB.</td> </tr> <tr> <td>4</td> <td>Decrease the sound volume by 16 dB.</td> </tr> <tr> <td>5</td> <td>Decrease the sound volume by 20 dB.</td> </tr> </tbody> </table>	Value	State	0	Normal	1	Decrease the sound volume by 4 dB.	2	Decrease the sound volume by 8 dB.	3	Decrease the sound volume by 12 dB.	4	Decrease the sound volume by 16 dB.	5	Decrease the sound volume by 20 dB.		
Value	State															
0	Normal															
1	Decrease the sound volume by 4 dB.															
2	Decrease the sound volume by 8 dB.															
3	Decrease the sound volume by 12 dB.															
4	Decrease the sound volume by 16 dB.															
5	Decrease the sound volume by 20 dB.															
<p>The inputting of the ID number consists of four display levels.</p> <ol style="list-style-type: none"> 1. Location number (first three digits) 2. Location number (last three digits) 3. Serial number (first two digits) 4. Serial number (last three digits) <p>The default setting is 000000-000000.</p>		<p>40</p>														
<p>How to set Input the required value in blinking digits. To specify data, press the BEST HITS key. The system beeps once, and the display stops blinking but remains lit. To delete an incorrect input, press the CLEAR key. To specify other data, go to the next display using the ROTATE MENU and [6] keys, and perform the same procedure. To return to the previous display, use the ROTATE MENU and [4] keys.</p>		<p>ID NUMBER</p>														
<p>Selects the front panel indicating the charges. Two panels are available for selection.</p> <p>How to set Input either 0 or 1. 0 ... The panel indicating \$1, \$2, and \$5. 1 ... The panel indicating \$0.25, \$1, and \$5. Default is "0."</p>		<p>50</p>														
		<p>FRONT PANEL SELECTION</p>														

HOW TO USE SERVICE MODE

Service mode function	Submode No.	Function mode No.
Deletes all data of PLAYBACK AUDIT 1 to 3 (1-11 to 1-38).	C7: CLEAR DATA	7
Deletes all data of CASH AUDIT (1-40 to 1-49).		11
Deletes all data relating to the disc.		12
Deletes song selection.		20
Deletes the number of times errors have been recorded.		30
Deletes data of the charge for a single song.		40
Deletes LOCK OUT songs.		50
Deletes PRIORITY songs. Deletes PREMIUM songs. Deletes HIT MAKER songs. Deletes BGIM disc.		61 62 63 64 65
Deletes all the data of 7-11, 7-12, 20 and 30 at the same time.	70	
Deletes all the data of 7-40 and 7-20 at the same time.	80	
<p>How to set "CL." lights in the upper two digits, and the item to be deleted (Function mode) blinks in the last two digits. To specify data, press the BEST HITS key. The system beeps once, the display stops blinking, but remains lit to indicate that the data has been deleted.</p>	FOR OPERATOR FOR REPAIR MAN	

HOW TO USE SERVICE MODE

Service mode function	Submode No.	Function mode No.
Specifies how many times the aging cycle should be repeated.	CB: AGING	8
How to set ".." lights in the upper two digits. Input a number from 1 to 99 into the last two digits. To specify data, press the BEST HITS key. The system beeps once, the display stops blinking and remains lit.		10 AGING CYCLE TIME
Plays back 30 seconds of the first song on each of the total number of discs.		20 AGING (A)
Plays back 30 seconds of the first and the last songs on each of the total number of discs.		30 AGING (B)
Plays back all songs of all discs.		40 AGING (C)
How to set In this mode, either "AP-A," "AP-B" or "AP-C" blinks during standby. Aging will start by pressing the BEST HIT key and closing the MAIN UNIT DOOR. During aging, the display alternately shows the song number being played back and either "AP-A," "AP-B" or "AP-C." Aging will be interrupted, and the system returns to the standby mode by pressing the CLEAR key during the aging mode.		

Service mode function	Submode No.	Function mode No.
Lights up all LEDs of the OPERATION SECTION (except illuminations).	CB: TEST	9
Reads and displays the data of the switches on the commander.		20 FUNCTION SW. READING
Checks if all LEDs of OPERATION SECTION (except illuminations) light properly.		30 L.E.D. LIGHTING CHECK

HOW TO USE SERVICE MODE

CLEAR key

With the submodes 4, 5 and 6 for setting data and the mode 2-80 (PLAY TIME BY MANUAL), input data can be deleted before the final setting (press the BEST HIT key) by pressing the CLEAR key.

The submodes 4-10, 5-10, 20, 30 and 40 related to the schedule, and the mode 4-70 (CREDIT RATE), are different.

Data structure of these modes is as follows:

Data	Pattern 1
	Pattern 2
	Pattern 3
	Pattern 4

For example, assume that the above is the set data of HAPPY HOUR, and you want to delete the second data (Pattern 2). First, display Pattern 2 and press the CLEAR key. Data of Pattern 2 will then be deleted, and the subsequent Patterns will move up as follows:

Data	Pattern 1
	Pattern 3
	Pattern 4
	Pattern 5

ERROR CODE

Item	Error code	Option	Description
CASH	00	---	Trouble with coin channel 1 acceptance*
	01	---	Trouble with coin channel 2 acceptance*
	02	---	Trouble with coin channel 3 acceptance*
	03	---	Trouble with coin channel 4 acceptance*
	04	---	Trouble with coin channel 5 acceptance*
	05	---	Trouble with coin channel 6 acceptance*
	06	---	Trouble with \$1 bill acceptance*
PLAYER	20	Player number	Command break
	21	Disc number	Search timeout
	22	Disc number	Defocus
	23	Disc number	No disc
	24	Disc number	Trouble with setup
	25	Disc number	Impossible to return
	26	Disc number	Trouble with disc select
27	Disc number	The select mechanism cannot return	
COMMUNICATI ON with CDP	40	Player number	Disabled communication
	41	Player number	Unknown code returned from the player.
	42	Player number	The player did not recognize the command.
	43	---	Undefined DRT line
	60	---	Undefined FUNCTION switch
80	---	The menu did not rotate within 10 seconds.	

* Input time of signal: (bill) is too long.

Other

- Error code 00 - 99 Up to 100 codes
- Option number
- CD player number:

11 ~ 36 for the first CD player
41 ~ 66 for the second CD player
71 ~ 96 for the third CD player
(Examples)

Disc number: the upper two digits when entered.

96: the lowest disc in the third CD player
11: the uppermost disc in the first CD player

Data can be uploaded/downloaded by using a personal computer. See "Data Retrieval" for more details.

AFTER SETTING OF THE SERVICE MODE

After setting of the Service mode is completed, confirm that the system operates correctly. Perform the following operations after TOC initialization:

1. Set the HIGH POWER VOLUME and LOW POWER VOLUME knobs to the MIN side.
2. Press the VOLUME (+) key of the remote control unit to set to -00 dB.
3. Put coins or bills.
 - Check coins/bills.
4. Select songs after the TOC initialization.
5. Check the song selection function.
6. Adjust the VOLUME knob to the maximum sound level within the range of use.

6. Adjust tone by using the TONE CONTROL knob.
7. Check that the menu is correctly set for the disc. Confirm the data by using the data operated for checking.
8. Clear the data to delete the checking data.
 - See "Cg" of the Service mode.
9. Close the door.

HOW TO RETRIVE DATA

1. Interface

An asynchronous serial format is employed as the communication interface. The details are as follows.

1-1. Format

1-1-1. Connector Pins
Pins are 9-pin D-SUB. The pin functions are explained below.

Pin No.	Name	Function	Signal Level
1	GND	Signal ground	RS-232C
2	RXD	Received data	RS-232C
3	TXD	Transmitted data	RS-232C
4	DTR	Data terminal ready	RS-232C
5	CTS	Clear to send	RS-232C
6	RTS	Request to send	RS-232C
7	GND	Frame ground	RS-232C
8	DSR	Data set ready	RS-232C
9	N.C.	Not connected	RS-232C

1-1-2. Signal Level

The signal level conforms to RS-232C standards.

1-1-3. Data Format

Start bit: 1 bit Mark state

Data bits: 8 bits

Stop bit: 1 bit Space state

1-1-4. Transmission Speed

Can select either 2400 bps or 1200 bps by "BAUD RATE: 7" of the FUNCTION switch on the commander inside the MAIN UNIT DOOR.

1-2. Communications Protocol



The basic procedure takes the form of first transmitting a command from the computer to the CJ-V99/CJ-V77. A response to this command is then transmitted from the CJ-V99/CJ-V77 to the computer in the proper form.

The CJ-V99/CJ-V77 is ready to be accessed by the computer if the menu door is open and the player is completely stopped. However, commands for transmitting data cannot be unconditionally processed. First, the password is checked and the next command is processed in accordance with the result. An error code is returned if the password is incorrect. Then, an error code is returned to summarize processing for the next command.

To terminate transmission, input the password again. Data can be released or closed by inputting the password.

2. Command and Exchanges

The ASCII codes are the characters used for communication. The command characters stand for the letters of the alphabet and allow distinction between uppercase and lowercase letters. Prefixed numeric characters define arguments, and suffixed numeric characters define data. Commands must be accompanied by arguments. Data may be accompanied or not accompanied by commands. A command and an argument, or a command and data must not have a space or other additional character codes inserted between them.

The CR (ODH) code is used as the character terminator. This code must always be inserted at the end of a string of command characters. The CJ-V99/CJ-V77 does not interpret any of the codes input before this character terminator, and the codes are not transmitted no matter how many are input. Additionally, input of the character terminator code only will result in no codes being transmitted. The command buffer can hold up to 200 characters. However, commands must be input one type at a time. If different types of commands are entered in succession, only the first command will be recognized, and the other commands will be ignored. Additionally, if a command accompanies a data code at this point, error processing will result from the continuation of commands because alphabetic characters exist in an area reserved for numeric characters.

The completion code and the error code are provided as status codes for commands. The completion code is : (GAH). This code is transmitted when the last instruction has been completed. The error code is Exx (xx denotes a two-digit number), and the error type is indicated by the numeric value of "xx". CR (ODH) is also used for the character terminator of the status.

2-1. Commands

The commands consist of the following four types.

1. Input command I
2. Request command R
3. Clear command C
4. Set command S

Format:

argument I data CR
argument RCR
argument S data CR

Note 1:

CR denotes the carriage return code (ODH).

Argument:

The object of the command is specified by the argument. Arguments include the numbers 1 through 128. However, the upper limit of arguments for commands is less than 128. There are not 128 commands at the present time. The numbers through 128 are provided for future additions.

Data:

Data consists of values to be input or set in accordance with a command. All data codes are numbers.

(2) Non-resettable cash audits

Format: 2RCR

The following data is contained in non-resettable cash audits.

- ① Total cash
- ② Total (coin channel 1)
- ③ Total (coin channel 2)
- ④ Total (coin channel 3)
- ⑤ Total (coin channel 4)
- ⑥ Total (coin channel 5)
- ⑦ Total (coin channel 6)
- ⑧ Total 1 \$ bills
- ⑨ Total 5 \$ bills
- ⑩ Total credits

The data for an item is transmitted each time this command is input (transmission sequence is ① through ⑩). Each data item may have a maximum of ten digits, and can range from 0 through 4,294,967,295. The command must be input again to obtain the data for the next item because each data item is transmitted accompanied with a CR. Repeat this operation until ;(3Ah) is transmitted with the data.

Example:

2RCR	123CR	Data item ①
	1CR	Data item ②
2RCR	456:CR	Data item ③

(3) Resettable playback audits

Format: 3RCR

The following data is contained in resettable playback audits.

- ① Number of songs selected using free-of-charge playback
- ② Number of songs selected using paid playback
- ③ Number of songs selected using normal song select
- ④ Number of songs selected using most popular song select
- ⑤ Number of songs selected using album song select
- ⑥ Number of PRIORITY songs selected using PAID PLAY.
- ⑦ Number of PREMIUM songs selected using PAID PLAY.
- ⑧ Number of HIT MAKER songs selected in PAID PLAY.
- ⑨ Number of songs repeated in PAID PLAY.
- ⑩ The total number of times that the three CD Changers were activated by a song selection.
- ⑪ The number of times that the CD Changer 1 was activated by a song selection.
- ⑫ The number of times that the CD Changer 2 was activated by a song selection.
- ⑬ The number of times that the CD Changer 3 was activated by a song selection.
- ⑭ The total number of times that the three CD Changers were operated.

- ⑫ The number of times that the CD Changer 1 was operated.
- ⑬ The number of times that the CD Changer 2 was operated.
- ⑭ The number of times that the CD Changer 3 was operated.

The data for an item is transmitted each time this command is input (transmission sequence is ① through ⑭). Each data item may have a maximum of ten digits, and can range from 0 through 4,294,967,295. The command must be input again to obtain the data for the next item because each data item is transmitted accompanied with a CR. Repeat this operation until ;(3Ah) is transmitted with the data.

Example:

3RCR	123CR	Data item ①
	1CR	Data item ②
3RCR	456:CR	Data item ③

(4) Resettable cash audits

Format: 4RCR

The following data is contained in resettable cash audits.

- ① Total cash
- ② Total (coin channel 1)
- ③ Total (coin channel 2)
- ④ Total (coin channel 3)
- ⑤ Total (coin channel 4)
- ⑥ Total (coin channel 5)
- ⑦ Total (coin channel 6)
- ⑧ Total 1 \$ bills
- ⑨ Total 5 \$ bills
- ⑩ Total credits

The data for an item is transmitted each time this command is input (transmission sequence is ① through ⑩). Each data item may have a maximum of ten digits, and can range from 0 through 4,294,967,295. The command must be input again to obtain the data for the next item because each data item is transmitted accompanied with a CR. Repeat this operation until ;(3Ah) is transmitted with the data.

Example:

4RCR	123CR	Data item ①
	1CR	Data item ②
4RCR	456:CR	Data item ⑩

HOW TO RETRIEVE DATA

(5) Most popular song data

Format: 5RCR

Most popular song data includes data on the top 20 songs. The data for a top 20 hit song is transmitted each time this command is input (transmission sequence is No. 1 through No. 20). Therefore, the command must be input 20 times to obtain the data for the top 20 songs (until "3AH" is transmitted with the data).

The song number is indicated by the first four digits from the left. The number of times the song was selected is indicated by the following digits. The number of times the song was selected has a maximum of five digits, and can range from 0 through 65,535. Therefore, the data for a song consists of a minimum of five digits, and a maximum of nine digits.

Example:

5RCR	111000CR	No. 1
5RCR	2210800CR	No. 2
5RCR	430610CR	No. 20

There are 20 songs in this example, and the top song is song number 1101, which was selected 1,000 times. The 20th hit song is song number 4306, which was selected 10 times.

(6) Disc hit data

Format: 6RCR

Disc hit data includes data for a maximum of 54 discs. The data for a disc is transmitted each time this command is input (transmission sequence is No. 1 through No. 54). Therefore, the command must be input a maximum of 54 times to obtain the data for 54 discs (until "3AH" is transmitted with the data). However, only data for the number of discs actually loaded is transmitted.

The disc number is indicated by the first two digits from the left. The number of times the disc was selected is indicated by the following digits. The number of times the disc was selected has a maximum of five digits, and can range from 0 through 65,535. Therefore, the data for a disc consists of a minimum of three digits, and a maximum of seven digits.

Example:

6RCR	111000CR	No. 1
6RCR	22800CR	No. 2
6RCR	4310CR	No. 54

There are 54 discs in this example, and the top disc is disc number 11, which was selected 1,000 times. The 54th disc is disc number 43, which was selected 10 times.

(7) Error history data

Format: 7RCR

Error history data includes data for a maximum of the twenty latest errors. The latest data for an error is transmitted each time this command is input (transmission sequence is error No. 1 through No. 20). Therefore, the command must be input a maximum of twenty times to obtain the data for the latest twenty errors (until "3AH" is transmitted with the data). However, only data for the number of errors actually recorded is transmitted.

The error code is indicated by the first two digits from the left. The two digits on the right show the option code for the error. The subsequent four digits represent the date when the error occurred. Whether an option code affixes will depend on the error code. If no option code affixes, only the error code and the date in six digits will be transmitted.

Refer to the error code table for the "How to use Service Mode" in the operating instructions.

Example:

7RCR	40010807CR	No. 1
7RCR	25020901CR	No. 2
7RCR	000801CR	No. 10

There are ten errors in this example, and the latest error is error code 40, option 01. This code and option means that operation of player no. 1 was unreliable. The error occurred on September 7. The tenth previous error had an error code of "00". This indicates that there was a problem in the coin slot. The error occurred on August 1.

(8) Number of times of cancellation by track skips data

Format: 8RCR

Number of times of cancellation by track skips data includes data for a maximum of 54 discs. The data for a disc is transmitted each time this command is input (transmission sequence is most often cancelled disc through least often cancelled disc). Therefore, the command must be input a maximum of 54 times to obtain the data for 54 discs (until "3AH" is transmitted with the data). However, only the number of discs actually cancelled by track skip is transmitted.

The disc number is indicated by the first two digits from the left. The number of times the disc was cancelled is indicated by the following digits. The number of times the disc was cancelled has a maximum of three digits, and can range from 0 through 255. Therefore, the data for a disc consists of a minimum of three digits, and a maximum of five digits.

Example:

8RCR	1110CR	No. 1
8RCR	218CR	No. 2
8RCR	432CR	No. 5

There were five discs cancelled in this example, and the disc most often cancelled was disc no. 11, which was cancelled ten times. The fifth most cancelled disc was disc no. 43, which was cancelled twice.

(9) ID No.**Format:** 9RCR

The 11-digit ID No. is transmitted.

Example:
8RCR

12345678912CR

The currently registered ID No. is 12345678912.

(10) ROM version**Format:** 10RCR

The software version stored in ROM is transmitted as a 2-digit number.

Example:
10RCR

11CR

The version loaded in ROM is 1, 1.

(11) Coin weight settings**Format:** 11RCR

The amount of the standard coin is indicated in three digits in units of cents. After this, set data for the six types of coins will be transmitted in 18 digits (3 digits each) in the sequence of CH1 coin, CH2 coin, CH3 coin, CH4 coin, CH5 coin and CH6 coin. Each set value is indicated in a multiple of an integer of the standard amount. An indication of "000" means that the channel is not used.

Example:
11RCR

0250040200000010000000CR

In the above example, the standard amount is 25 cents. CH1 is set to \$1, CH2 to \$5, CH3 is not used, CH4 is set to 25 cents, and CH5 and CH6 are not used.

(12) Credit rates**Format:** 12RCR

The amount is indicated in three digits. The number of credits to the amount is indicated in two digits for five patterns, thus 25 digits in total. The first digit of the amount represents the dollar amount and the last two digits represent cents. An item for which no data is set will not be indicated.

Example:
12RCR

100032000750018

:CR

In the above example, three patterns are set: \$1 for 3 credits, \$2 for 7 credits, and \$5 for 15 credits.

(13) Number of times of cancellation by track skips**Format:** 13RCR

The set skip counts and the counts until skipping is disabled by cancellation are transmitted in a 4-digit number.

Example:
13RCR

1002CR

In the above example, the skip counts until cancellation is set to 10, and the number of cancellation times is set to 2.

(14) Auto-play interval time**Format:** 14RCR

The setting for auto-play interval time is transmitted as a 2-digit number.

Example:
14RCR

10CR

The auto-play interval time is set at 10 minutes in this example.

(15) Function switches**Format:** 15RCR

The function switch settings are transmitted (transmission sequence is function switch no. 1 through no. 8). Zero ("0") indicates that the switch is OFF, while "1" indicates that the switch is ON.

Example:
15RCR

01100100CR

In the above example, the FUNCTION switches are set to PAID PLAY, minimum playback, SAME DISC CONTINUOUS PLAY disabled, album selection disabled, AUTO PLAY disabled, BEST HITS AUTO PLAY, and 2400 bps for the RS-232C communications rate.

HOW TO RETRIEVE DATA

(16) Door open/close history

Format: 16RCR

The CJ-V99/CJ-V77 maintains a record of the last 32 times the door was opened and closed. A 20-digit number is transmitted each time this command is input (transmission sequence is year, month, day, hour, and minute for door opening, followed by year, month, day, hour, and minute for door closing). The year, month, day, hour, and minute are indicated in 2-digit increments. All data is sent by repeating this command until the :(3Ah) code is transmitted with the data.

Example:
16RCR 90091510009009151020
:CR

This example indicates that the door was opened at 10:00 a.m. on September 15, 1990, and closed at 10:20 a.m. on September 15, 1990.

(17) Power ON/OFF history

Format: 17RCR

The CJ-V99/CJ-V77 maintains a record of the last 32 times power was switched ON and OFF. A 20-digit number is transmitted each time this command is input (transmission sequence is year, month, day, hour, and minute for power ON, followed by year, month, day, hour, and minute for power OFF). The year, month, day, hour, and minute are indicated in 2-digit increments. All data is sent by repeating this command until the :(3Ah) code is transmitted with the data.

Example:
17RCR 90091510009009152220
17RCR 90081610109009170010
CR
17RCR 90101509509010182340
:CR

This example indicates that the power was first switched ON at 10:00 a.m. on September 15, 1990, and switched OFF at 10:20 p.m. on September 15, 1990. Power was last switched ON at 9:50 a.m. on October 15, 1990, and switched OFF at 11:40 a.m. on October 15, 1990. The power ON/OFF history also records momentary power outages.

(18) Number of songs selected in time band data

Format: 18RCR

The CJ-V99/CJ-V77 maintains a record of the number of songs selected in each hourly time band for the last 32 days. A 78-digit number is transmitted each time this command is input (transmission sequence is year, month, and day in two-digit increments, followed by the number of songs selected each hour, in three-digit increments). The number of songs selected in each time band is fixed at three digits, and can range from 000 through 255. The time bands are transmitted in the sequence of 0:00 a.m. through 11:00 p.m. All data is sent by repeating this command until the :(3Ah) code is transmitted with the data.

Example:
18RCR 90100100000000000000
0000000000000000000000
000001012013014015
0100170180190200021
022023CR
18RCR 90103200000000000000
0000000000000000000000
011012013014018016
011012CR

This example indicates the number of songs selected in each hourly time band for the days October 1 through October 30, 1990. The distribution of songs selected by hourly time band for October 1, 1990 and October 30, 1990 is shown in the following table.

October 1, 1990 No. of Songs Selected	Time Band	October 30, 1990 No. of Songs Selected
0	0:00 a.m. - 9:59 a.m.	0
10	10:00 a.m. - 10:59 a.m.	11
11	11:00 a.m. - 11:59 a.m.	12
12	12:00 p.m. - 12:59 p.m.	13
13	1:00 p.m. - 1:59 p.m.	15
14	2:00 p.m. - 2:59 p.m.	15
15	3:00 p.m. - 3:59 p.m.	16
16	4:00 p.m. - 4:59 p.m.	11
17	5:00 p.m. - 5:59 p.m.	12
18	6:00 p.m. - 6:59 p.m.	13
19	7:00 p.m. - 7:59 p.m.	14
20	8:00 p.m. - 8:59 p.m.	16
21	9:00 p.m. - 9:59 p.m.	16
22	10:00 p.m. - 10:59 p.m.	11
23	11:00 p.m. - 11:59 p.m.	12

(19) Number of times each song was selected data

Format: 19RCR

The number of times each song was selected is transmitted. The number of times that songs were selected is transmitted each time this command is input (transmission sequence is lowest song number to highest song number beginning with discno. 1 of changer 1). The song number is indicated by the first four digits from the left. The number of times the song was selected is represented by the following digits (maximum of five digits). The song number and the number of times that it was selected can total a maximum of 9 digits. The number of times a song was selected can range from 0 through 65,535. All data is sent by repeating this command until the :(3Ah) code is transmitted with the data.

Example:

19CR 110110CR
 19CR 11021CR
 ————
 19CR 961520CR

This example indicates that song number 1101 was selected ten times, song number 1102 was selected once, and song number 9615 was selected 20 times.

(20) Total number of discs

Format: 20RCR

The number of discs loaded in the C-J-V99/C-J-V77 is transmitted. The number of discs can range from 0 through 54.

Example 1: 20RCR 5CR

Example 2: 20RCR 18CR

Five discs are loaded in the C-J-V99/C-J-V77 in example 1, while 18 discs are loaded in example 2.

(21) Priority songs

Format: 21RCR

The songs currently set as priority songs are transmitted. Four-digit song selection numbers for as many as twenty-five songs can be transmitted. Therefore, a 100-digit number is the largest number that is transmitted.

Example:

21RCR 11011203220456019612
 32114610321011028101
 :CR

Song numbers 1101, 1203, 2204, 5501, 9612, 3211, 4610, 3210, 1102, and 8101 are set as the ten priority songs in this example.

(22) Lockout songs

Format: 22RCR

The songs currently set as lockout songs are transmitted. Four-digit song selection numbers for as many as ten songs can be transmitted. Therefore, a 14-digit number is the largest number that is transmitted. If no schedule is input, only the song number in 4 digits will be transmitted. The 10-digit schedule consists of: the starting day in the first digit followed by four digits showing the starting time; the next digit represents the ending day followed by four digits showing the ending time. Data can be set for a maximum of 25 songs.

Example:

22RCR 11011100011200CR
 12031100011200CR

In the above example, song numbers 1101 and 1203 are disabled from Monday 10:00 until 12:00.

(23) PREMIUM songs

Format: 21RCR

Transmits currently set PREMIUM songs. A song number consists of four digits, and a maximum of 25 songs can be sent. Consequently, a maximum of 100 digits may be transmitted.

Example:

23RCR 11011203220456019612
 32114610321011028101
 :CR

In the above example, song numbers 1101, 1203, 2204, 5501, 9612, 3211, 4610, 3210, 1102 and 8101 (10 songs) are set as PREMIUM songs.

(24) HIT MAKER songs

Format: 24RCR

Transmits currently set HIT MAKER songs. A song number consists of four digits, and a maximum of 25 songs can be sent. Consequently, a maximum of 100 digits may be transmitted.

Example:

24RCR 11011203220456019612
 32114610321011028101
 :CR

In the above example, song numbers 1101, 1203, 2204, 5501, 9612, 3211, 4610, 3210, 1102 and 8101 (10 songs) are set as HIT MAKER songs.

(25) BGM discs

Format: 25RCR

Transmits currently set BGM discs. A disc number consists of two digits, and a maximum of 54 discs can be sent. Consequently, a maximum of 108 digits may be transmitted.

Example:

25RCR 11121314151616CR

In the above example, six disc numbers 11, 12, 13, 14, 15 and 16 (i.e. the first magazine of CD Changer 1) are set as BGM discs.

HOW TO RETRIEVE DATA

(26) HAPPY HOUR schedule

Format: 26RCR

Transmits the currently set HAPPY HOUR schedule. A schedule consists of 10 digits, and a maximum of 10 patterns can be sent. Consequently, a maximum of 100 digits may be transmitted.

Example:
26RCR

1100011200
2100021200
3100031200:CR

In the above example, three patterns are set: Monday 10:00 to 12:00, Tuesday 10:00 to 12:00, and Wednesday 10:00 to 12:00.

(27) AUTO PLAY schedule

Format: 27RCR

Transmits the currently set AUTO PLAY schedule. A schedule consists of 10 digits, and a maximum of 10 patterns can be sent. Consequently, a maximum of 100 digits may be transmitted.

Example:
27RCR

1100011200
2100021200
3100031200:CR

In the above example, three patterns are set: Monday 10:00 to 12:00, Tuesday 10:00 to 12:00, and Wednesday 10:00 to 12:00.

(28) FREE PLAY schedule

Format: 28RCR

Transmits the currently set FREE PLAY schedule. A schedule consists of 10 digits, and a maximum of 10 patterns can be sent. Consequently, a maximum of 100 digits may be transmitted.

Example:
28RCR

1100011200
2100021200
3100031200:CR

In the above example, three patterns are set: Monday 10:00 to 12:00, Tuesday 10:00 to 12:00, and Wednesday 10:00 to 12:00.

(29) AUTO PLAY conditions

Format: 29RCR

Transmits the currently set conditions for AUTO PLAY. The first two digits show the number of BEST HITS song to be eliminated from RANDOM AUTO PLAY. The subsequent four digits show the ranking of the BEST HITS song to be selected for BEST HIT AUTO PLAY.

Example:
29RCR

200620:CR

In the above example, songs from 1st to 20th are eliminated from the BEST HITS playback, and songs from 6th to 20th are selected for the BEST HITS AUTO PLAY.

(30) SAME DISC CONTINUOUS PLAY disabled

Format: 30RCR

Transmits the currently set number of disabled songs for SAME DISC CONTINUOUS PLAY. The value is expressed in two digits.

Example:
30RCR

05:CR

In the above example, five songs are disabled.

(31) Playback time limit

Format: 31RCR

Transmits the currently set time for playback limit, expressed in two digits.

Example:
31RCR

03:CR

In the above example, the playback limit is 3 minutes.

(32) PREMIUM CREDIT RATE

Format: 32RCR

Transmits the currently set PREMIUM CREDIT RATE, expressed in two digits.

Example:
32RCR

03:CR

In the above example, the rate is three times that of normal playback.

(33) BGM VOLUME

Format: 33RCR

Transmits the currently set preset value for the sound volume during BGM disc playback. The value is expressed in two digits.

Example:
33RCR

03:CR

In the above example, the volume level is set to 3.

Level 0: Normal
Level 1: -4 dB
Level 2: -8 dB
Level 3: -12 dB
Level 4: -16 dB
Level 5: -20 dB

(34) Song selection password

Format: 34RCR

Transmits the currently set 4-digit password to be used when selecting songs.

Example:
34RCR 0101:CR

In the above example, the registered password is 0101.

(35) MENU INTERVAL TIME

Format: 36RCR

Transmits the currently set interval time for automatic menu rotation. The value is expressed in two digits (in units of minutes).

Example:
36RCR 02:CR

In the above example, the interval time is set to 2 minutes.

(36) Modem communication schedule

Format: 36RCR

Transmits the currently set modem communications schedule. A single schedule consists of 10 digits, and a maximum of 10 patterns can be sent. Consequently, a maximum of 100 digits may be transmitted.

Example:
36RCR 1100011200
2100021200
3100031200:CR

In the above example, three patterns are set: Monday 10:00 to 12:00, Tuesday 10:00 to 12:00, and Wednesday 10:00 to 12:00.

2-1-3. Clear Command C

The clear command is used to clear data stored or values set in the CJ-V99/CJ-V77. This command is not accompanied by a data code.

Argument	Function
1	All memory clear
2	Playback audits clear
3	Cash audits clear
4	Door history clear
5	Error history clear
6	Credits clear
7	Selected song reservation clear
8	Door open/close history clear
9	Power ON/OFF history clear
10	Memory of songs selected in time band data clear
11	Priority songs clear
12	Lockout songs clear
13	PREMIUM songs clear
14	HIT MAKER songs clear
15	8GM discs clear
16	8GM discs clear
17	AUTO FIVE HOUR schedule clear
18	FREE PLAY schedule clear
19	User display clear
20	Modem communications schedule clear

(1) All memory clear

Format: 1CCR

This argument clears the same range of memory as the TOC INITIALIZE key does in the Service Mode.

Example:
1CCR :CR

Transmission of the ;(3Ah) code signifies that the clear operation is complete.

(2) Playback audits

Format: 2CCR

This argument clears the area for resetable playback audits. The contents of resetable playback audits are cleared to "0" (see section 2-1-2, part (3) for details).

Example:
2CCR :CR

Transmission of the ;(3Ah) code signifies that the clear operation is complete.

(3) Cash audits

Format: 3CCR

This argument clears the area for resetable cash audits. The contents of resetable cash audits are cleared to "0" (see section 2-1-2, part (4) for details).

Example:
3CCR :CR

Transmission of the ;(3Ah) code signifies that the clear operation is complete.

(4) Disc-related data

Format: 4CCR

This argument clears most popular song data, most popular disc data, number of times of cancellation by track skips data, number of times each song selected data, and total number of discs data to "0" (see section 2-1-2, parts (5), (6), (8), (19) and (20) for details).

Example:
4CCR :CR

Transmission of the ;(3Ah) code signifies that the clear operation is complete.

HOW TO RETRIEVE DATA

(5) Error history

Format: 5CCR

This argument clears the error history (see section 2-1-2, part (7) for details).

Example:
5CCR

Transmission of the :;3Ah) code signifies that the clear operation is complete.

(6) Credits

Format: 6CCR

This argument clears the credits, which are issued when coins are inserted, to "0".

Example:
6CCR

Transmission of the :;3Ah) code signifies that the clear operation is complete.

(7) Selected song reservation

Format: 7CCR

This argument clears the reservation of songs selected.

Example:
7CCR

Transmission of the :;3Ah) code signifies that the clear operation is complete.

(8) Door open/close history

Format: 8CCR

This argument clears the door open/close history (see section 2-1-2, part (16) for details).

Example:
8CCR

Transmission of the :;3Ah) code signifies that the clear operation is complete.

(9) Power ON/OFF history

Format: 9CCR

This argument clears the power ON/OFF history (see section 2-1-2, part (17) for details).

Example:
9CCR

Transmission of the :;3Ah) code signifies that the clear operation is complete.

(10) Number of songs selected in time band data

Format: 10CCR

This argument clears the number of songs selected in time band data (see section 2-1-2, part (18) for details).

Example:
10CCR

Transmission of the :;3Ah) code signifies that the clear operation is complete.

(11) Priority songs

Format: 11CCR

This argument clears the priority songs (see section 2-1-2, part (21) for details).

Example:
11CCR

Transmission of the :;3Ah) code signifies that the clear operation is complete.

(12) Lockout songs

Format: 12CCR

This argument clears the lockout songs (see section 2-1-2, part (22) for details).

Example:
12CCR

Transmission of the :;3Ah) code signifies that the clear operation is complete.

(13) PREMIUM songs

Format: 13CCR

Clears the PREMIUM songs described in 2-1-2 (23).

Example:
13CCR

Informs that data clearance is completed by transmitting the :;3Ah) code.

(14) HIT MAKER songs

Format: 14CCR

Clears the HIT MAKER songs described in 2-1-2 (24).

Example:
14CCR

Informs that data clearance is completed by transmitting the :;3Ah) code.

(15) BGM discs

Format: 15CCR

Clears the BGM discs described in 2-1-2 (25).

Example:
15CCR

:CR

Informs that data clearance is completed by transmitting the :iGAh) code.

(16) HAPPY HOUR schedule

Format: 16CCR

Clears the HAPPY HOUR schedule described in 2-1-2 (26).

Example:
16CCR

:CR

Informs that data clearance is completed by transmitting the :iGAh) code.

(17) AUTO PLAY schedule

Format: 17CCR

Clears the AUTO PLAY schedule described in 2-1-2 (27).

Example
17CCR

:CR

Informs that data clearance is completed by transmitting the :iGAh) code.

(18) FREE PLAY schedule

Format: 18CCR

Clears the FREE PLAY schedule described in 2-1-2 (28).

Example:
18CCR

:CR

Informs that data clearance is completed by transmitting the :iGAh) code.

(19) User display

Format: 19CCR

Clears the user display described in 2-1-4 (22).

Example:
19CCR

:CR

Informs that data clearance is completed by transmitting the :iGAh) code.

(20) Modem communications schedule

Format: 20CCCR

Clears the user display described in 2-1-2 (36).

Example:
20CCCR

:CR

Informs that data clearance is completed by transmitting the :iGAh) code.

2-1-4. Set Command S

The set command is used to set the data and setting values required for operation of the CJ-V99/CJ-V77. This command is accompanied by data. The number of digits for settings varies according to the command.

Argument	Function
1	Coin weight settings
2	Credit rates
3	Number of times of cancellation by track slips
4	Display interval and time setting
5	Play speed setting
6	ID No. setting
7	Priority songs
8	Lookout songs and schedule
9	PREMIUM songs setting
10	HUNTER songs setting
11	BGM VOLUME setting
12	HAPPY HOUR schedule setting
13	AUTO PLAY schedule setting
14	FREE PLAY schedule setting
15	AUTO PLAY conditions setting
16	SAVING PLAY setting
17	SAVING DISC CONTINUOUS PLAY disabled setting
18	PREMIUM CREDIT RATE setting
19	BGM VOLUME setting
20	Song selection password setting
21	Automatic menu rotation interval time setting
22	User display setting
23	Modem communications schedule setting

(1) Coin weight settings

Format: 1Sxxxx.....xxxxCR

The standard coin amount is indicated in three digits in units of cents. After this, specify data for the six types of coins in 18 digits (3 digits each) in the sequence of CH1 coin, CH2 coin, CH3 coin, CH4 coin, CH5 coin and CH6 coin. Each set value is indicated in a multiple of an integer of the standard amount. An indication of "000" means that the channel is not used. Select a standard amount from 25 cents, 50 cents, 75 cents, 1 dollar, 2 dollars, 3 dollars, 4 dollars and 5 dollars.

Example:

15025004020000001000000CR

:CR

In the above example, the standard amount is 25 cents. CH1 is set to \$1, CH2 to \$5, CH3 is not used, CH4 is set to 25 cents, and CH5 and CH6 are not used. Completion of the setting will be informed by transmitting the :iGAh) code. If the setting is not valid, an error code will be displayed.

HOW TO RETRIEVE DATA

(2) Credit rates

Format: 2Sxxxxx :xxxxxCR

The amount is indicated in three digits. The number of credits to the amount is indicated in two digits for five patents, thus 25 digits in total. The first digit of the amount represents dollar(s) and the latter two digits represents cents. Data should be specified either in dollar(s) or cents. For example, a setting of 1 dollar and 25 cents for 3 credits cannot be made. Input "00000" if you do not set a value.

Example:
2S10003200075001800000000000CR :CR

In the above example, three patterns are set: \$1 for 3 credits, \$2 for 7 credits, and \$5 for 18 credits. Completion of the setting will be informed by transmitting the :(3Ah) code. If the setting is not valid, an error code will be displayed.

(3) Number of times of cancellation by track skips

Format: 3SxxxxCR

Set the number of times of cancellation by track skips that will cause cancellation. The setting value can range from 0 through 99. If the number of times of cancellation by track skips are set to "0", cancellation is not performed using the skip count.

Input the value in four digits.

Example:
3S0505CR :CR

This example indicates that the number of times of cancellation by track skips was set to five. Transmission of the :(3Ah) code signifies that the setting is complete. An error code is returned if the setting cannot be effected. See the description for Submode 5, function mode 5 of the Manual Service Mode.

(4) Auto-play interval time

Format: 4SxxCR

Set the auto-play interval time to be used during auto-play. The setting value can range from 0 through 99 minutes. If the auto-play interval time is set to "0", auto-play will continue indefinitely without any time interval.

Example:
4S10CR :CR

This example indicates that the auto-play interval time was set to 10 minutes. Transmission of the :(3Ah) code signifies that the setting is complete. An error code is returned if the setting cannot be effected. See the description for Submode 5, function mode 5 of the Service Mode.

(5) Password

Format: 5SxxxxCR

Set the password with a 4-digit number ("xxxx") using the format shown above. The password can range from 0000 through 9999.

Example:
5S0123CR :CR

This example indicates that the password was set to 0123. Transmission of the :(3Ah) code signifies that the setting is complete. An error code is returned if the setting cannot be effected. See the description for Submode 6, function mode 1 of the Service Mode.

(6) ID No.

Format: 6SxxxxxxxxxxxxCR

Set the ID No. to an 11-digit number. The ID No. can range from 000000000000 through 999999999999.

Example:
6S000001234126CR :CR

This example indicates that the ID No. was set to 00001234126. Transmission of the :(3Ah) code signifies that the setting is complete. An error code is returned if the setting cannot be effected. See the description for Submode 6, function mode 4 of the Service Mode.

(7) Priority songs

Format: 7Sxxxxxxxx :xxxxCR

A maximum of twenty-five songs can be designated as priority songs by inputting their 4-digit song numbers in the format shown above. The 4-digit song numbers can range from 1100 through 9699. "00" cannot be input for the track number digits.

Example:
7S110112034510CR :CR

This example indicates that song numbers 1101, 1203, and 4510 are set as priority songs. An error code is returned if the setting cannot be effected. See the description for Submode 4, function mode 2 of the Service Mode.

(8) Lockout songs

Format: 8Sxxxxxxx :xxxxCR

A maximum of ten songs can be designated as lockout songs by inputting their 4-digit song numbers in the format shown above. Input the starting date and time and the ending day and time for every single song. It is, therefore, necessary that the steps should be repeated individually for the entire number of songs. The data can be set in units of discs by inputting "00" in the digits for the track number. In such a case, a setting of schedule is not required. Simply inputting a 4-digit song number will unconditionally disable that song.

Example:
8S1101CR :CR
8S45017110071300CR :CR

In the above example, the song number 1101 is unconditionally disabled, and the song number 4501 will be disabled from 11:00 to 13:00 everyday. Completion of the setting will be informed by transmitting the :(SAH) code. If the setting is not valid, an error code will be displayed.

(9) PREMIUM songs

Format: 9Sxxxxxxx :xxxxCR

A maximum of 25 songs, each in 4 digits, can be specified for PREMIUM songs. Input the 4-digit song number (1100 to 9699). The data can be set in units of discs by inputting "00" in the digits for the track number.

Example:
9S110112034510CR :CR

In the above example, the song numbers 1101, 1203 and 4510 are set as PREMIUM songs. Completion of the setting will be informed by transmitting the :(SAH) code. If the setting is not valid, an error code will be displayed.

(10) HIT MAKER songs

Format: 10Sxxxxxxx :xxxxCR

A maximum of 25 songs, each in 4 digits, can be specified for HIT MAKER songs. Input the 4-digit song number (1100 to 9699). Data can be set in units of discs by inputting "00" in the digits for the track number.

Example:
10S110112034510CR :CR

In the above example, the song numbers 1101, 1203 and 4510 are set as HIT MAKER songs. Completion of the setting will be informed by transmitting the :(SAH) code. If the setting is not valid, an error code will be displayed.

(11) BGM discs

Format: 11Sxxxxxxx :xxxxCR

A maximum of 54 discs, each in 2 digits, can be specified for BGM discs. Input the 2-digit disc number (11 to 96).

Example:
11S111245CR :CR

In the above example, the disc numbers 11, 12 and 45 are set as BGM discs.

Completion of the setting will be informed by transmitting the :(SAH) code. If the setting is not valid, an error code will be displayed.

(12) HAPPY HOUR schedule

Format: 12Sxxxxx :xxxxxCR

A maximum of 10 patterns, each in 10 digits, can be specified for the HAPPY HOUR schedule. The 10-digit schedule consists of: the starting day in the first digit, followed by four digits showing the starting time; the next digit then represents the ending day and is followed by four digits showing the ending time. The numbers from 0 to 6 correspond to Sunday through Friday. A number 7 stands for everyday, 8 for Monday through Friday, and 9 for Monday through Saturday. Input hours in a 24-hour system.

Example:
12S11000112002100021200CR :CR

In the above example, Monday 10:00 to 12:00 and Tuesday 10:00 to 12:00 are set as HAPPY HOUR. Completion of the setting will be informed by transmitting the :(SAH) code. If the setting is not valid, an error code will be displayed.

(13) AUTO PLAY schedule

Format: 13Sxxxxx :xxxxxCR

A maximum of 10 patterns, each in 10 digits, can be specified for the AUTO PLAY schedule. The 10-digit schedule consists of: the starting day in the first digit, followed by four digits showing the starting time; the next digit then represents the ending day and is followed by four digits showing the ending time. The numbers from 0 to 6 correspond to Sunday through Friday. A number 7 stands for everyday, 8 for Monday through Friday, and 9 for Monday through Saturday. Input hours in a 24-hour system.

Example:
13S11000112002100021200CR :CR

In the above example, Monday 10:00 to 12:00 and Tuesday 10:00 to 12:00 are set as AUTO PLAY. Completion of the setting will be informed by transmitting the :(SAH) code. If the setting is not valid, an error code will be displayed.

HOW TO RETRIEVE DATA

(14) FREE PLAY schedule

Format: 14\$xxxxx :xxxxxCR

A maximum of 10 patterns, each in 10 digits, can be specified for the FREE PLAY schedule. The 10-digit schedule consists of: the starting day in the first digit, followed by four digits showing the starting time; the next digit then represents the ending day and is followed by four digits showing the ending time. The numbers from 0 to 6 correspond to Sunday through Friday. A number 7 stands for every day, 8 for Monday through Friday, and 9 for Monday through Saturday. Input hours in a 24-hour system.

Example:
14\$110001120002100021200CR :CR

In the above example, Monday 10:00 to 12:00 and Tuesday 10:00 to 12:00 are set as FREE PLAY. Completion of the setting will be informed by transmitting the :(\$Ah) code. If the setting is not valid, an error code will be displayed.

(15) AUTO PLAY conditions

Format: 15\$xxxxxxCR

Specify conditions for AUTO PLAY in a number of 6 digits. In the first 2 digits, specify the number of BEST HIT songs to be eliminated from RANDOM/AUTO PLAY. In the subsequent 4 digits, specify the ranking of the BEST HIT songs to be selected for BEST HIT AUTO PLAY.

Example:
15\$200620CR :CR

In the above example, songs from the 1st to 20th are eliminated from RANDOM/AUTO playback, and songs from the 6th to 20th are selected for BEST HIT AUTO PLAY. Completion of the setting will be informed by transmitting the :(\$Ah) code. If the setting is not valid, an error code will be displayed.

(16) SAME DISC CONTINUOUS PLAY disabled

Format: 16\$xxCR

Specify the number of songs disabled from SAME DISC CONTINUOUS PLAY in 2 digits.

Example:
16\$05CR :CR

In the above example, five songs are disabled. Completion of the setting will be informed by transmitting the :(\$Ah) code. If the setting is not valid, an error code will be displayed.

(17) Playback time limit

Format: 17\$xxCR

Specify the limit time for playback in 2 digits.

Example:
17\$03CR :CR

In the above example, playback time is limited to 3 minutes. Completion of the setting will be informed by transmitting the :(\$Ah) code. If the setting is not valid, an error code will be displayed.

(18) PREMIUM CREDIT RATE

Format: 18\$xxCR

Specify PREMIUM CREDIT RATE in 2 digits.

Example:
18\$03CR :CR

In the above example, the rate is set at three times that of normal playback. Completion of the setting will be informed by transmitting the :(\$Ah) code. If the setting is not valid, an error code will be displayed.

(19) BGM VOLUME

Format: 19\$xxCR

Specify the preset value for the sound volume during the BGM disc playback in 2 digits.

Example:
19\$03CR :CR

In the above example, the volume level is set to 3. The following volume levels can be specified:

Level 0: Normal
Level 1: -4 dB
Level 2: -8 dB
Level 3: -12 dB
Level 4: -16 dB
Level 5: -20 dB

Completion of the setting will be informed by transmitting the :(\$Ah) code. If the setting is not valid, an error code will be displayed.

(20) Song selection password

Format: 20\$xxxxxCR

Specify the password to be used when selecting songs in 4 digits ranging from 0000 to 9999.

Example:
20\$0101CR :CR

In the above example, the registered password is 0101. Completion of the setting will be informed by transmitting the :(\$Ah) code. If the setting is not valid, an error code will be displayed.

(21) MENU INTERVAL TIME

Format: 21SxxCR

Specify the interval time for automatic menu rotation in 2 digits (in units of minutes).

Example:
21S02CR :CR

In the above example, the interval time is set to 2 minutes. Completion of the setting will be informed by transmitting the ;GAH) code. If the setting is not valid, an error code will be displayed.

(22) User display

Format: 22Sxxxx:xxxxxCR

Register the user display in an ASCII code consisting of a maximum of 150 characters. See the table below for available ASCII codes.

Example:
22SPIONEER JUKEBOX CJ-V99CR :CR

In the above example, "PIONEER JUKEBOX CJ-V99" is registered as the characters to be displayed. Completion of the setting will be informed by transmitting the ;GAH) code. If the setting is not valid, an error code will be displayed.

(23) Modem communication schedule

Format: 23Sxxxxx:xxxxxCR

A maximum of 10 modem communications schedules, each in 10 digits, can be specified. The 10-digit schedule consists of: the starting day in the first digit, followed by four digits showing the starting time; the next digit then represents the ending day and is followed by four digits showing the ending time. Numbers from 0 to 6 correspond to Sunday through Friday. A number 7 stands for everyday, 8 for Monday through Friday, and 9 for Monday through Saturday. Input hours in a 24-hour system.

Example:
23S11000112002100021200CR :CR

In the above example, Monday 10:00 to 12:00 and Tuesday 10:00 to 12:00 are set for modem communications. Completion of the setting will be informed by transmitting the ;GAH) code. If the setting is not valid, an error code will be displayed.

2-2. Error Codes

The following error codes are provided for CJ-V99/CJ-V77 commands. An error code is transmitted to indicate the nature of the problem when a command cannot be executed.

Code	Definition
E00	Communications error, input buffer overflow
E01	Command not available
E02	Missing argument
E03	Without command character
E08	Overrun, framing error
E10	Password not input
E11	Missing data code

3. Automatic Service Mode by Modem Communications

The CJ-V99/CJ-V77 supports part of the most popular AT commands (Hayes) as modem control commands, and allows users to perform communications by using a modem that conforms to the AT commands.

3-1. Supported AT Commands and Answer Code
The AT commands and answer code supported by the CJ-V99/CJ-V77 are as follows:

3-1-1. Commands

- ①A On-hook in the Answer mode.

3-1-2. Answer Code

The answer code only corresponds to the ASCII format.

- ①OK Execution of the command is completed.
②RING Ring is detected.
③CONNECT Lines are connected.
④NO CARRIER No carrier is detected.
⑤ERROR An error is detected in the command.

3-2. Modem Communications Procedure

The CJ-V99/CJ-V77 controls the time of communications with modem by the schedule function in the Service mode. The answer code of the modem will be ignored if no schedule is specified. It is necessary, therefore, to specify hours and minutes for modem communications. The CJ-V99/CJ-V77 starts modem communications according to the specified schedule. Note that the CJ-V99/CJ-V77 only answers to incoming calls from other end, and has no function for calling. The CJ-V99/CJ-V77 performs modem communications as follows:

- 1) The answer code RING is sent from the modem, and is activated from the incoming call.
- 2) Upon reception of RING, the CJ-V99/CJ-V77 sends the command ATA to the modem and activates it to on-line.
- 3) The CJ-V99/CJ-V77 reads the Automatic Service mode when it receives the answer code CONNECT from the modem.
- 4) After this, perform the same steps as in the normal Automatic Service mode. Start with inputting the password.
- 5) To terminate communications, input the password again. At the same time the CJ-V99/CJ-V77 exits from the Data Retrieval mode. It changes the modem to the local command state from on-line by operating DTR of the RS-232C control line and disconnects automatically.
- 6) During on-line, if no access is made by the supported commands in the Data Retrieval mode, the CJ-V99/CJ-V77 disconnects in the same manner as with step 5).

3-3. Status Setting Required for Modem

As the protocol supported by the CJ-V99/CJ-V77 is limited in the way mentioned above, the modem requires a status setting as mentioned below. With AT modems, the status must be set in the non-volatile profile contained in the modem.

- 1) Returns no echo in the command state.
Command: ATE0
- 2) Returns answer code.
Command: ATQ0
- 3) Returns answer code in ASCII format.
Command: ATVI
- 4) Returns no answer code other than 3-2-1.
Command: ATX0
- 5) Disconnects when the control line ER (DTR) turns to OFF from ON, and changes to the local command state.
Command: ATD2
- 6) Uses the CR code as a terminator at the end of an answer code.
Command: ATS3=13
- 7) Specifies the set OFF time of the control line ER (DTR) to 0.08 second or less.
Command: ATS25=5

3-4. Connection to Modem

Modem (25 pins)	CJ-V99/ CJ-V77
TXD 1	1 TXD
TXD 2	2 TXD
RXD 3	3 RXD
RTS 4	6 RTS
CTS 5	5 CTS
DSR 6	9 DSR
GND 7	7 GND
DTR 20	4 DTR

CONNECTION TO EXTERNAL EQUIPMENT

Connection of the Microphone

- Connect a Pioneer microphone (DM-V151).

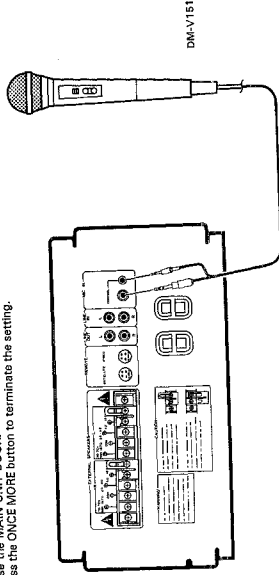
Setting before MIC PAGING

Use this function when you want to call a person during playback.

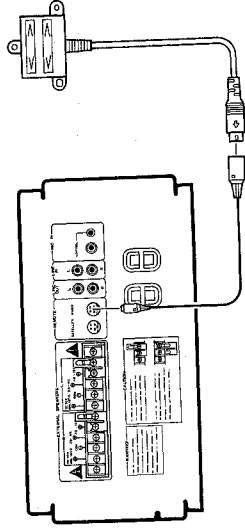
1. Turn the TALK switch of the microphone to on.
2. Press the ONCE MORE button of the microphone to enable it to be used.
3. Open the MAIN UNIT DOOR and adjust the sound volume of the microphone using the MIC LEVEL CONTROL knob located in the amplifier.
4. Close the MAIN UNIT DOOR.
5. Press the ONCE MORE button to terminate the setting.

MIC PAGING operation

1. Turn ON the TALK switch of the microphone.
2. Press the ONCE MORE button on the microphone to enable it to be used. During playback, the sound volume of the jukebox will automatically decrease.
3. Pressing the ONCE MORE button again will terminate the MIC PAGING mode and resume the sound volume of the jukebox.



Connection of the Wired Remote Control Unit
A remote-controlled operation can be performed by connecting the wired remote control unit (CU-V129) to the WIRED REMOTE terminal via the optional extension cable (UC-74).

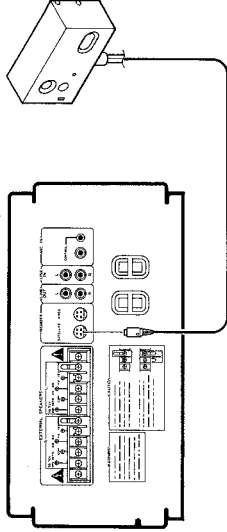


CONNECTION TO EXTERNAL EQUIPMENT

Connection of the Remote Control Satellite

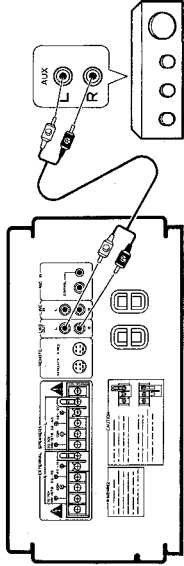
Use the Remote Control Satellite if the distance between the CD Jukebox and the supplied remote control unit is too far or if there is an obstacle between them, that results in improper remote-controlled operation.

Connect the optional Remote Control Satellite (JA-V150IR) to the SATELLITE REMOTE jack. A remote-controlled operation can be performed by pointing the remote control unit at the JA-V150IR.



Connection of an External Amplifier

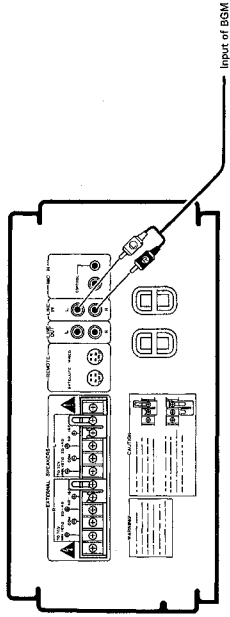
Connect an external amplifier to the LINE OUT terminal. Sound from CDs can be output via the amplifier.



CONNECTION TO EXTERNAL EQUIPMENT

Input of Sound from External Equipment

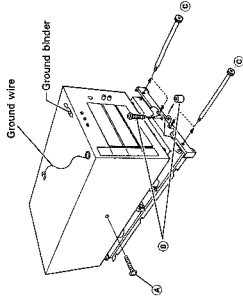
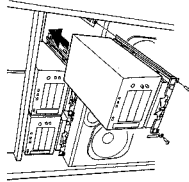
Connect the sound output terminal of the external equipment to the LINE IN terminal. The sound source for the BGM can be output when no song is selected (INTERVAL TIME).



CONNECTION TO EXTERNAL EQUIPMENT

Installing an Additional CD Changer

Insert the CD Changer into the CD Changer rack by aligning the rails on the right and left sides of the Changer to the rack. Before inserting, remove the transport screws A, B, C.



EXTENSION CD CHANGER CONNECTIONS

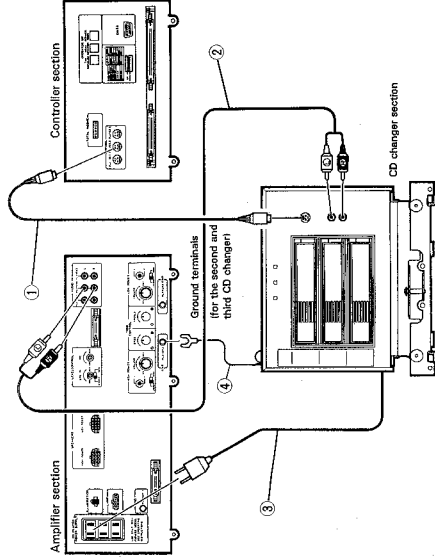
- 1 Connect the CD changer's CONTROL jack to the controller's CONTROL jack with the supplied control cord.
- 2 Connect the CD changer's AUDIO OUT jacks to the amplifier's INPUT jack with the supplied audio cord.
- 3 Connect the CD changer's power cord to the CD PLAYER POWER SUPPLY of the amplifier section.
- 4 Connect the ground wire to the ground terminal.

The CJ-V99 is sold connected to one extension changer.

The CJ-V77 is sold connected to two extension players.

NOTE:

When connecting the CD changer to the amplifier and controller sections, connect the second CD changer to PLAYER 2, and the third CD changer to PLAYER 3.



CONNECTING THE SPEAKERS

Speaker Terminals

The rear panel of the C.J.-V99/C.J.-V77 is equipped with terminals (EXTERNAL SPEAKERS) for connecting the external speakers.

CAUTION

THIS INSTALLATION SHOULD BE MADE BY QUALIFIED SERVICE PERSONNEL AND SHOULD CONFORM TO ALL LOCAL CODES.

- (1) Short terminal
- (2) 4 Ω to 16 Ω terminal
- (3) 2 Ω to 4 Ω terminal
- (4) COMMON GND terminal
- (5) 70.7CV terminal

The 2 Ω to 4 Ω and the 4 Ω to 16 Ω terminals are called the low impedance terminals, and the 70.7CV terminal is called the high impedance terminal.

1. Low Impedance Connection and High Impedance Connection

(1) Low Impedance Connection

Use when sound quality is of greatest importance.

Connects 2 to 4 Ω or 4 to 16 Ω speakers. The 4 to 16 Ω terminal directly connects the amplifier output, resulting in high quality sound.

For speakers connected in parallel, the impedance is decreased, and the number of connected speakers is limited.

(See 4. Connecting Low Impedance Terminals.)

The longer the distance between the amplifier and speakers, the speaker input decreases due to speaker cable resistance.

(2) High Impedance Connection

To prevent speaker input reduction caused by the speaker cable resistance, a transformer is installed in the speaker to increase the impedance and increase the voltage for transmitting the amplifier output.

(See 5. Connecting the High Impedance Terminal.)

(For C.J.-V99/C.J.-V77, the amplifier output voltage is increased to 70.7 V.)

Using the high impedance connection, many speakers can be connected.

(The transformer impedance is changed according to the number of connected speakers.)

The high impedance connection is also used to prevent power loss caused by a long speaker cable.

2. Switching the Amplifier

C.J.-V99/C.J.-V77 is equipped with 30 W and 100 W amplifiers.

The following two modes can be switched alternatively:

100 W for internal speakers

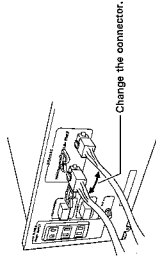
30 W for external output terminal

30 W for internal speakers

100 W for external output terminal

The output can be switched by changing the connector on the left side of the amplifier unit front panel.

When delivered, the internal speaker and external output terminal are set for 100 W and 30 W, respectively (the terminal and connector are connected using the same color).



3. Setting the Short Bar

Speakers are connected to the connection terminal and the COMMON GND terminal.

Remove the short bar between pins 1 and 2 to use the 4 to 16 Ω terminal.

Set the short bar between pins 1 and 2 when using another terminal (2 to 4 Ω terminal or high impedance 70.7CV terminal).

CAUTION:

Only one of the 4 to 16 Ω , 2 to 4 Ω , and 70.7CV terminals can be used at one time.

Short bar setting for connecting to the 2 to 4 Ω or 70.7CV terminal.

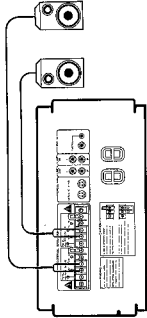


Short bar setting for connecting to the 4 to 16 Ω terminal.



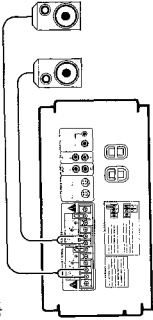
(Example)

Speakers are connected to the 2 to 4 Ω terminal.

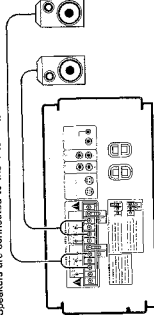


CONNECTING THE SPEAKERS

Speakers are connected to the 70.7 CV terminal.



Speakers are connected to the 4 to 16 Ω terminal.



4. Connecting Low Impedance Terminals

The low impedance terminals are set to the following reference values:

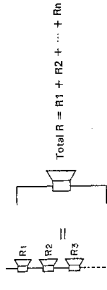
2 to 4 Ω terminal: 2 Ω

4 to 16 Ω terminal: 8 Ω

The low impedance terminal type used depends on the impedance of the connected speaker.

(a) Series Connection

Set the speaker impedance to R.
When the speakers are connected in series,



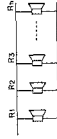
For instance, when two 6 Ω speakers are connected in series,

$$\text{Total } R = 6 + 6 = 12 \Omega$$

Thus, the 4 to 16 Ω terminal is used.

(b) Parallel Connection

When the speakers are connected in parallel,



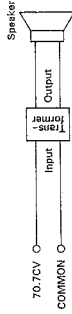
$$\text{Total } R = \frac{1}{\frac{1}{R_1} + \frac{1}{R_2} + \frac{1}{R_3} + \frac{1}{R_n}}$$

For instance, when two 6 Ω speakers are connected in parallel,

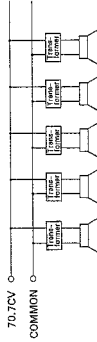
$$\text{Total } R = \frac{1}{\frac{1}{6} + \frac{1}{6}} = 3 \Omega$$

Thus, the 2 to 4 Ω terminal is used.

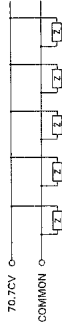
- 5. Connecting the High Impedance Terminal**
After connecting the speaker's transformer, connect the speaker unit to the high impedance terminal.



As the transformer's input impedance is high, many speakers can be connected to the 70.7CV terminal.



↓
Transformer input impedance: Z



$$\text{Total } Z = \frac{1}{\frac{1}{Z} + \frac{1}{Z} + \frac{1}{Z} + \frac{1}{Z}} = \frac{Z}{n}$$

Since the amplifier output is 30 W or 100 W, a speaker with a wattage exceeding this output value cannot be connected.

But, how much impedance is available for connected speakers?

Let's calculate a wattage.

The wattage can be calculated by the following formula:

$$\begin{aligned} (\text{Watt } W) &= (\text{Current } I) \times (\text{Voltage } V) \\ &= \frac{(\text{Voltage } V)^2}{(\text{Impedance Total } Z)} \end{aligned}$$

Therefore,
In the case of 30 W,

$$W = \frac{(70.7)^2}{Z} \leq 30$$

In the case of 100 W,

$$W = \frac{(70.7)^2}{Z} \leq 100$$

In other words, the total impedance connected in parallel should be as follows:

30 W: Total Z \geq 166.7 Ω

100 W: Total Z \geq 50 Ω

The following shows the relationship between the number of speaker transformers and minimum impedance.

Minimum Input Impedance of Parallel-Connected Speaker Transformers

CONNECTING THE SPEAKERS

7. Selecting Speakers and Transformers Using the Graph

When speakers are connected to the high impedance terminal, the following three factors are concerned:

- (1) Speaker wattage (P)
- (2) Speaker transformer impedance (Z)
- (3) Number of speakers (n)

These factors are in the following relationship:

In the case of the 30 W amplifier:

$$P = \frac{(70.7)^2}{Z} \leq \frac{W}{n}$$

$$Z > \frac{(70.7)^2}{30} \times n = \frac{5000}{30}$$

In the case of the 100 W amplifier:

$$P = \frac{(70.7)^2}{Z} \leq \frac{W}{n}$$

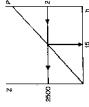
$$Z > \frac{(70.7)^2}{30} \times n = \frac{5000}{100}$$

According to the graph, Z is calculated from W and n.

Reading the Graph

Fig-1 and Fig-2 are graphs showing the relationship of W, Z, and n for 30 W and 100 W, respectively.

- (1) If the speaker wattage is known

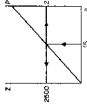


The n and Z values are read based on the W value.
For example, if $W = 2 \text{ W}$,
 $n = 15$
 $Z = 2500$.

That means, a maximum 15 units of 2 W speakers can be connected.

The transformer impedance must be 2500 Ω or more.

- (2) If the number of speakers is known

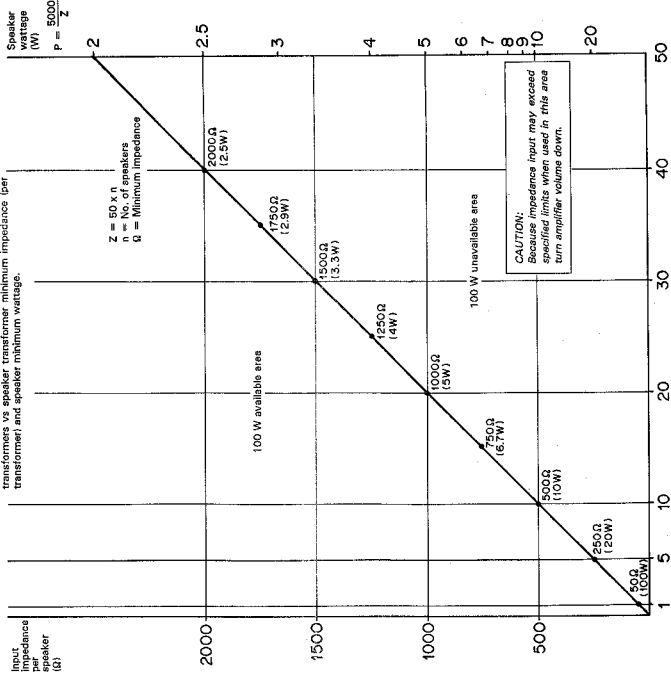


The W and Z values are read based on the n value.
For example, if $n = 15$,
 $W = 2$
 $Z = 2500$.

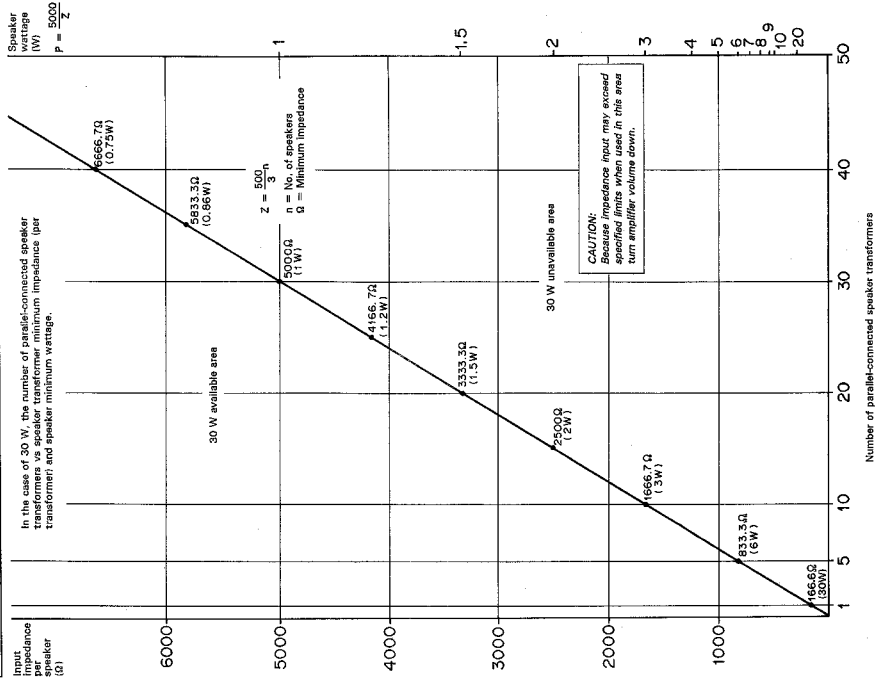
Therefore, when 15 speakers are connected, each speaker should have 2 W and the transformer impedance must be 2500 Ω or more.
Connect speakers with an impedance of at least 2W as a safety precaution.

CONNECTING THE SPEAKERS

In the case of 100 W, the number of parallel-connected speaker transformers vs speaker transformer minimum impedance (per transformer) and speaker minimum wattage.



CONNECTING THE SPEAKERS



ATTACHING THE COIN ACCEPTOR

(The C.J.-V99 is sold with coin acceptor installed.)

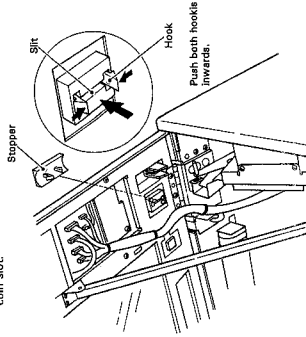
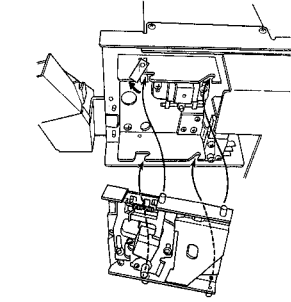
When using coins for the CD jukebox, the coin acceptor must be installed.

Install the coin acceptor. Insert the upper part first.

*Use an N-630-A coin acceptor made by CONLUX USA.

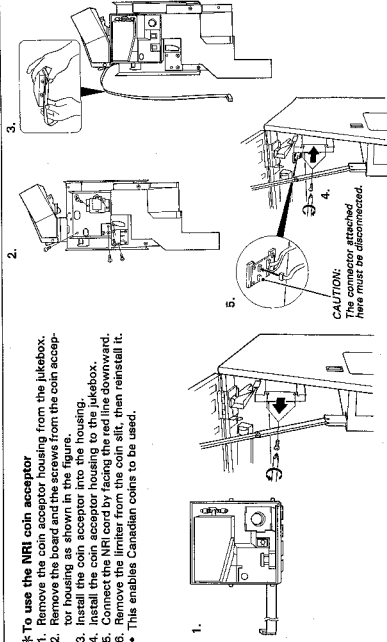
CAUTION
THIS INSTALLATION SHOULD BE MADE BY QUALIFIED SERVICE PERSONNEL AND SHOULD CONFORM TO ALL LOCAL CODES.

To prevent coin input, install the supplied stopper in the coin slot.



*To use the NRI coin acceptor

1. Remove the coin acceptor housing from the jukebox.
 2. Remove the board and the screws from the coin acceptor housing as shown in the figure.
 3. Install the coin acceptor into the housing.
 4. Install the coin acceptor housing to the jukebox.
 5. Connect the NRI cord by facing the red line downward.
 6. Remove the limiter from the coin slit, then reinstall it.
- This enables Canadian coins to be used.

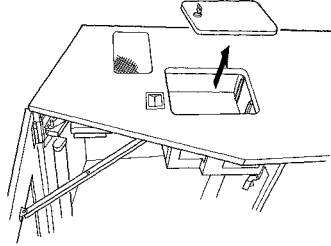


ATTACHING THE BILL ACCEPTOR (The C-J-V99 is sold with bill acceptor installed.)

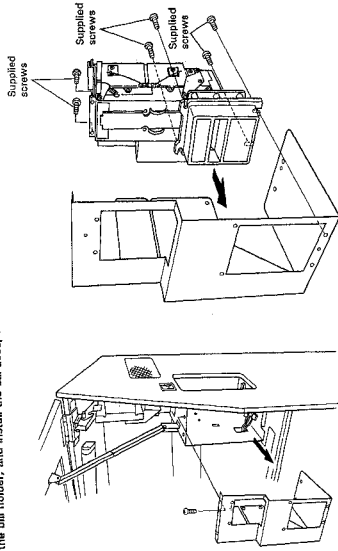
When using bills for the CD jukebox, the bill acceptor must be installed.

CAUTION
THIS INSTALLATION SHOULD BE MADE BY QUALIFIED SERVICE PERSONNEL AND SHOULD CONFORM TO ALL LOCAL CODES.

1. Open the cover of the money storage located on the right side of the CD juke.



2. Take out the bill holder, and install the bill acceptor.

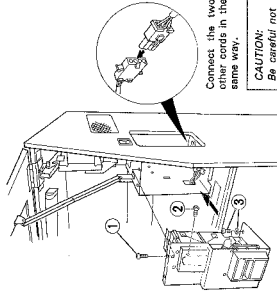


ATTACHING THE BILL ACCEPTOR

- ③ Attach the bill acceptor to the CD jukebox with the screws.

Connect the connection cords.

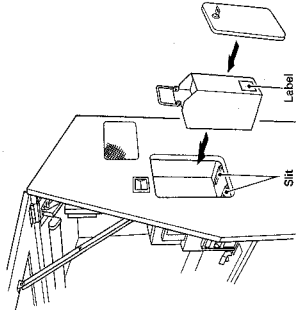
- i) Attach the bill acceptor to the bill holder.
- ii) Fasten the bill holder with the screw ①.
- iii) Close the menu door.
- iv) Adjust the bill acceptor horizontally and vertically (Press the bill acceptor against the panel side so that there is no gap, and the bill inlet is located at the center.); then fasten the lower part with the two screws and the two washers ③.
- v) Tighten the screws ①, ② on both sides.



Connect the two other cords in the same way.

CAUTION:
Be careful not to connect the cords of the main unit side.

- ④ Reinstall the coin box. Insert it into the slot with the labeled side facing out.

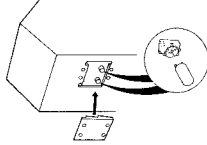


* Use an NB-2JA-400, NB-2BA-400 and NB-2BA-500 made by CONLUX USA for the bill acceptor.

CHANGING THE GLOW LAMP

To replace the glow lamp, remove the glow lamp cover on the rear.

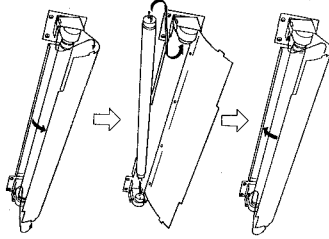
- 1) Turn the power OFF before changing the glow lamp.
- 2) Open the glow lamp cover.
- 3) Replace the glow lamp.
 - The right glow lamp is for the lower fluorescent lamp, and the left glow lamp is for the upper fluorescent lamp.
 - Remove the burnt-out glow lamp by turning it to the left. Install a new glow lamp.
- 4) Install the glow lamp cover and tighten the screws.



CHANGING THE FLUORESCENT LAMPS

There are two fluorescent lamps located on the top and the bottom of the menu board.

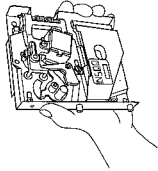
- 1) Turn the power OFF before changing the fluorescent lamps.
- 2) Open the menu door.
- 3) Remove the colored cover of the fluorescent lamp.
- 4) Replace the fluorescent lamp (15 W).
- 5) Fasten the colored cover as before.



COIN ACCEPTOR CLEANING (MODEL N-530-A)

HANDLING

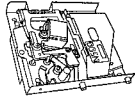
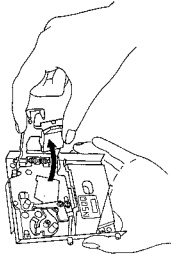
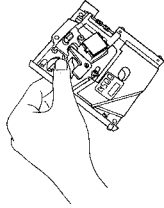
- Place your hand on both sides of acceptor. Grasping areas near mounting studs on each side, hold the acceptor firmly.
- Stand the acceptor vertically, and taking care to hold the rear panel as much as possible. If this is not possible, place the acceptor with the front panel facing upwards.



CLEANING

The coin acceptor must be cleaned regularly. Dust and dirt buildup from coins, and other objects can prevent or block coins from running smoothly through the machine. Accumulated dirt can result in the machine becoming unable to recognize correct coin value. Clean the machine regularly to avoid dust and dirt buildup.

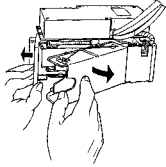
Clean coin channel, magnet, cradle axle and axle bearing by wiping parts with waste cotton or similar dust-free cloth material.



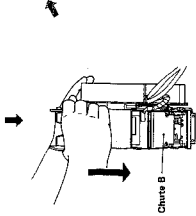
BILL ACCEPTOR CLEANING

INSPECTION: If authentic \$1 or \$5 bill is not accepted, or is rejected after insertion

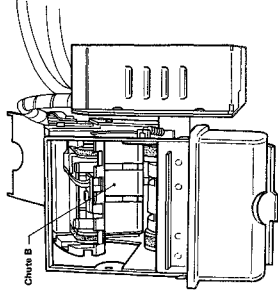
(The figure shows model NB-ZBA)



Push up the latch and pull down the stacker. If full of bills, withdraw them. Remove any bills or foreign matter clogging the stacker.



Press down the latch and pull up the stacker.



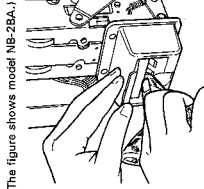
Remove any bills or foreign matter clogging the stacker. Cut the power off and turn it on again. (Warning: Be sure to return the stacker to original position.)

If the bill validator still will not accept any bills, check the following.

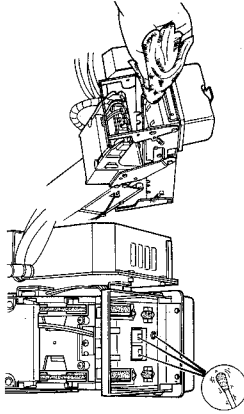
- Are the stacker and the chute set securely?
- Is the photo sensor or are the magnetic heads dirty?
- Are the conditions in Additional Specifications 2 and 3 met?

CLEANING

If the moving parts become dirty, get wet, or are stuck with foreign particles, proper operation cannot be maintained. Clean according to the requirements of the situation.



(The figure shows model NB-2BA.)

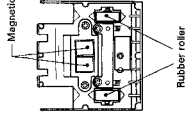


Wipe the bill insertion opening with a soft cloth.

Clean the photo sensor and magnetic heads with a cotton pad.

Wipe clean the chute roller, and belt with a soft cloth.

Back Side View



Magnetic head

Rubber roller

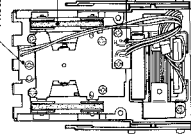


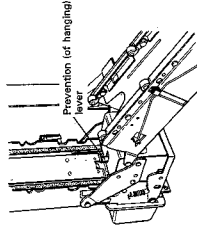
Photo sensor

Belt

Photo sensor

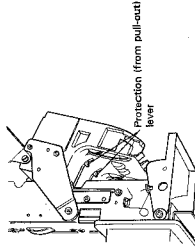
INSPECTION

(The figure shows model NB-2BA.)



Prevention (of hanging) lever

Prevention (of hanging) lever
It should pull out easily and when released, return smoothly without sticking.



Protection (from pull-out) lever

Protection (from pull-out) lever
It should push easily, and when released, return smoothly without sticking.

SPECIFICATIONS

Amplifier Section

Continuously Average Power Output is 100 Watts* plus 30 Watts* per channel, min., with 8 ohms from 20 Hertz to 20,000 Hertz, with no more than 0.5% total harmonic distortion.

* Measured pursuant to the Federal Trade Commission's Trade Regulation rules on Power Output Claims for Amplifiers.

Frequency Response 20 Hz to 20 kHz \pm 1.5 dB
Tone Control
Bass (100 Hz) Max. +10 dB, Min. -10 dB
Treble (10 kHz) Max. +10 dB, Min. -10 dB

CD changer section

Signal-to-Noise ratio 94 dB or more
Dynamic Range 85 dB or more
Wow and Flutter \pm 0.001% or less
Frequency Response 4 Hz to 20 kHz \pm 1.5 dB
Total Harmonic Distortion 0.1% or less
Output Voltage 1.8 V
Number of channels 2 channels (stereo)
Dimensions 239 (W) x 463 (D) x 215 (H) mm
9-7/16 (W) x 18-1/4 (D) x 8-7/16 (H) in
Weight 9 kg (19 lb 14 oz)
Power Requirements AC120 V, 60 Hz
Power Consumption 25 W

Speaker Section

Enclosure Bass-reflex type
Loudspeakers:
Woofer 25 cm (10 in) x 2
Mid range 10 cm (4 in) x 2
Tweeter 6.6 cm (2-1/2 in) x 2
Expansion speaker 10 cm (4 in) x 2
Nominal impedance 8 Ω
Frequency Range 30 Hz to 20 kHz
Sensitivity 90 dB/W·m
Maximum Power 100 W

Miscellaneous

Power Requirements AC120 V, 60 Hz
Power Consumption 460 W
Dimensions 797 (W) x 618 (D) x 1640 (H) mm
31-3/8 (W) x 24-5/16 (D) x 64-9/16 (H) in
Weight
CJ-V77 145 kg (319 lb 12 oz)
CJ-V99 158 kg (348 lb 6 oz)
Operating temperature +5°C to +35°C
(+41°F to +95°F)
Operating humidity 5% to 85%

Audio Terminal

LINE IN RCA pin-jack
MIC IN to DM-V151 (optional)
LINE OUT RCA pin-jack
EXT SP terminal 2-4 Ω (or)
4~16 Ω (Direct out) or High Power: more 50 Ω ,
Low Power: more 167 Ω

Others (CJ-V77)

Number of CD discs 54 CD discs
(18 discs with standard plus additional 36 with option)
Number of CD players One CD player
(additional two CD players with option)
Acceptance of \$1 and \$5 bills (optional)
Acceptance of 25 cents coins (optional)
Remote control unit Volume up/down, cancellation

Others (CJ-V99)


Number of CD discs 54 CD discs
(36 discs with standard plus additional 18 with option)
Number of CD players Two CD player
(additional one CD player with option)
Acceptance of \$1 and \$5 bills
Acceptance of 25 cents coins
Remote control unit Volume up/down, cancellation

Accessories

- Remote control unit x 1
- Size "AAA" IIEC R03) dry cell batteries x 2
- Key (front door x 2)
- Key (charge storage cover x 3)
- Magazine x 3 (CJ-V99 includes 6 magazines)
- Coin box x 1
- Stopper for the coin acceptance inlet x 2
- Menu number label x 1
- Indication plate x 2
- Coin sheet x 1
- (Not included with CJ-V99)
- Screw A (M4 x 8) x 6 (Not included with CJ-V99)
- Screw B (tapping: 3 x 6) x 1
- (Not included with CJ-V99)
- Washer x 2 (Not included with CJ-V99)
- Follow-up card x 1
- Operating instructions x 1
- Owner's manual x 1

NOTE:

Specifications and design subject to possible modification without notice, due to improvements.

The Magazine Type Multi-Play CD Players with  mark and the Magazines with the same mark are compatible for 5-inch (12cm) discs.

Service Manual

This service manual is intended for qualified service technicians; it is not meant for the casual do-it-yourselfer. Qualified technicians have the necessary test equipment and tools, and have been trained to properly and safely repair complex products such as those covered by this manual. Improperly performed repairs can adversely affect the safety and reliability of the product and may void the warranty. If you are not qualified to perform the repair of this product properly and safely, you should not risk trying to do so and refer the repair to a qualified service technician.

WARNING

Lead in solder used in this product is listed by the California Health and Welfare agency as a known reproductive toxicant which may cause birth defects or other reproductive harm (California Health & Safety Code, Section 25249.5). When servicing or handling circuit boards and other components which contain lead in solder, avoid unprotected skin in contact with the solder. Also, when soldering do not inhale any smoke or fumes produced.

1. SAFETY INFORMATION

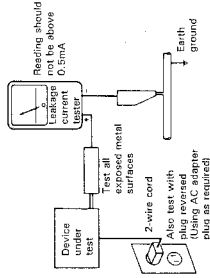
(FOR USA MODEL ONLY)

1. SAFETY PRECAUTIONS

The following check should be performed for the continued protection of the customer and service technician.

LEAKAGE CURRENT CHECK

Measure leakage current to a known earth ground (water pipe, conduit, etc.) by connecting a leakage current tester such as Simpson Model 229-2 or equivalent between the earth ground and all exposed metal parts of the appliance (input/output terminals, screwheads, metal overlays, control shaft, etc.). Plug the AC line cord of the appliance directly into a 120V AC 60Hz outlet and turn the AC power switch on. Any current measured must not exceed 0.5mA.



AC Leakage Test

ANY MEASUREMENTS NOT WITHIN THE LIMITS OUTLINED ABOVE ARE INDICATIVE OF A POTENTIAL SHOCK HAZARD AND MUST BE CORRECTED BEFORE RETURNING THE APPLIANCE TO THE CUSTOMER.

2. PRODUCT SAFETY NOTICE

Many electrical and mechanical parts in the appliance have special safety-related characteristics. These are often not evident from visual inspection nor the protection afforded by them necessarily can be obtained by using replacement components rated for voltage, wattage, etc. Replacement parts which have these special safety characteristics are identified in this Service Manual.

Electrical components having such features are identified by marking with a Δ on the schematics and on the parts list in this Service Manual.

The use of a substitute replacement component which does not have the same safety characteristics as the PIONEER-recommended replacement one, shown in the parts list in this Service Manual, may create shock, fire, or other hazards.

Product Safety is continuously under review and new instructions are issued from time to time. For the latest information, always consult the current PIONEER Service Manual. A subscription to, or additional copies of, PIONEER Service Manual may be obtained at a nominal charge from PIONEER.

2. DISASSEMBLY

2.1 REMOVING THE TOP DOOR ASSEMBLY

1. Open the menu door, and remove two screws ①, two stopper A and two R pins to remove the menu board assembly.

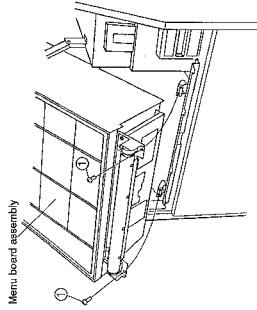
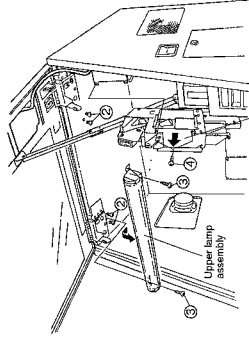


Fig. 2-1

2. Loosen four screws ② and remove two screws ③ to remove the upper lamp assembly.
3. Remove two screws ④ to remove the CA holder C assembly.

Fig. 2-3
CA holder C assembly

4. Remove six screws ⑤, two screws ⑥ and two screws ⑦ to remove the top door assembly.

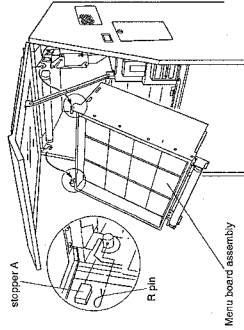


Fig. 2-2

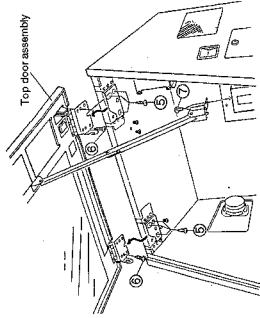


Fig. 2-4

2.2 REMOVING THE MENU MOTOR ASSEMBLY

1. Remove two screws ① to remove the menu motor assembly.

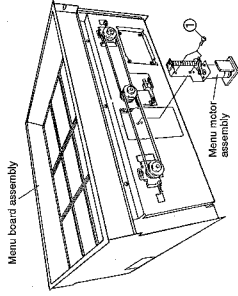


Fig. 2-5

2.4 REMOVING THE LAMP AND NETWORK ASSEMBLY

1. Remove six screws ① to remove the network assembly.
2. Remove four screws ② to remove the LAMP.

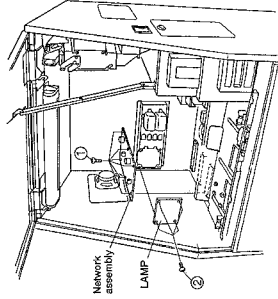


Fig. 2-7

2.3 REMOVING THE SYNCHRO BELT

1. Loosen two screws ① and remove two springs with plier, and remove two synchro belts by pushing the synchro pulley in the direction of arrow.

Note: When the synchro belt is replaced, be sure to perform the three surfaces of the menu synchronous adjustment.

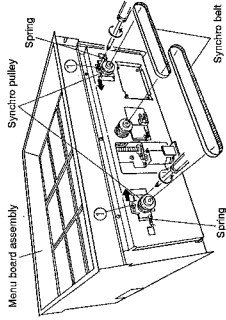


Fig. 2-6

2.5 REMOVING THE ROTA AND POSS

1. Remove four screws ① to remove the ROTA.
2. Remove a screw ② to remove the POSS.

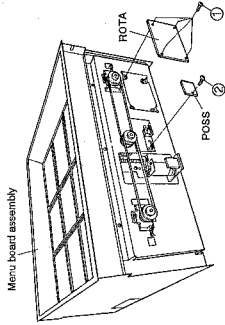


Fig. 2-8

3. P. C. BOARDS NAME

- MAIN SECTION
 - CONT (DWG1250) : CONTROL UNIT
 - ILLUM (DWG2262) : ILLUMINATION UNIT
 - KEYB (DWS1101) : KEY BOARD
 - ROTA (DWS1109) : ROTATION
 - POSS (DWX1110) : POSITION OF STOP
 - LAMP (DWX1111) : LAMP
 - SENS (DWX1112) : SENSE
 - CNTR (DWX1132) : COUNTER BOARD
 - PAMP (DWH1008) : POWER AMP
 - TCMX (DWH1031) : TONE CONTROL and MIXER
 - MTRP (DWR1109) : MAIN TRANSFORMER'S PRIMARY
 - MTRS (DWR1110) : MAIN TRANSFORMER'S SECONDARY
 - STRP (DWR1111) : SUB TRANSFORMER'S PRIMARY
 - STRS (DWR1112) : SUB TRANSFORMER'S SECONDARY
 - SSLC (DWK1033) : SOURCE SELECT and LEVEL CONTROL
 - POWB (DWR1103) : POWER BOARD
 - ACIN (DWR1108) : AC INPUT BOARD
 - PSWB (DWS1163) : POWER SWITCH BOARD
 - RSSB (DWX1243) : RS232C and SWITCH BOARD
 - OPER (DWS1156) : OPERATION
 - CLUB (DWX1168) : CONTROL and JACK BOARD
 - DISP (DWG1260) : DISPLAY
 - MESS (DWG1281) : MESSAGE
 - EXTB (DWK1032) : EXTERNAL BOARD
 - BRAN (DWX1245) : BRANCH
 - LACN (DWX1248) : LAMP CONNECTION
 - COTM (DWX1249) : COIN TERMINAL
- CD PLAYER SECTION
 - EKEY : EJECT KEY
 - DEGT (DWX1116) : DIGITAL DECODING UNIT
 - ANLG (DWX1117) : ANALOG JACK
 - DJAK : DIGITAL JACK
 - PJAK : PIN JACK
 - MJSW : MAGAZINE EJECT SWITCH
 - SENS : SENSOR
 - REJIC : REJECT
 - FREC : FLEXIBLE READER CONNECTOR
 - HREB : HOUR METER BOARD
 - RIMB : REMOTE JACK BOARD

2.9 REMOVING THE GLASS

1. Remove the top door assembly. (Refer to section 2.1.)
2. Sit the glass side of top door assembly to the downward. Remove thirty-seven screws ① to remove the top door base, then remove the glass.

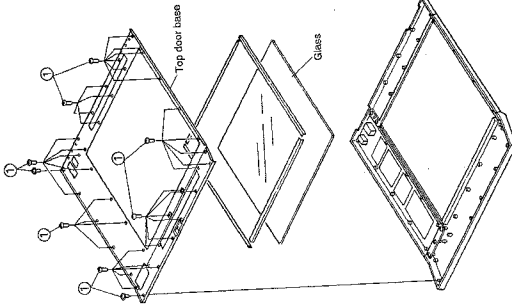


Fig. 2-12

2.10 REMOVING THE GLOW LAMP

Refer to the operating instructions section (See page 74).

2.8 REMOVING THE SPEAKER (WOOFER)

1. Remove four screws ① and disconnect the connector of speaker cord to remove the speaker.

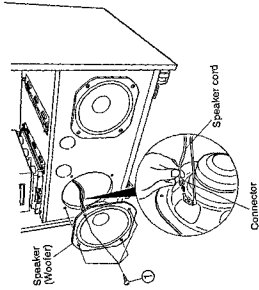


Fig. 2-11

2.6 REMOVING THE MESS, DISP, SENS AND KEYB

1. Remove six screws ① to remove the MESS.
2. Remove four screws ② to remove the DISP.
3. Remove eight screws ③ to remove the KEYB.
4. Remove two screws ④ to remove the SENS.

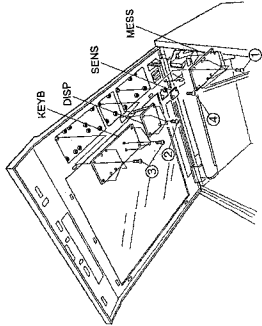


Fig. 2-9

2.7 REMOVING THE AMP, COMMANDER AND CD PLAYER

1. Remove three screws ① to remove the AMP.
2. Remove two screws ② to remove the commander.
3. Remove two screws ③ to remove the CD player.

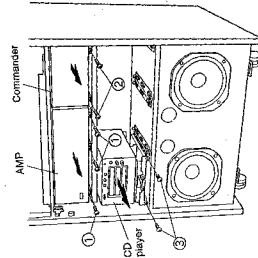


Fig. 2-10

NOTES:

- The Part with an encircled number are generally unavailable because they are not in our Master Spare Parts List.
- The Δ mark found on some component parts indicates the importance of the safety factor of the part. Therefore, when replacing, be sure to use parts of identical designation.
- Parts marked by \odot are not always kept in stock. Their delivery time may be longer than usual or they may be unavailable.

Parts List

Mark No.	Description	Part No.	Mark No.	Description	Part No.
1	Sign board (upper)	DAH1507	40	Cam lock	DXC-101
2	Sign board (under)	DAH1380	41	Washer	DBE1003
3	Coin - return lever sheet A	DAH1183	42	Lock plate	DNF1329
4	Bill sheet	DAH1596			
5	Frame	SNA1233			
6	Key sheet	DAH1431			
7	Key knob A	DNK1236	101	DS holder assembly	DXB1096
8	Key knob B	DNK1214	102	Coin guide (B)	DNK1615
9	Key sheet (B)	DAH1432	103	Shield packing (B)	DECI217
10	Door stopper	SNB1035	104	Stopper A	DECI306
11	Hook holder	SNB1037	105	Socket holder (S)	DNF1248
12	Magnet catch	SNA1034	106	Socket holder (L)	DNF1247
13	Coin - return door	DNK1618	107	Lamp bracket (L)	DNF1243
14	Coin - return hole cover	DNK1616	108	Lamp bracket (R)	DNF1244
15	Cover of the money storage	DNH1335	109	CB cushion	DECI107
16	Reinforced plate	DNF1256	110	Cabinet	SMM1368
17	Rail assembly	SLH050	111	Type A	DED1042
18	Illumination sheet	DECI224	112	Reflection plate	DNF1249
19	Plastic rivet	DEE-176	113	Stopper B	DECI307
20	Fluorescent lamp	DEL-110	114	Grill assembly	SNG1203
Δ 21	Fluorescent lamp socket (upper)	DKK1006	115	Cord reel	SNA1294
22	Bushing	DECI220			
23	Screw	SBA-194			
24	Coin - return tray	DNK1617			
25	Coin box assembly	DXB1229			
26	E-ring ϕ 3	YE30FUC			
27	Screw	PMH30P060FMC			
28	Screw	SBA1061			
29	Screw	RWC35P160FZK			
30	Screw	IFZ30P080FMC			
31	Screw	TNC35P140FZK			
32	Screw (3.5 \times 12mm)	DBA1007			
33	Screw	BBZ30P060FMC			
34	Screw	CWC35P200FZK			
35	Coin sheet	DAH1598			
36	Display plate (A)	DAH1592			
37	Display plate (B)	DAH1593			
38	Screw	OYC35P160FMC			
39	Cord spring	DBH184			

4.1.2 EXTERIOR (2)

Parts List

Mark No.	Description	Part No.	Mark No.	Description	Part No.
1	Plate	DNK1627	101	Top door stay	DND1106
2	Rail	SNA1235	102	Door SW cam	DNH1221
3	Speaker (W/woofer)	25-803A	103	Door SW holder assembly	DXB1230
4	Micro switch	DSFI001	104	Cabinet	SMM1368
5	O ring	DSH1125	105	Airway cover	SNC1079
6	Reinforced plate	SNA1220	106	Tape B	DDE1043
7	Caster A	DXB1022	107	P.C.B holder	PNV2029
8	Caster B	DXB1023	108	Cord holder	VNF-005
9	Connection cord	DDE1034	109	Cord holder	DNF1128
10	Cord with pin plug	PDE1065	110	Cord clamber	SNE1010
11	MB fixing plate	DNF1231	111	Cord clamber	SNE1009
12	E ring ϕ 3	YB30FUC	112	Earth plate	SNA1224
13	Screw	BBZ30F060FMC			
14	Screw	AMZ40P080FMC			
15				
16	Screw	TNC35P140FZK			
17	Screw (3.5 x 12mm)	DBA1007			
18	Screw	PMH20P100FMC			
19	Screw	SBA1068			
20	Screw	PMH50P300FMC			
21	Screw	SBA-194			
22	Plastic rivet	DEC-176			
23	P.C.B cover	DECI426			
24	BRAN	DWX1245			
25	R pin	Z33-012			

6

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4

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1

90

6

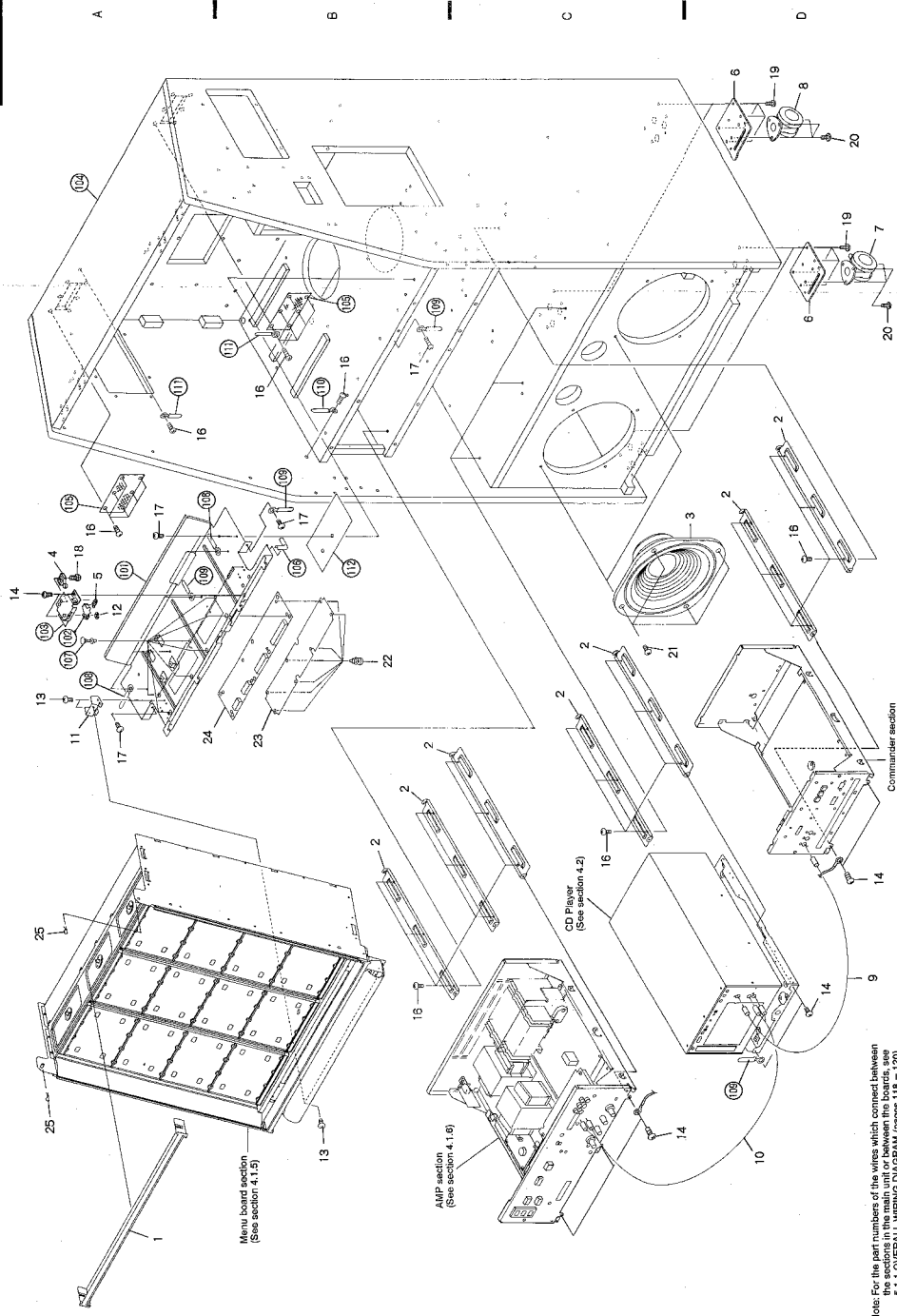
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3

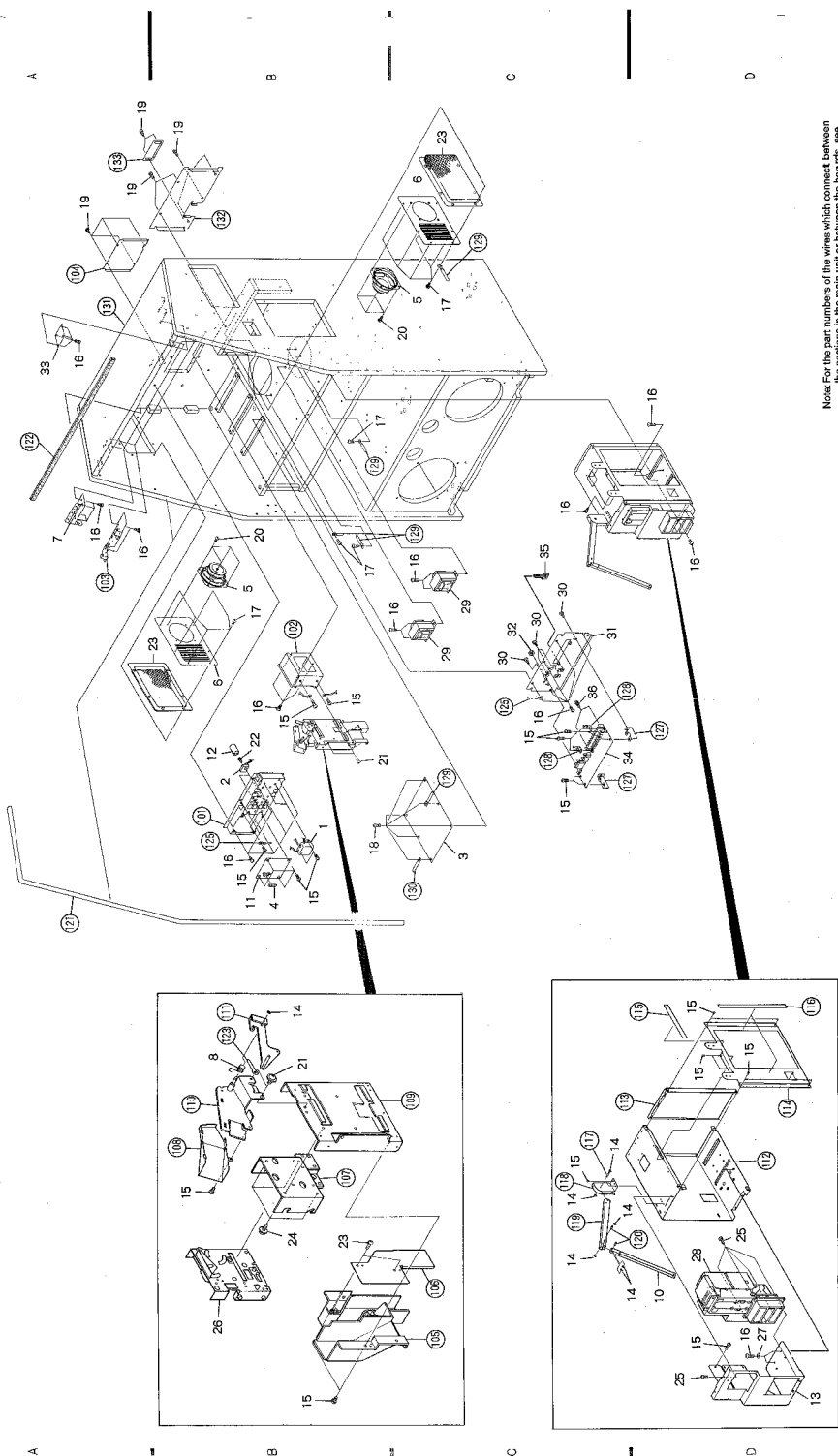
2

1



Note: For the part numbers of the wires which connect between the stereo and the car, see the **5.1.1 OVERALL WIRING DIAGRAM** (pages 118 - 120).

4.1.3 EXTERIOR (3)



Note: For the part numbers of the wire which connect between the main housing and the mounting brackets, refer to the 5.1.1 OVERALL WIRING DIAGRAM (pages 118 - 120).

Parts List

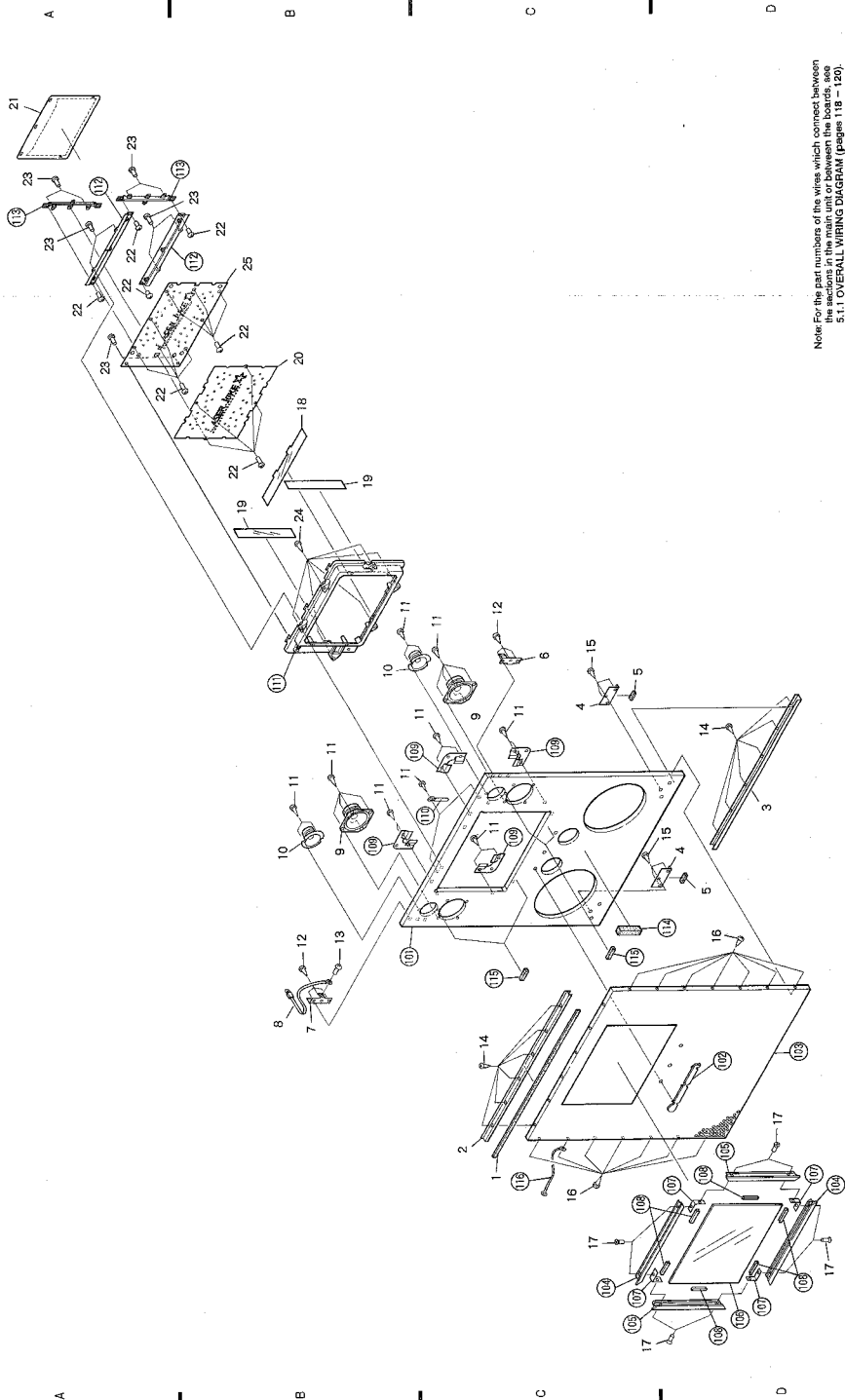
Mark No.	Description	Part No.	Mark No.	Description	Part No.
1	Ballast	DTH1114	101	Stay A	DND1074
2	Glow lamp socket	DKK1009	102	CA holder A	DNF1235
3	Network assembly	SWN1272	103	Hinge holder	DNF1229
4	Fuse (FU601, 2A)	DEK1016	104	Rear plate	DNF1303
5	Speaker (Mid-range)	10-757A	105	Coin guide (A)	DNK1614
6	Speaker holder	SNB1038	106	Coin guide cover	DNH1354
7	Hinge	DNB1193	107	Channel	DXB1364
8	CA spring	DBH1035	108	Insertion guide A	DNH1128
9	Protection net	SNCI078	109	CA holder B	DNF1236
10	Door stay B	DND1022	110	HL holder assembly	DXB1198
11	LAMP	DWX1111	111	CH lever assembly	DXB1199
12	Glow lamp	DEL1007	112	Bill holder (L)	DNH1323
13	Bill holder (F)	DNH1322	113	Bill holder (RE)	DNH1325
14	E-ring ϕ 3	YES9BJC	114	Bill holder (R)	DNH1324
15	Screw	BSZ30P060FMC	115	Tape C	DED1044
16	Screw (3.5 x 12mm)	DBA1007	116	Tape D	DED1045
17	Screw	TNC3SP140FZK	117	DS start A	DLA1296
18	Screw	AYC30P250FMC	118	DS base	DND1053
19	Screw	AMZ30P060FZK	119	Door stay A	DND1088
20	Screw	BSZ40P060FZK	120	DS start B	DLA1125
21	Screw	BBZ40P080FMC	121	Ornament sash	SAP1073
22	Screw	BBZ30P080FMC	122	Shield packing (A)	DECI216
23	Screw	BPZ30P080FCU	123	Cord holder	VNF-069
24	Screw	PMB40P080FMC	124	*****	VNF-069
25	Screw	AMZ40P080FMC	125	Cord holder	VNF-005
26	Coin acceptor	DXB-134	126	*****	
27	Washer	WA4ZF120M100	127	Terminal holder B	DNF1281
28	Bill acceptor	DXB1363	128	Terminal stay	DNH1607
29	Power transformer (T3, T4)	DTX1003	129	Cord clamp A	SNE1009
30	Screw	BBZ30P080FZK	130	Cord clamp B	SNE1010
31	External panel	DNC1207	131	Cabinet	SMM1368
32	Nut	NKX2FUC	132	Rear cover	DNH1601
33	COTM	DWX1249	133	Shutter	DNH1602
34	EXTB	DWK1052			
35	Band	DBC1043			
36	Screw	PMB30P140FMC			

4.1.4 GRILL BOARD SECTION

Parts List

Mark No.	Description	Part No.	Mark No.	Description	Part No.
1	Packing	SEB1068	101	Grill board	SMA3115
2	Sash	SNH1017	102	Badge	SAM1231
3	Sash	SNH1018	103	Punching net	SNC1106
4	Door hinge	SNB1041	104	Sash A	SNH1022
5	Cushion	SEB1072	105	Sash B	SNH1023
6	Catch plate L	SNB1039	106	Glass plate	SLG1071
7	Catch plate R	SNB1040	107	Frame fixing holder	SNM1293
8	Safety belt	SEW1014	108	Cushion	SEB1105
9	Speaker (Mid-range)	10-757A	109	Clamp holder	SRK1002
10	Speaker (Tweeter)	D66-AP45-52L	110	Cord holder	SNE1009
11	Screw	TNC35P140FZK	111	Illumination base	DNK2172
12	Screw	SEA1061	112	Illumination stay (A)	DND1103
13	Screw	PMA60P100FMC	113	Illumination stay (B)	DND1104
14	Screw	RWC31P200FLC	114	Cushion	SEB1074
15	Screw	PMB50P160FZK	115	Net spacer	SEB1104
16	Screw	CWC31P200FZK	116	Earth lag assembly	SDF1026
17	Screw	CMZ30P060FMC			
18	Mirror (A)	DAF1037			
19	Mirror (B)	DAF1038			
20	Mirror (R)	DAF1036			
21	Illumination cover	DEC1420			
22	Screw	BEZ30P060FMC			
23	Screw	BFZ30P060FUC			
24	Screw	DBA11008			
25	ILLM	DWG1262			





Note For the part numbers of the wires which connect between
the instrument panel and the center console, refer to
E11 OVERALL WIRING DIAGRAM (pages 118 - 120).

4.1.5 MENU BOARD SECTION

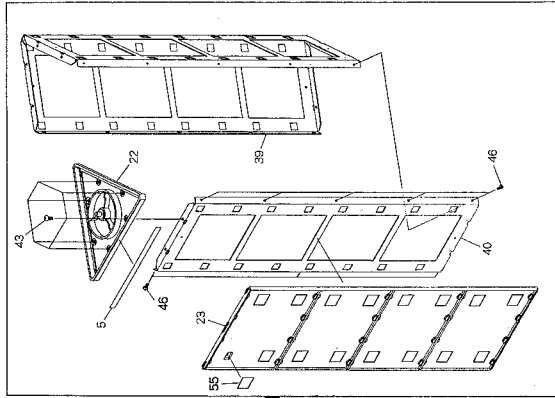
Note: For the part numbers of the wires which connect between the sections in the main unit or between the boards, see 5.1.1 OVERALL WIRING DIAGRAM (pages 118 - 120).

4

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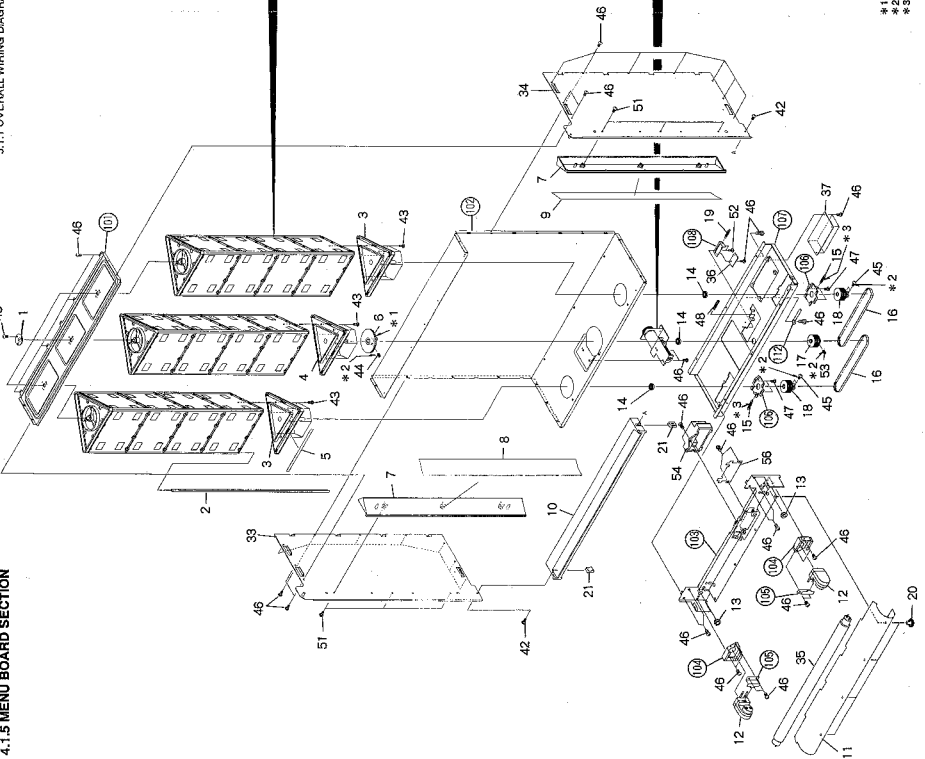


A

B

C

D



A

B

C

D

*1: Foil GYA-008
*2: Silicone grease
*3: Silicone grease
GYL1002 or GYA-009

Parts List

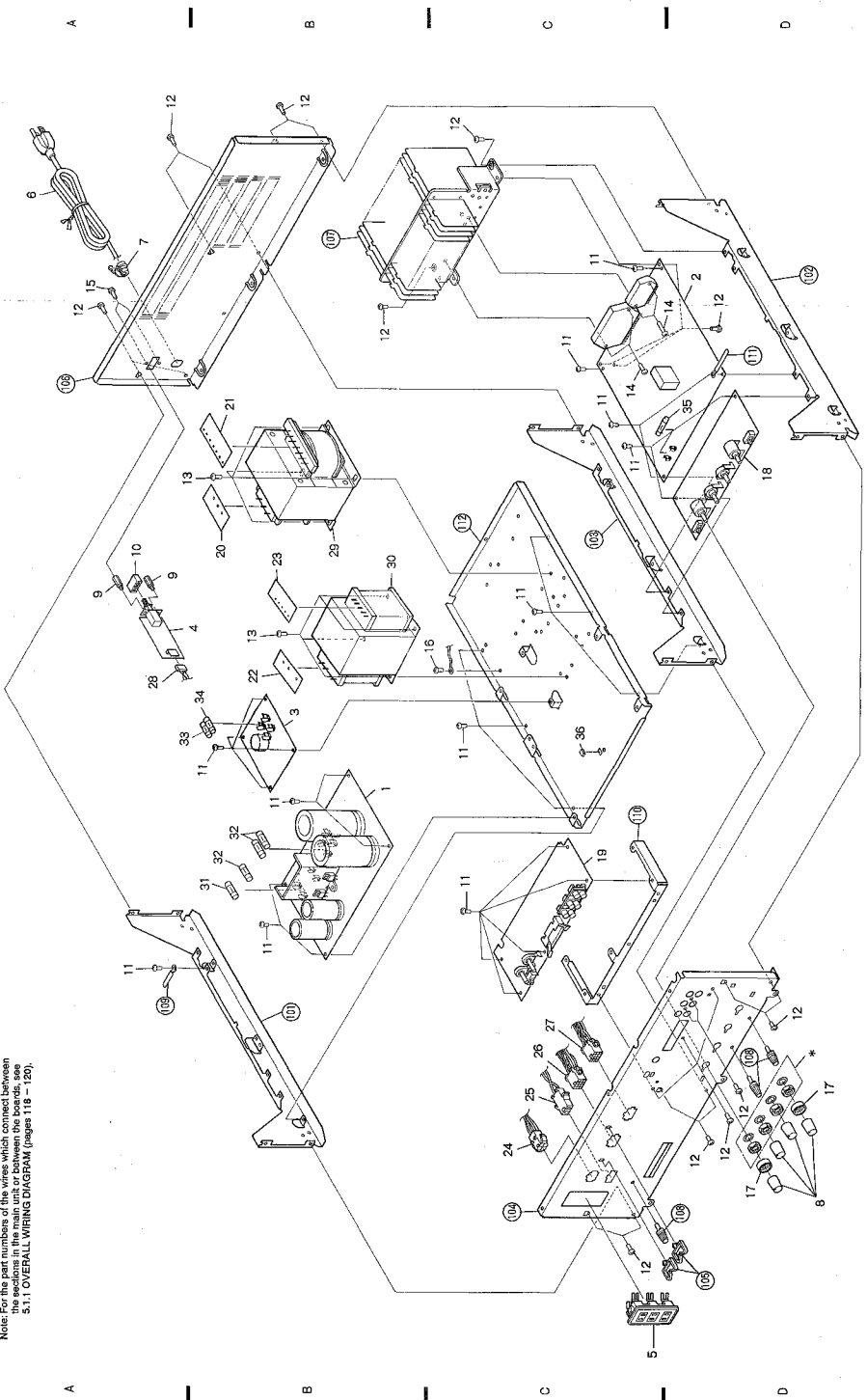
Mark No.	Description	Part No.	Mark No.	Description	Part No.
1	Shaft holder	DNK1633	49	Screw	BMZ26P060FMC
2	Corner edge	DNF1257	50	Screw	ZMD26H030FBT
3	Menu cap (L)	DNK1629	51	Screw	BPZ30P080PCU
4	Menu cap (M)	DNK1630	52	Screw	AMZ30P060FZK
5	Menu sheet	DEC1252	53	Screw	ZMD40H080FBT
6	Worm wheel	DNK1621	54	FL cover	DNK1478
7	Side ornament plate	DNK1626	55	Menu number label	DEC1347
8	Side ornament plate sheet (L)	DEC1250	56	LACN	DWX1248
9	Side ornament plate sheet (R)	DEC1251			
10	Ornament plate	DNK1627			
11	Illumination sheet	DEC1224			
12	Fluorescent lamp socket (upper)	DNK1006	101	Top cover	DNA1065
13	Bushing	DEC1220	102	Back frame	DNA1064
14	Bearing	DXB - 108	103	Lamp stay	DNF1380
15	Tension spring (under)	DBH1107	104	Socket holder (L)	DNF1247
16	Synchro belt	DNK1012	105	Socket holder (S)	DNF1248
17	Center pulley	DNK1622	106	Tension plate (under)	DNF1251
18	Synchro pulley	DNK1623	107	Under frame	DNA1066
19	Adjustment spring	DBH1108	108	Adjustment plate	DNF1241
20	Plastic rivet	DEC - 176	109	Motor holder	DNF1240
21	Speed nut	VBN - 002	110	Sensor holder	DNF1273
22	Menu cap (U)	DNK1632	111	Motor pulley	DNK1619
23	Menu	DNK1628	112	Cond holder	VNF - 005
24	Worm gear	DLA1300			
25	Pulley	DNK1620			
26	Worm shaft holder	DNK1624			
27	S2M timing belt	DMS1006			
28	Encoder disc assembly	DXB1160			
29	Motor	DXM1033			
30	Motor assembly	DXX1368			
31	C702, C704	CEANP010M50			
32	C701, C703	CGDYX104M25			
33	Side frame (L)	DNA1070			
34	Side frame (R)	DNA1071			
35	Fluorescent lamp	DEL - 110			
36	POSS	DWX1110			
37	ROTA	DWX1109			
38	CNTB	DWX1132			
39	Triangle frame (L)	DNH1328			
40	Triangle frame (S)	DNH1329			
41	Washer	WA40Z080D050			
42	Screw	BBZ30P080FZK			
43	Screw	BBZ40P060FMC			
44	Screw	ZMD40H080FBT			
45	Screw	SNMZ30H120FBT			
46	Screw	BBZ30P060FMC			
47	Screw	PMH30P060FMC			
48	Screw	SNMZ30H200FMC			

4.1.6 AMP SECTION

Parts List

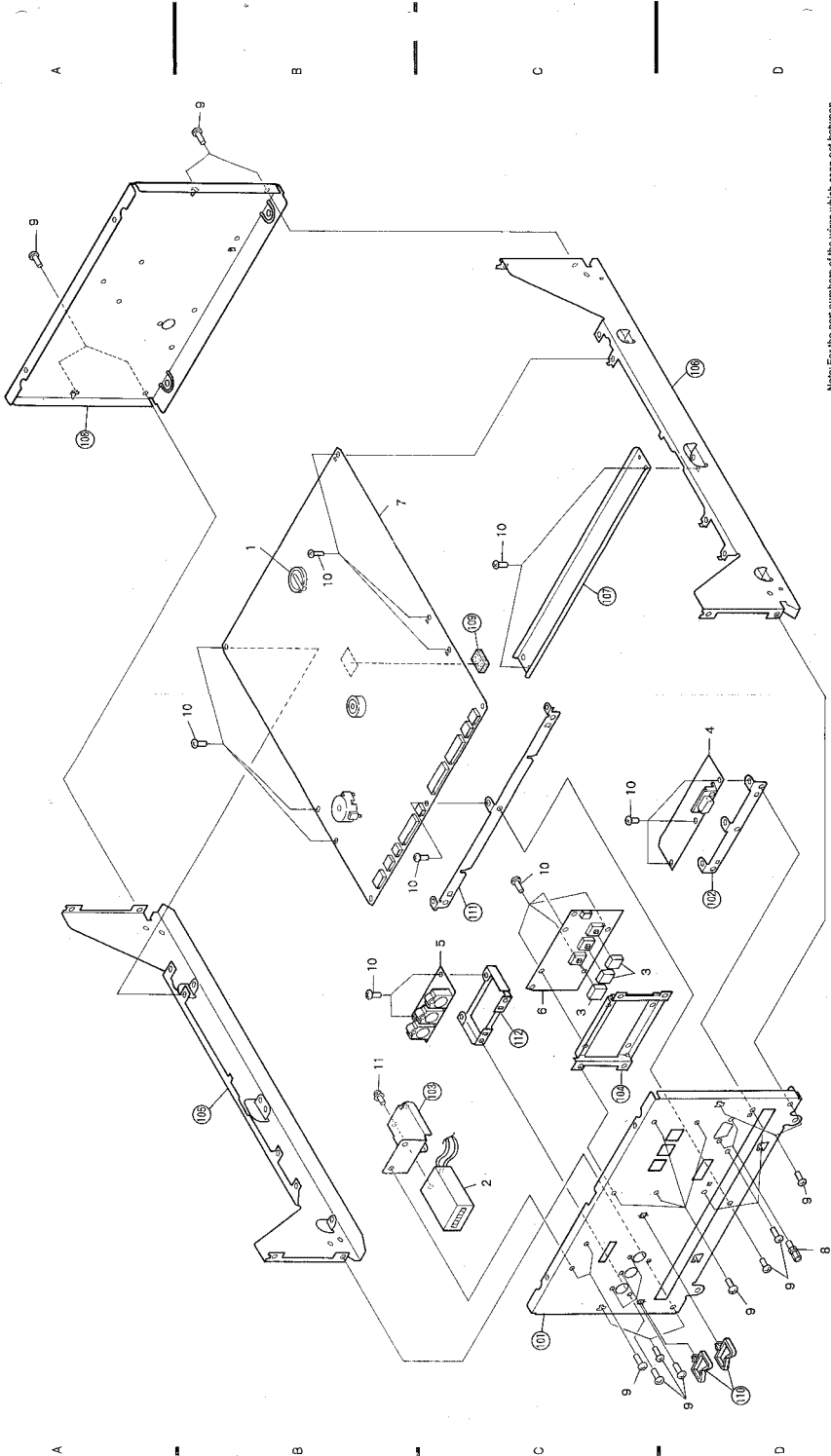
Mark No.	Description	Part No.	Mark No.	Description	Part No.
① 1	POWB	DWR1103	101	Side frame L	DND1057
① 2	PAMP	DWH1008	102	Side frame R	DND1058
① 3	ACIN	DWR1108	103	Center frame	DND1059
① 4	PSWB	DWS1163	104	Front panel A	DNB1037
△ 5	3P AC outlet	AKP-504	105	Wire clip	DEC1157
△ 6	AC power cord	DDG1025	106	Rear panel A	DNC1205
△ 7	Strain relief	VBC-201	107	Heat sink	DNG1046
① 8	VR knob B	RAC1211	108	Earth terminal	DKE-102
① 9	Staddle	DLA-177	109	Cord holder	VNF-005
① 10	Push knob	DAC1107	110	TCMX holder	DND1105
① 11	Screw	BEZ30P060FMC	111	Cord holder	VNF-069
① 12	Screw	BEZ30P080FZK	112	Transformer frame	DND1060
① 13	Screw	BEZ40P080FMC			
① 14	Screw	BEZ30P140FMC			
① 15	Screw	AMZ30P060FZK			
① 16	Screw	PMB40P080FMC			
① 17	Knob	DA A1062			
① 18	TCMX	DKI1031			
① 19	SSLC	DKW1033			
① 20	NTRP	DWR1109			
① 21	MTRS	DWR1110			
① 22	STRP	DWR1111			
① 23	STRS	DWR1112			
① 24	Connector assembly	DKF2241			
① 25	Connector assembly	DKP1659			
① 26	Connector assembly	DKP2243			
① 27	Connector assembly	DKP2244			
① 28	Connector assembly	DKP1714			
△ 29	Power transformer (AC120VXT1)	DTT1064			
△ 30	Power transformer (AC120VXT2)	DTT1065			
△ 31	Fuse (FU301, 1.25A)	DEK1013			
△ 32	Fuse (FU302 - FU304, 1.6A)	DEK1015			
△ 33	Fuse (FU752, 3A)	DEK1018			
△ 34	Fuse (FU751, 6A)	DEK1022			
△ 35	Fuse (FU501, 1.5A)	DEK1014			
△ 36	Spacer	DEC1316			

Note: For the part numbers of the wires which connect between the sub-panels, refer to the
5.1.1 OVERALL WIRING DIAGRAM (pages 118 - 120).



*-Nuts and washers are attached to the volumes in the TOMAX.

4.1.7 COMMANDER SECTION



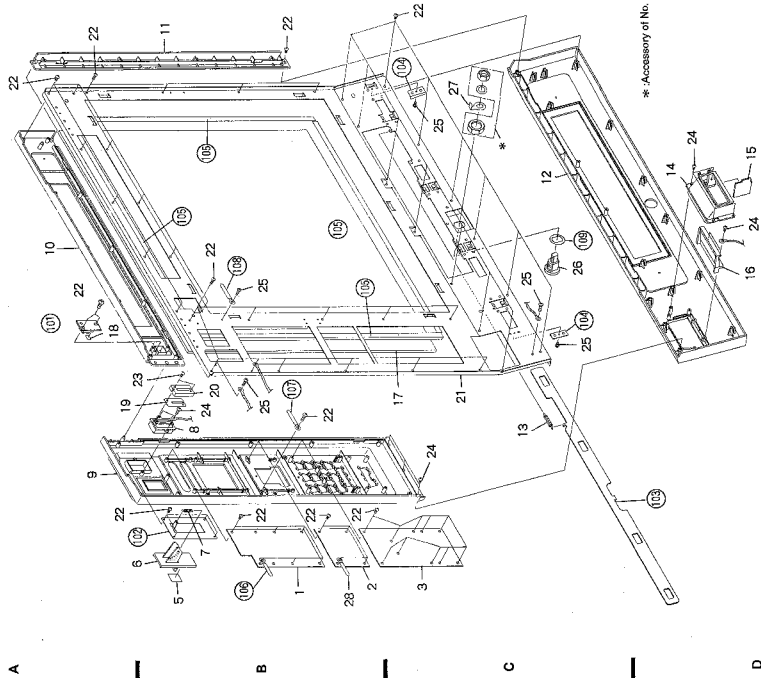
Note: For the pair numbers of the wires which connect between the sections in the main unit or between the boards, see 5.1.1 OVERALL WIRING DIAGRAM (pages 118 - 120).

Parts List

Mark No.	Description	Part No.	Mark No.	Description	Part No.
Δ	1 Lithium batteries	DEM1001	101	Front panel B	DNB1037
	2 Electromagnetic counter	DAW1011	102	P.C.B holder A	DNF1312
	3 Push button	DAC-116	103	Counter holder	DNF1254
●	4 RSSB	DWX1243	104	P.C.B holder	DNF1092
●	5 CRJB	DWX1168	105	Side frame L	DND1057
●	6 OPER	DWS1156	106	Side frame R	DND1058
●	7 CONT	DWG1250	107	Reinforced frame	DND1061
	8 Bolt	DBA1038	108	Rear panel B	DNCL206
	9 Screw	BBZ30P080FZK	109	Cushion	DEB1125
	10 Screw	BBZ30P060FMC	110	Wire clip	DEC1157
	11 Screw	PMB30P050FCU	111	P.C.B holder C	DNF1314
			112	Terminal holder C	DNF1282

4.1.8 TOP DOOR SECTION

Parts List		Part No.		Part No.	
Mark No.	Description	Mark No.	Description	Mark No.	Description
1	MESS	101	SENS	DWX1113	
2	DJSP	102	Coin- return lever fixing plate	DNF1238	
3	KEYB	103	Top door lock plate	DNH1371	
4	104	Lock plate stopper	DNH1321	
5	Coin- return lever sheet B	105	Glass sash	DECI215	
6	Coin- return lever	106	Cord holder	DNF128	
7	Coin- return lever spring	107	Cord holder	VNF-005	
8	Coin insertion hole	108	Cord holder	VNF-069	
9	Operation panel	109	Plate B	DECI214	
10	Top door panel (upper)				
11	Top door panel (side)				
12	Top door panel (under)				
13	Lock spring				
14	Bill insertion panel				
15	Transparent panel				
16	Bill insertion hole				
17	Menu glass				
18	IR filter				
19	Coin slit				
20	Coin spacer				
21	Top door base				
22	Screw				
23	Screw				
24	Screw				
25	Screw				
26	Lock				
27	Lock cancellation plate				
28	Cord holder				



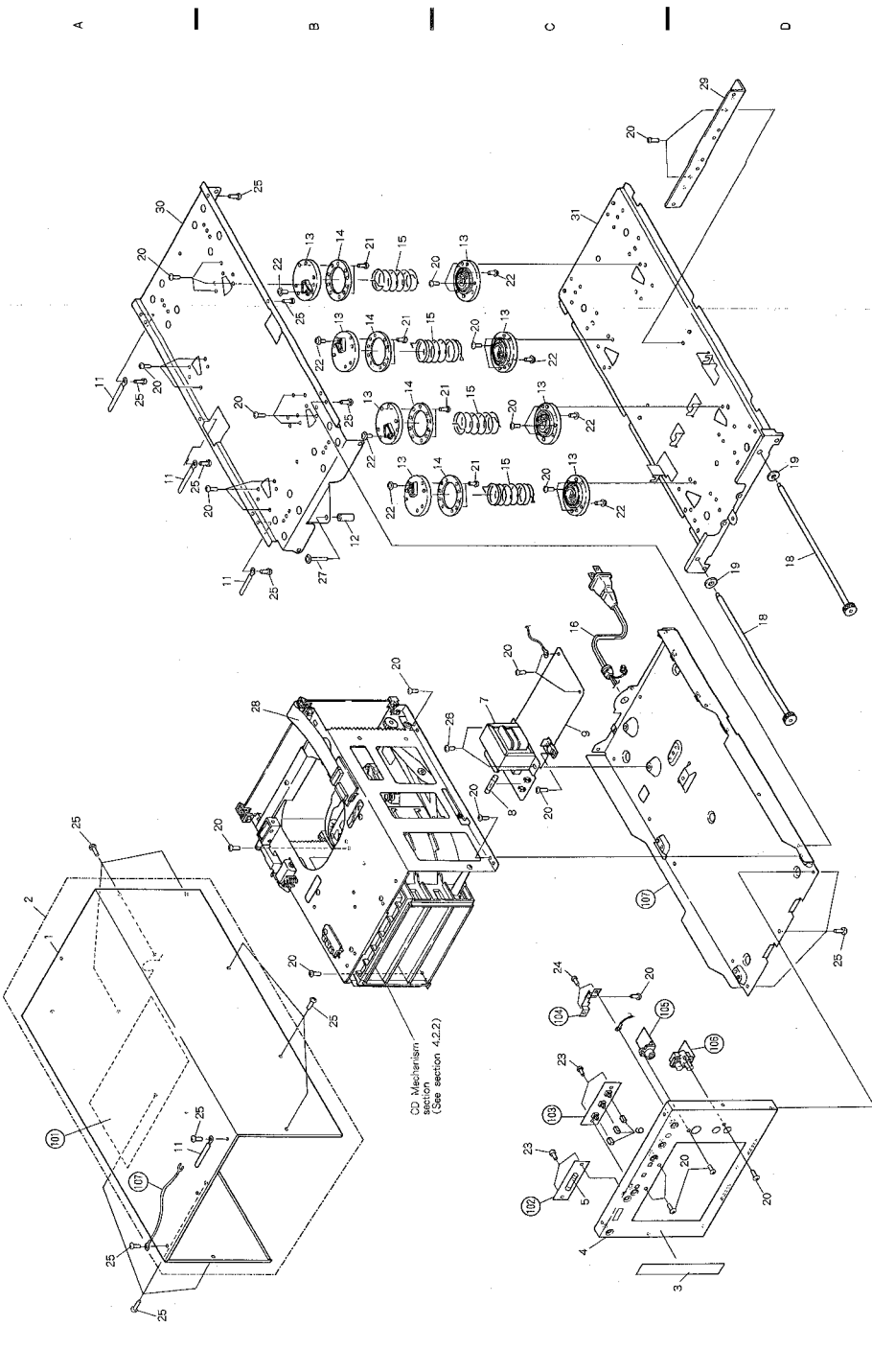
Note: For the part numbers of the wires which connect between the sections in the main unit or between the boards, see 5.1.1 OVERALL WIRING DIAGRAM (pages 118 - 120).

4.2 CD SECTION

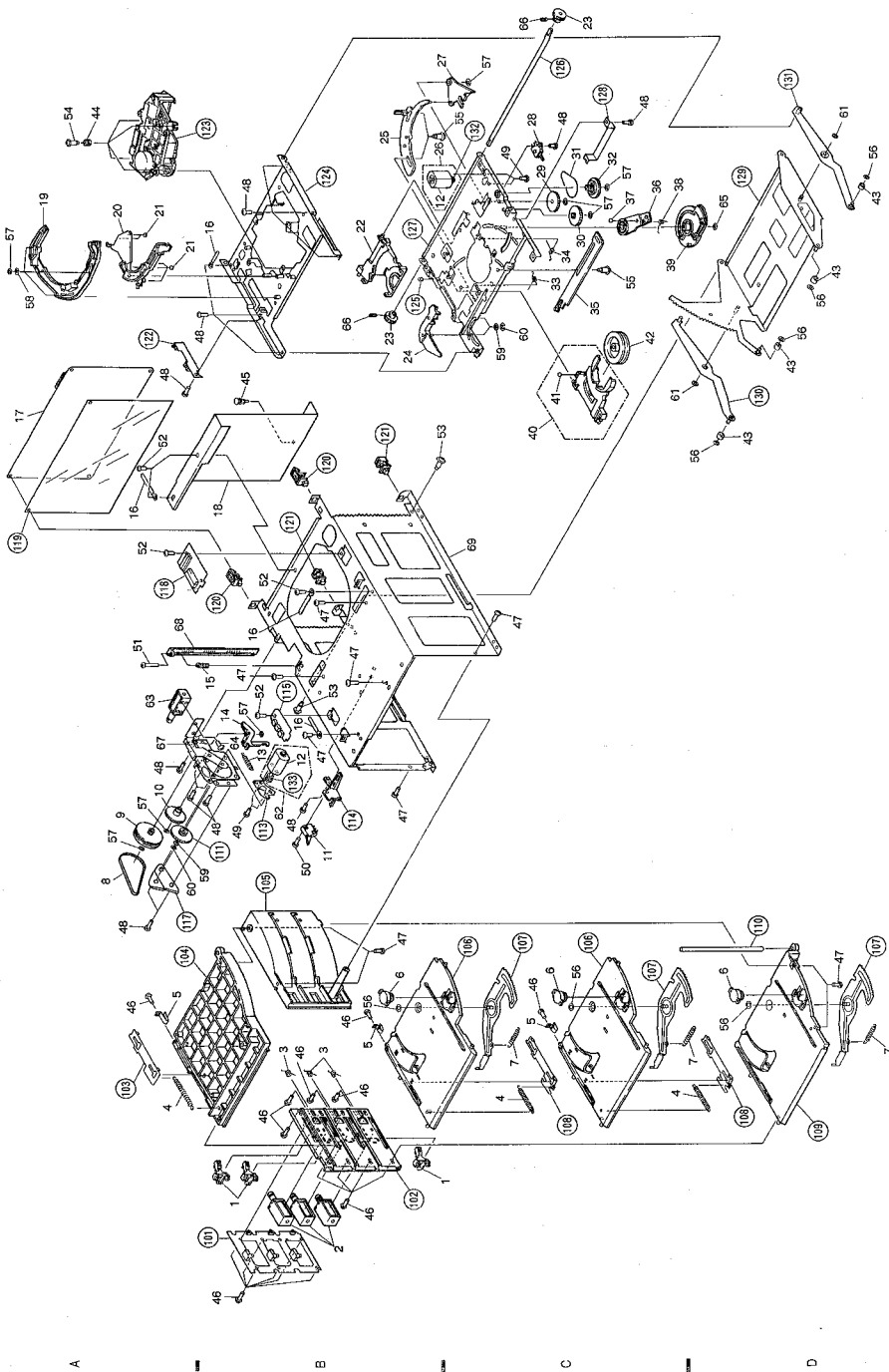
4.2.1 EXTERIOR

Parts List

Mark No.	Description	Part No.	Mark No.	Description	Part No.
1	Bonnet	DNEI083	101	Insulation plate B	DEC1210
2	Bonnet assembly	DXX1357	102	HRMB	DWX1133
3	Label A	DRW1338	103	EKEY	DWS1103
4	Front panel	DNF1012	104	RMJB	DWX1134
5	Hour meter	VXC-006	105	DJAK	DWX1118
6	Push button	DACJ196	106	PIAK	DWX1119
7	Power transformer (T201)	DTT1037	107	Earth lag assembly	DDX1048
8	Fuse (FU201, 315mA)	REK-075			
9	ANLG	DWX1117			
10				
11	Cord holder	RNH-184			
12	Coller	DLAI336			
13	SP holder	DNK1179			
14	Plate B	DNF1075			
15	Spring	DBH1105			
16	AC power cord	DDG1026			
17				
18	Lock shaft	DLAI337			
19	Rubber washer	DEB1123			
20	Screw	BBZ30P080FMC			
21	Screw	PMZ30P040FMC			
22	Screw	IFZ30P060FMC			
23	Screw	AMZ30P060FMC			
24	Screw	PMZ30P060FMC			
25	Screw	PDZ30P060FMC			
26	Screw	BBZ40P080FMC			
27	Screw	AMZ40P250FMC			
28	17P flexible cord	DDD1027			
29	Slipping angle	DNH1319			
30	Upper base	DNH1318			
31	Under base	DNH1317			
32	Chassis	DNA1077			



4.2.2 MECHANISM SECTION

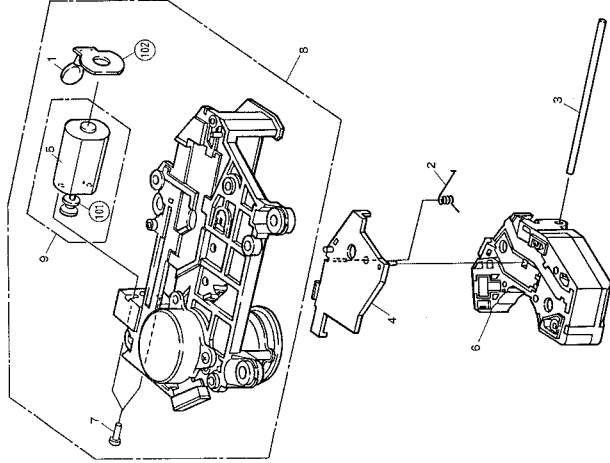


Parts List

Mark No.	Description	Part No.	Mark No.	Description	Part No.
1	Lock lever	DNK1566	50	Screw	PMZ20P080FMC
2	Plunger	DXPI008	51	Screw	BMZ26P120FMC
3	Lock spring	DBH1101	52	Screw	PCZ30P050FZK
4	SM spring	PBH1015	53	Link screw	DBA1023
5	Spring	DBK1028	54	Floating screw	PBA1002
6	Damper assembly	REC1005	55	Screw	PBA-125
7	Eject spring	P5H-465	56	Washer	WT26D04FD060
8	Timing belt	DMS1011	57	Washer	WT26D04FD025
9	Timing pulley	DNK1578	58	Washer	WA31D0054D050
10	Gear E2	DNK1575	59	Washer	WA31D0054D025
11	Slide switch	DSH1011	60	E-ring	YEZ5FUC
12	Motor	PXM1002	61	Washer	WT31D0054D050
13	(SELECT, LOADING)	DBH1100	62	Select motor assembly	DXX1358
14	Select lever	DNK1579	63	Plunger	DXPI009
15	Sensor spring	DBH1102	64	Screw	BMZ26P030FMC
16	Cord holder	RNH-184	65	Washer	WT31D0054D013
17	DEGT	DWX1116	66	Screw	ZMD26H040FBT
18	Sheet	DEC1237	67	Gear angle	DNH1457
19	Cam	PNW1110	68	Sensor plate	DNK1567
20	Upper tray	PNW1111	69	Main chassis	DNA1056
21	Cushion A	PED1001	101	MISW	DNW1102
22	Clamper holder B	DNK1581	102	Side guide L	DNK1562
23	Synco gear	DNK1080	103	SM select A	DNH1299
24	Turn drive lever	DNK1577	104	Top guide	DNK1559
25	Clamper cam	DNK1574	105	Side guide R	DNK1563
26	Motor assembly	PYY1025	106	Center guide	DNK1560
27	Clamper lever	DNK1573	107	Eject lever	DNH1298
28	Lever switch	DSK1001	108	SM select B	DNH1300
29	Gear A	DNK1569	109	Bottom guide	DNK1561
30	Gear B	DNK1570	110	Guide bar	DLA1287
31	Belt	DBE1104	111	Gear EF	DNS1081
32	Gear pulley	PNW1095	112	*****	
33	Clamper spring T	PBH1016	113	Motor base	DNH1302
34	Clamper spring B	DBH1120	114	Sensor holder	DNK1576
35	Drive plate	DNK1572	115	REJC	DWX1114
36	Drive lever	DNK1571	116	*****	
37	Steel ball ϕ 4	PBP-001	117	Reinforced plate	DNF1311
38	Tension spring	DBH1103	118	PREC	DWX1115
39	Main gear	DNK1568	119	Insulation plate A	DEC1209
40	Clamper holder T	PNW1107	120	Card edge spacer	DEC1211
41	Steel ball ϕ 3	PBP-009	121	Cornet post	DEC1212
42	Clamper	PNW1857	122	SENS	DWX1113
43	Roller	DLA1286	123	Servo mechanism assembly A	DXB1189
44	Floating rubber	PBE1014	124	Upper cassis	DNA1054
45	Plastic revet	DEC-176	125	Rubber tube	PBE1030
46	Screw	BFZ20P080FZK	126	Synchro shaft	DLA1288
47	Screw	BSZ26P100FMC	127	Sub cassis	DNA1055
48	Screw	PMZ20P040FMC	128	Hold plate	DNH1294
49	Screw	BSZ26P030FMC	129	Link plate	DNH1295
			130	Link L	DNH1296
			131	Link R	DNH1297
			132	Motor pulley	DNK1580
			133	Motor pulley	PLB-263

4.2.3 SERVO MECHANISM SECTION

Part No.	Mark No.	Description	Part No.	Mark No.	Description	Part No.
1		Semiconductive ceramic capacitor	CGDYX104M25		101	Motor pulley
2		Drive spring	PBH1008		102	Carriage M board
3		Guide bar	PLA1004			
4		Carriage plate	PNW1063			
5		Motor	PXM1002			
6		Pickup assembly	PWY1009			
7		Screw	FMZ20PC30FMC			
8		Spindle motor assembly	DAX1361			
9		Motor assembly	FYY1025			



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2. CAPY Index: unless (S) :
3. VOLI Index: unless (S) :
4. OTHI Index: unless (S) :

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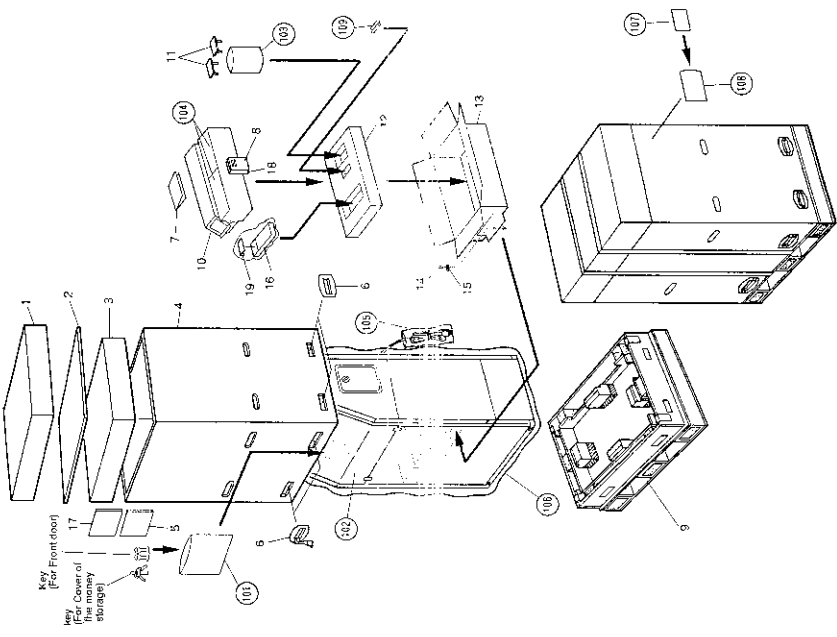
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- LOC
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- S100

4.3 PACKING

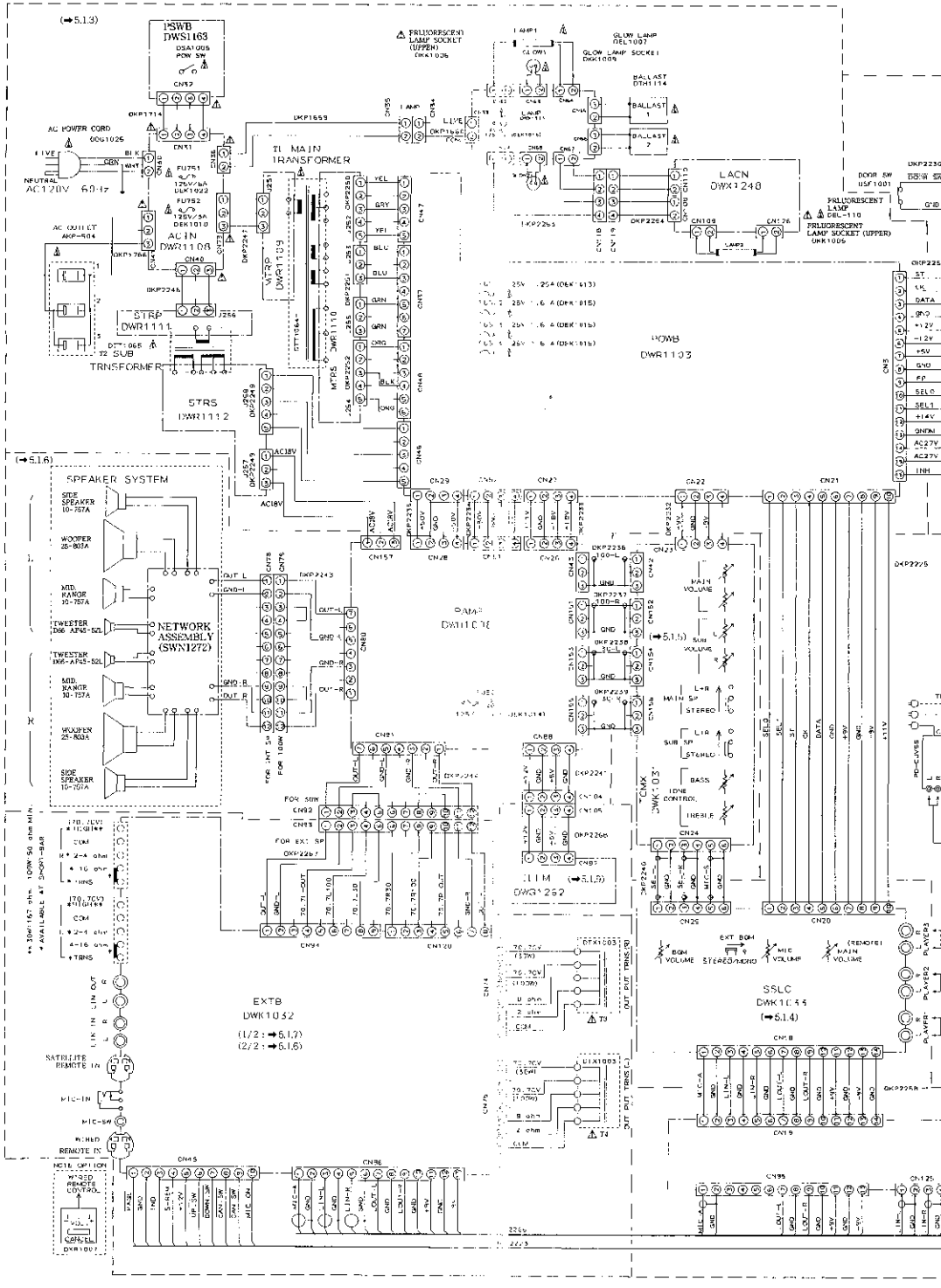
Parts List

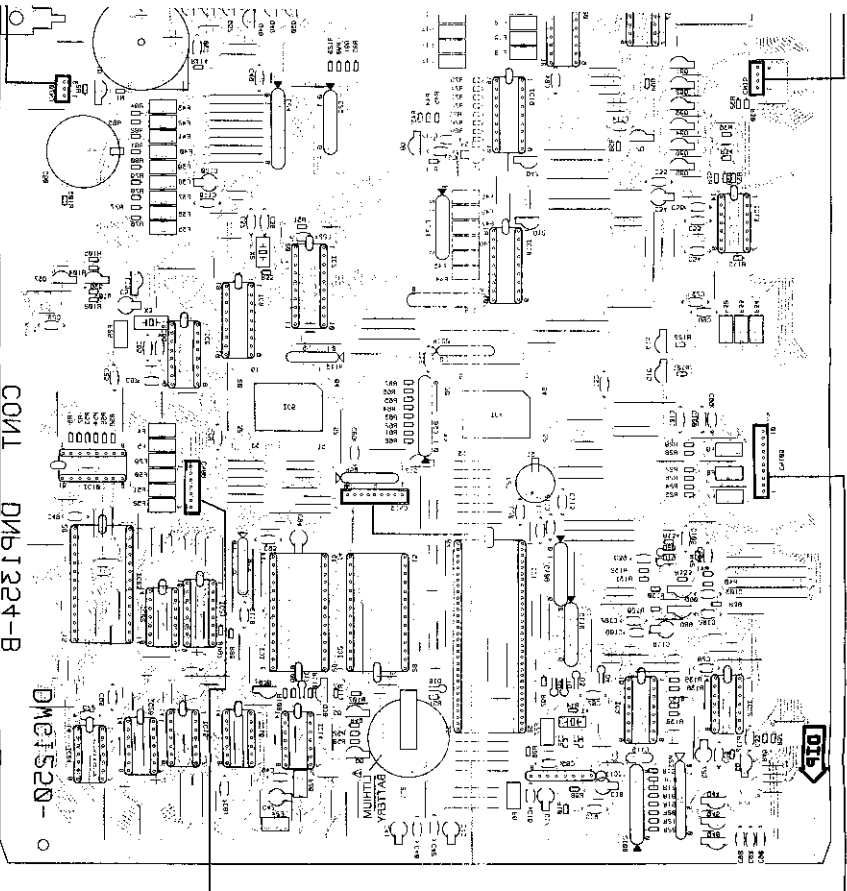
Mark No.	Description	Part No.
1	Packing cap	DHG1326
2	Reinforcement plate	SC011366
3	Pad assembly B	SH11380
4	Packing case	DHG1325
5	Operating instructions (English)	DR01064
6	PP joint	AHG 204
7	Micro number label	DEC1347
8	Display plate (F)	SH11611
9	Control panel	SH11612
10	Coin box assembly	DXB1229
11	Coin insertion cover	DNK1671
12	Roll	DHA1157
13	Accessary case	DHA1155
14	Washer	DHA1107
15	Washer	WA42F120M100
16	Remote control unit	DXR1018
17	OWNER'S Manual	AP2264
18	Display Plate (A)	SH11612
19	Case C	DNK207

Mark No.	Description	Part No.
101	Vinyl bag	YFN-014
102	Packing sheet	DHL1024
103	Vinyl bag	Z21-1036
104	Magazine assembly	DXH1205
105	Vinyl bag	VEG-012
106	Packing bag	SHL1089
107	Follow up card	DRY1032
108	Vinyl bag	DHL1011
109	Battery (R03, AAA)	YBK-022



5.1 MAIN SECTION
5.1.1 OVERALL WIRING DIAGRAM

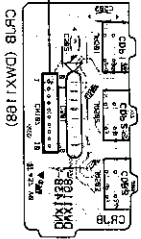




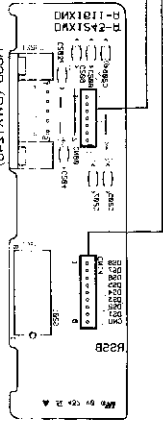
IC1A IC2A IC3A IC4A IC5A IC6A IC7A IC8A IC9A IC10A
 IC1B IC2B IC3B IC4B IC5B IC6B IC7B IC8B IC9B IC10B
 IC11 IC12 IC13 IC14 IC15 IC16 IC17 IC18 IC19 IC20
 IC21 IC22 IC23 IC24 IC25 IC26 IC27 IC28 IC29 IC30
 IC31 IC32 IC33 IC34 IC35 IC36 IC37 IC38 IC39 IC40
 IC41 IC42 IC43 IC44 IC45 IC46 IC47 IC48 IC49 IC50
 IC51 IC52 IC53 IC54 IC55 IC56 IC57 IC58 IC59 IC60
 IC61 IC62 IC63 IC64 IC65 IC66 IC67 IC68 IC69 IC70
 IC71 IC72 IC73 IC74 IC75 IC76 IC77 IC78 IC79 IC80
 IC81 IC82 IC83 IC84 IC85 IC86 IC87 IC88 IC89 IC90
 IC91 IC92 IC93 IC94 IC95 IC96 IC97 IC98 IC99 IC100

CONL
DMP1324-B

DME1520-



This P.C.B. connection diagram is viewed from the foil side.

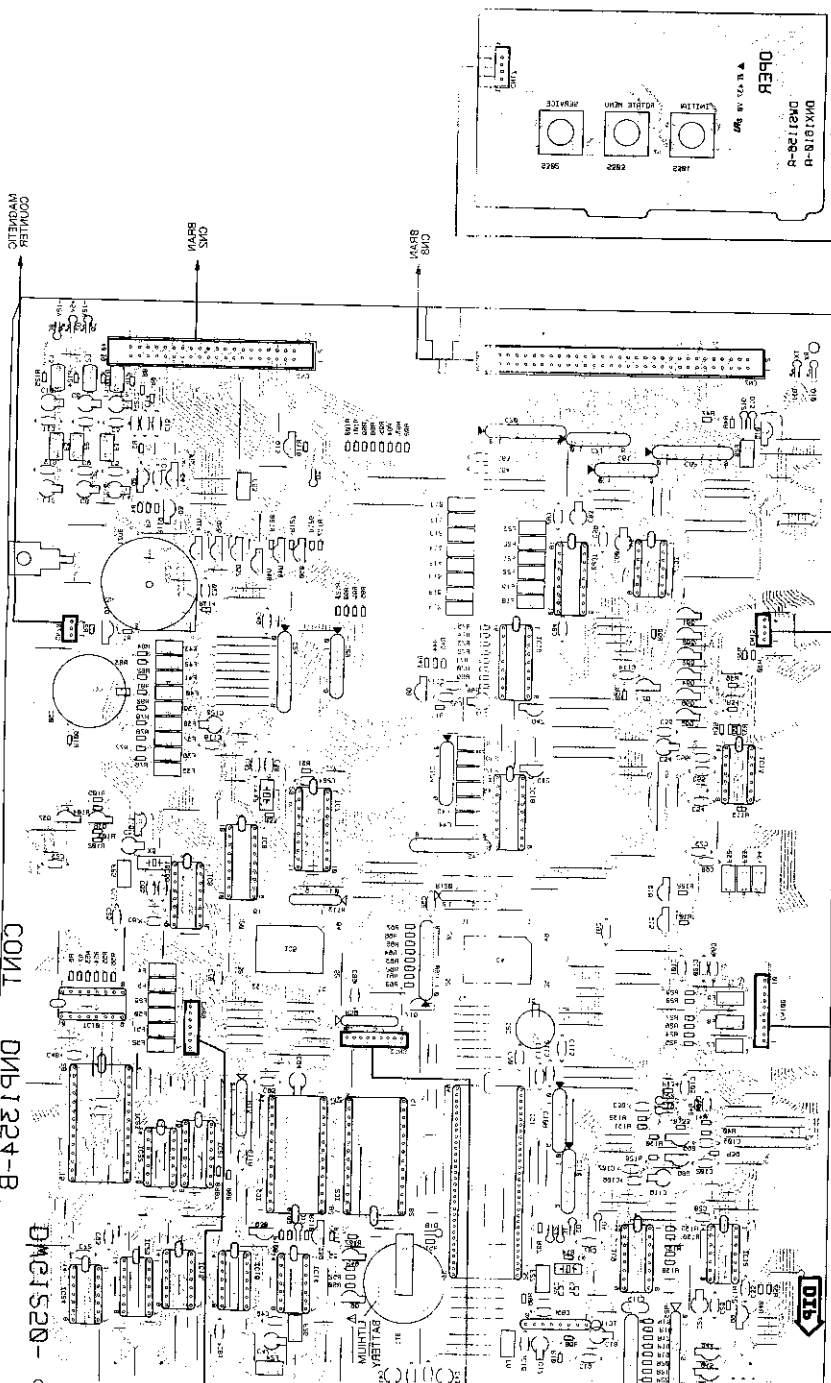
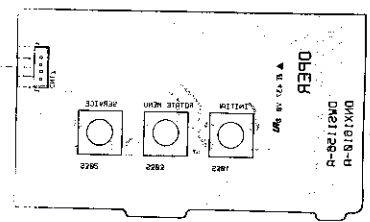


(B2SXXW) B22B

4 | 2 | 6 | 1 | 8 | 6
 A | B | C | D

1 2 3 4 5 6

OPER (DMG1250)



COMPLETIC MAGNETIC

COMPL. DMG1250-B

DMG1250-

0.06 0.2 0.5 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32 33 34 35 36 37 38 39 40 41 42 43 44 45 46 47 48 49 50 51 52 53 54 55 56 57 58 59 60 61 62 63 64 65 66 67 68 69 70 71 72 73 74 75 76 77 78 79 80 81 82 83 84 85 86 87 88 89 90 91 92 93 94 95 96 97 98 99 100

C1 - Aaa

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2.1.5 COMPL. HSBW C11B VMD OPER

CONT (DWG1250)

0.56 0.47 0.1 0.19 0.8 0.97
0.48-0.05 0.05 0.07 0.11 0.6 0.6 0.15 0.4 0.17
IC17 IC18 IC19 IC20 IC21 IC22 IC23

0.37 0.36 0.11 0.6 0.6 0.15 0.4 0.17
IC8 IC9 IC10 IC11 IC12 IC13 IC14 IC15

0.35 0.35 0.15 0.6 0.6 0.15 0.4 0.17
IC24 IC25 IC26 IC27 IC28 IC29 IC30 IC31

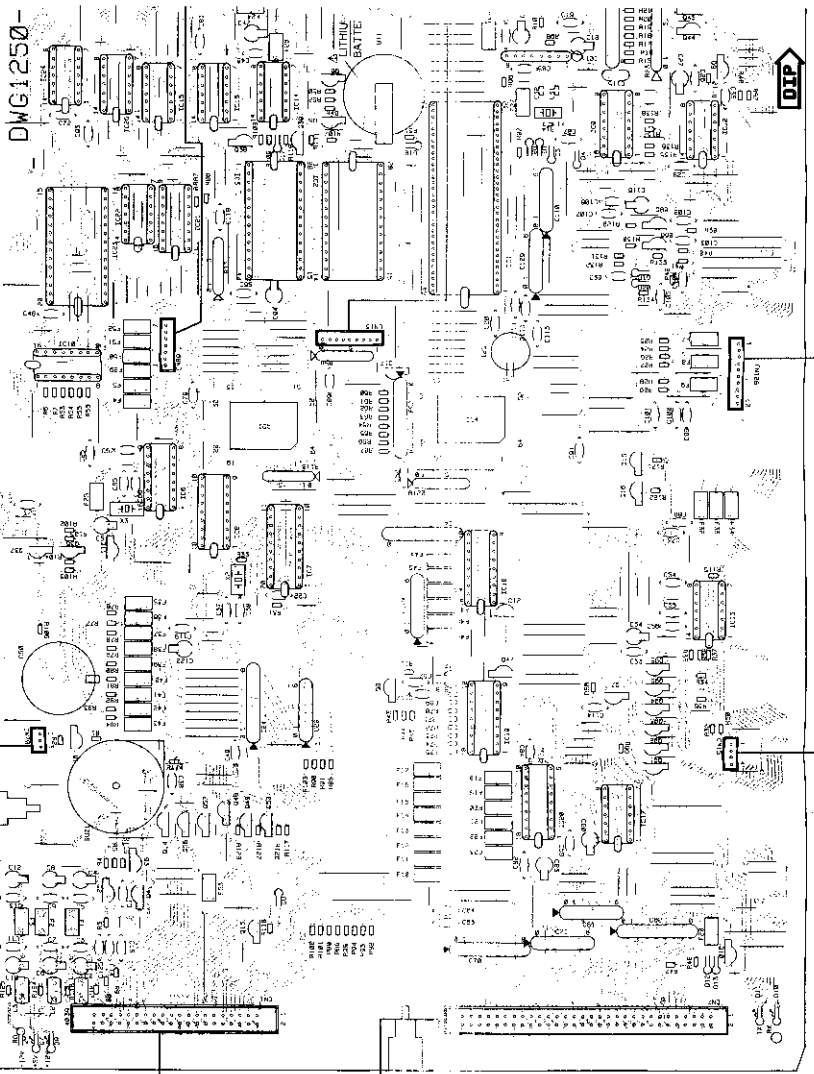
0.35 0.35 0.15 0.6 0.6 0.15 0.4 0.17
IC32 IC33 IC34 IC35 IC36 IC37 IC38 IC39

MAGNETIC COUNTER

BRAN CNZ

BRAN CNB

CONT DNP1354-B

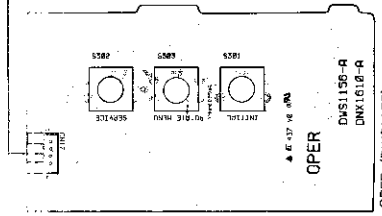


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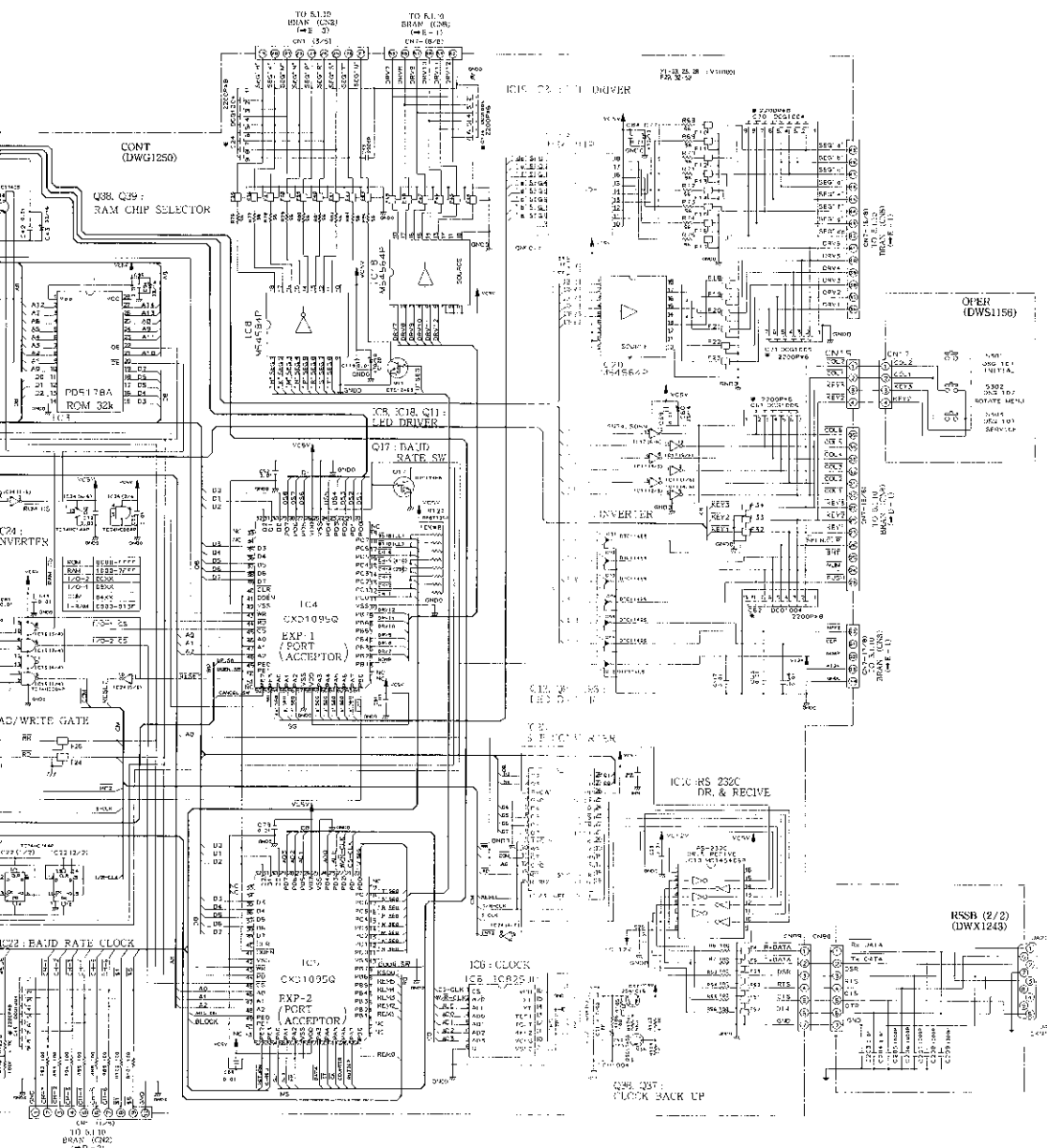


OPER (DW51156)

DIP

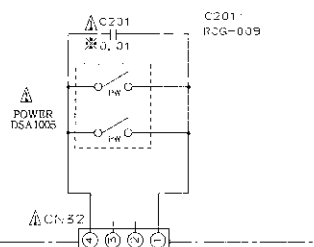
DWG1250-

Note: () [] shows the location number.

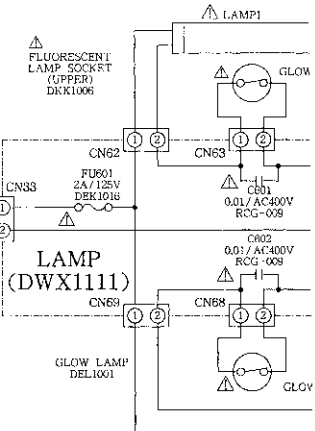
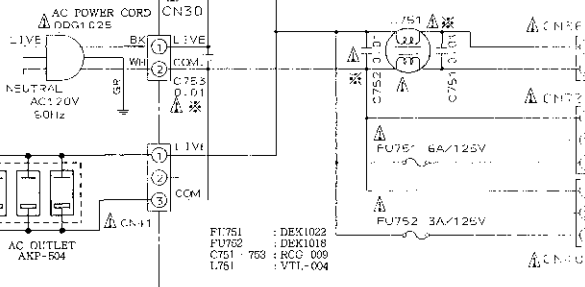


5.1.3 POWB, PSWB, ACIN, MTRP, MTRS, STRS, STRP, LAMP AND LACN

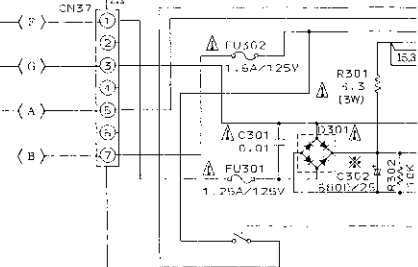
PSWB (DWS1163)



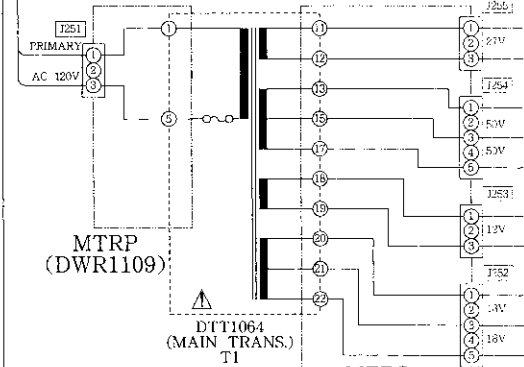
ACIN (DWR1108)



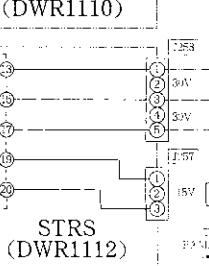
POWB (DWR1103)



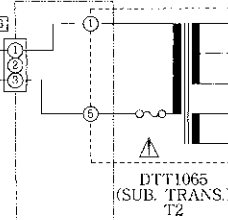
MTRP (DWR1109)



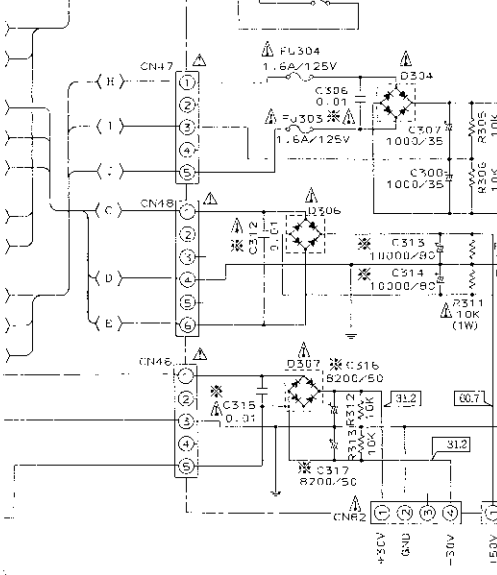
MTRS (DWR1110)



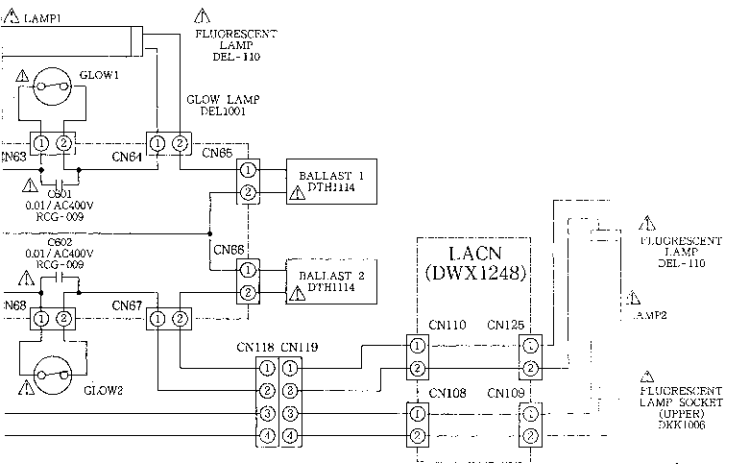
STRP (DWR1111)



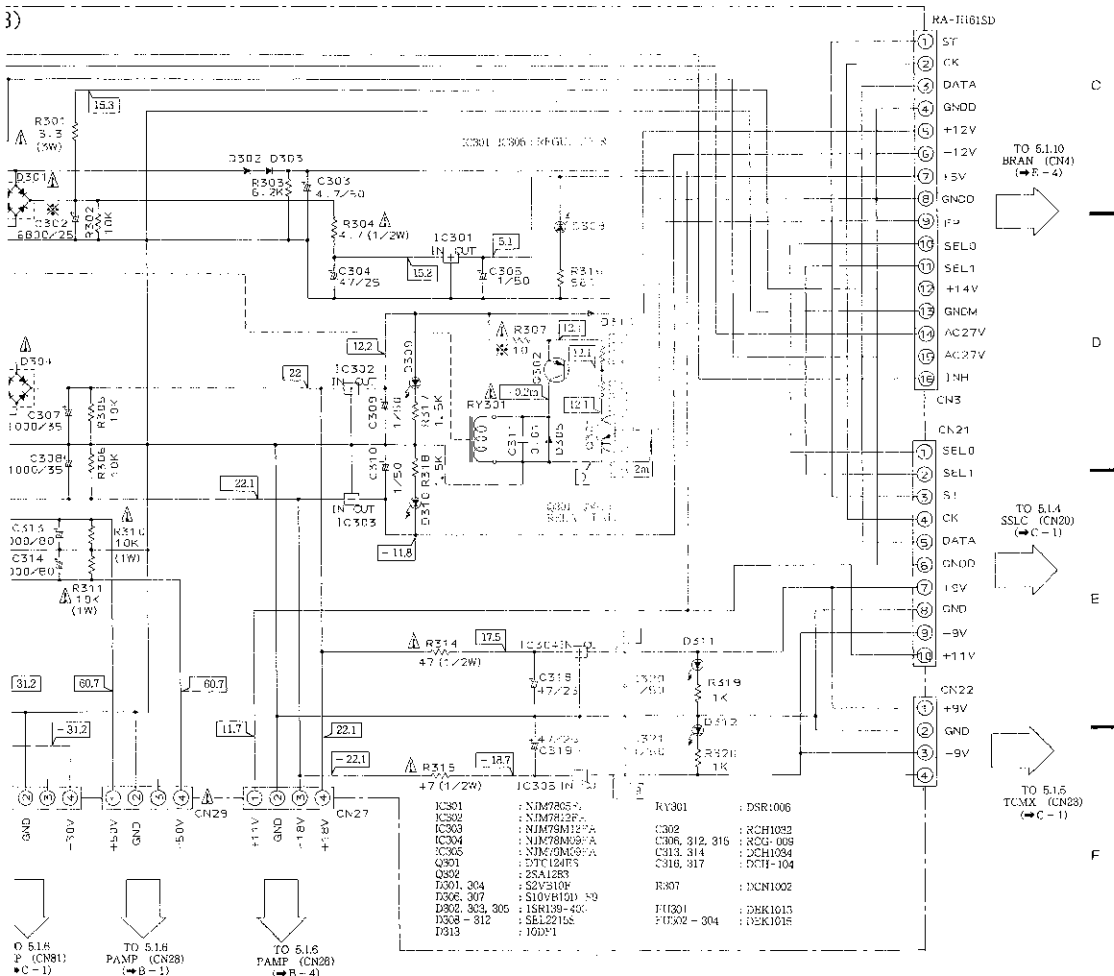
STRS (DWR1112)



TO 5.18 PAMP (CN81) (C-2)



Note: (◀) (◻) shows the location number.



- A
- B
- C
- D
- E
- F

TO 5.1.6 P (CN81) (C-1)
 TO 5.1.6 PAMP (CN28) (B-1)
 TO 5.1.6 PAMP (CN28) (B-4)

K201	: NIM7805	RY301	: DSR106
K202	: NIM7812	C302	: RCH1032
IC303	: NIM78M12	C303, 312, 315	: RCG-009
IC304	: NIM78M05	C313, 314	: 25H1054
IC305	: NIM78M05	C316, 317	: DCH-104
Q301	: DTC124FS	R307	: ICN1002
Q302	: 2SA1285	FU301	: DEK1613
D301, 304	: S2V319	FU302-304	: DEK1015
D305, 307	: S10V810D		
D308, 303, 306	: 1SR139-400		
D309-312	: 5EL22152		
D313	: 10D1		

1

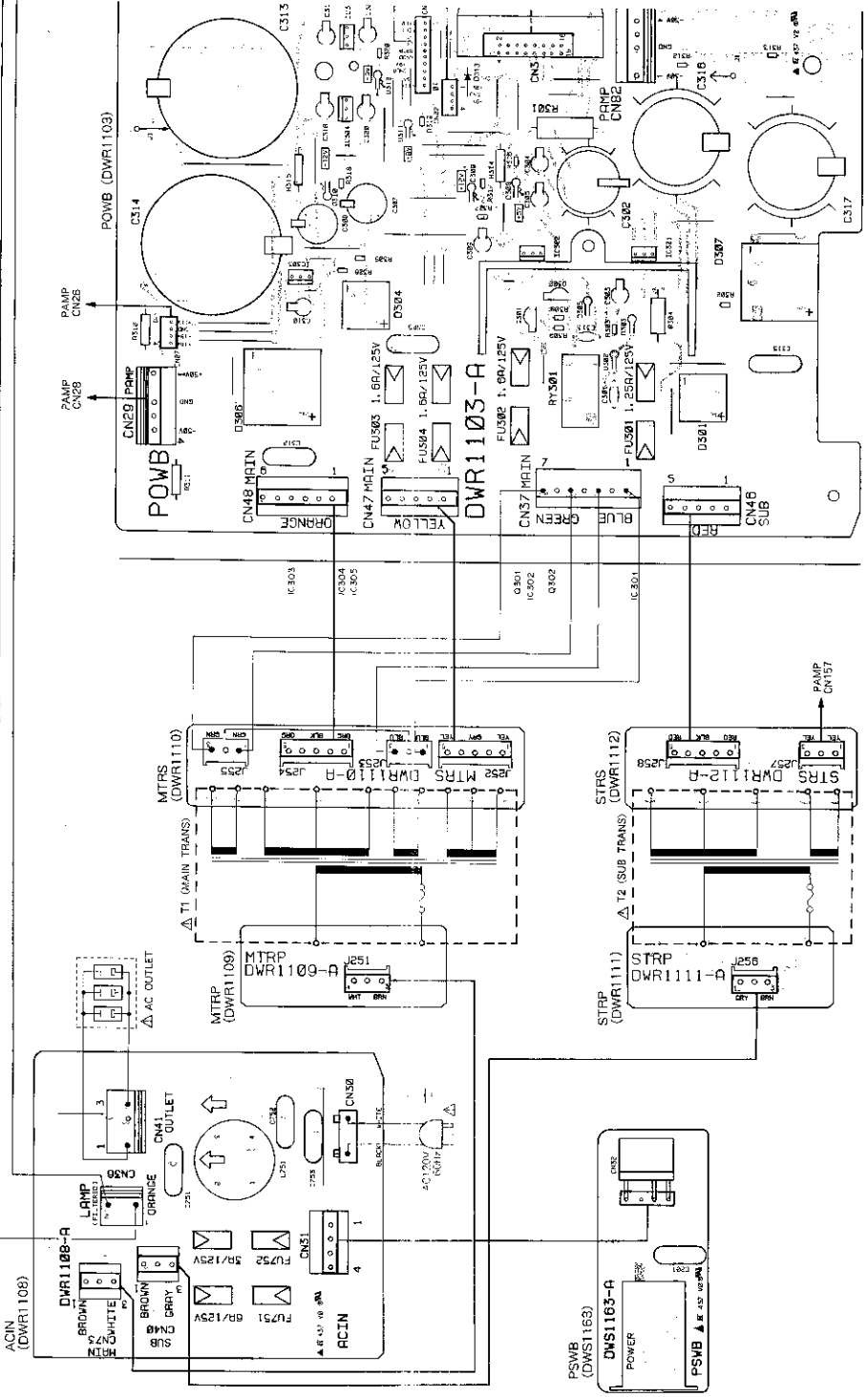
2

3

4

5

6



1

2

3

4

5

6

A

B

C

D

9

8

7

6

5

4

A

B

C

D

135

9

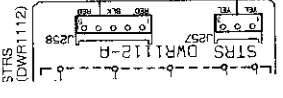
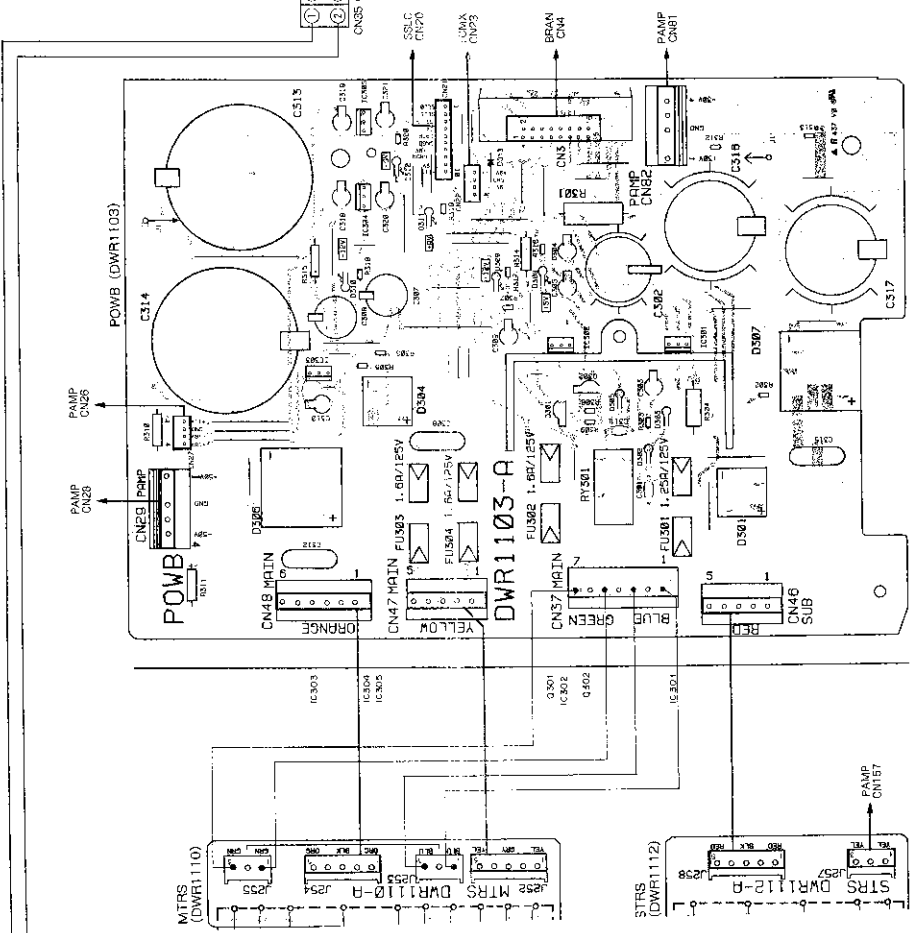
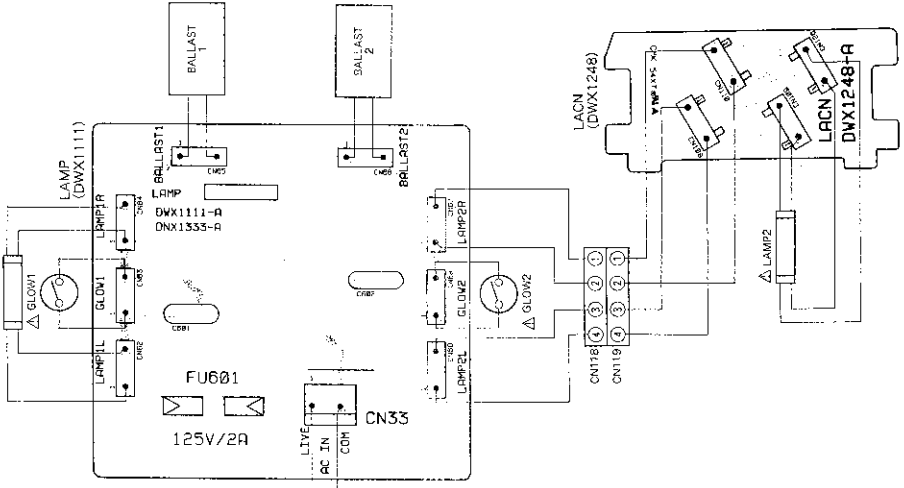
8

7

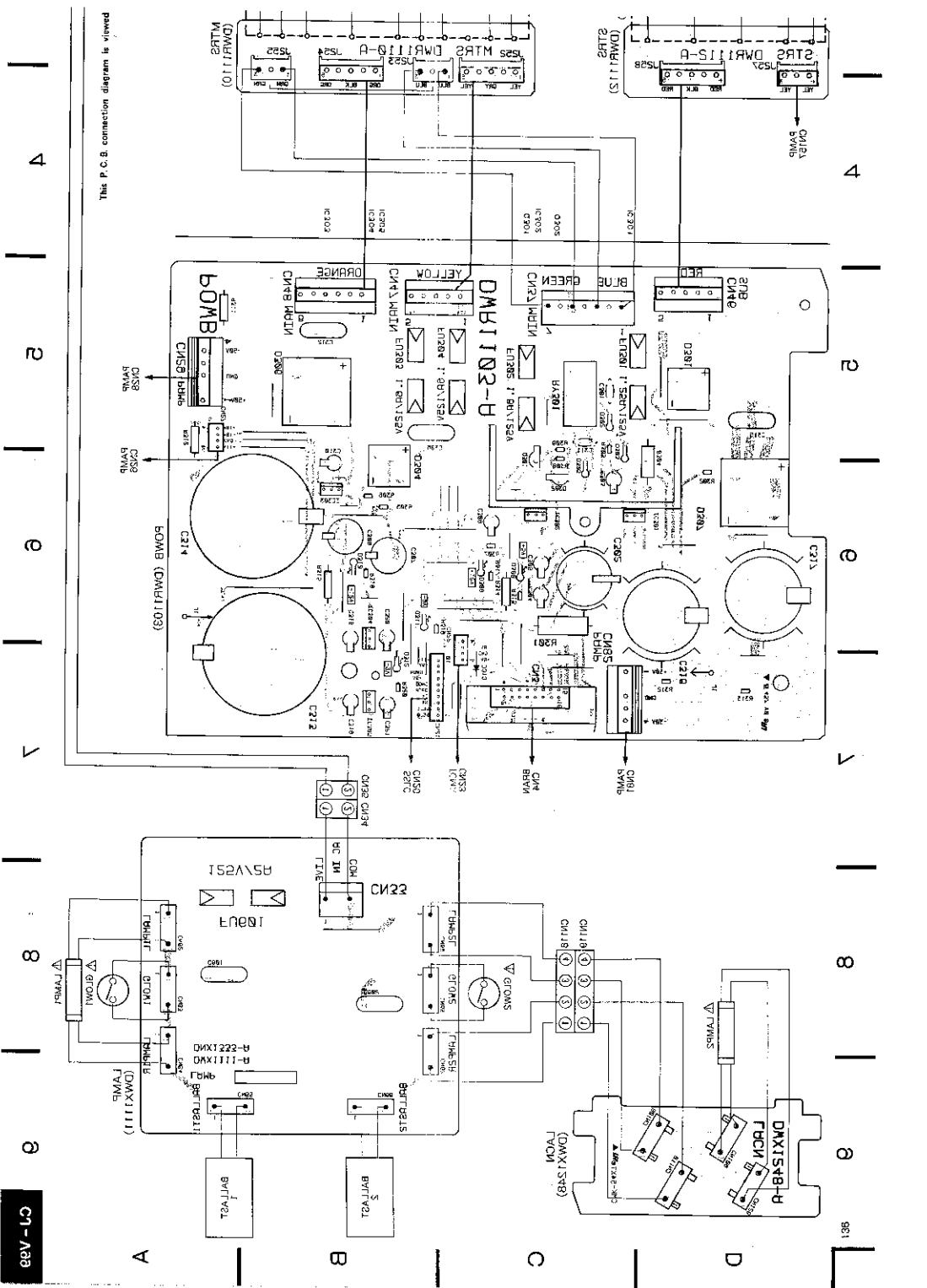
6

5

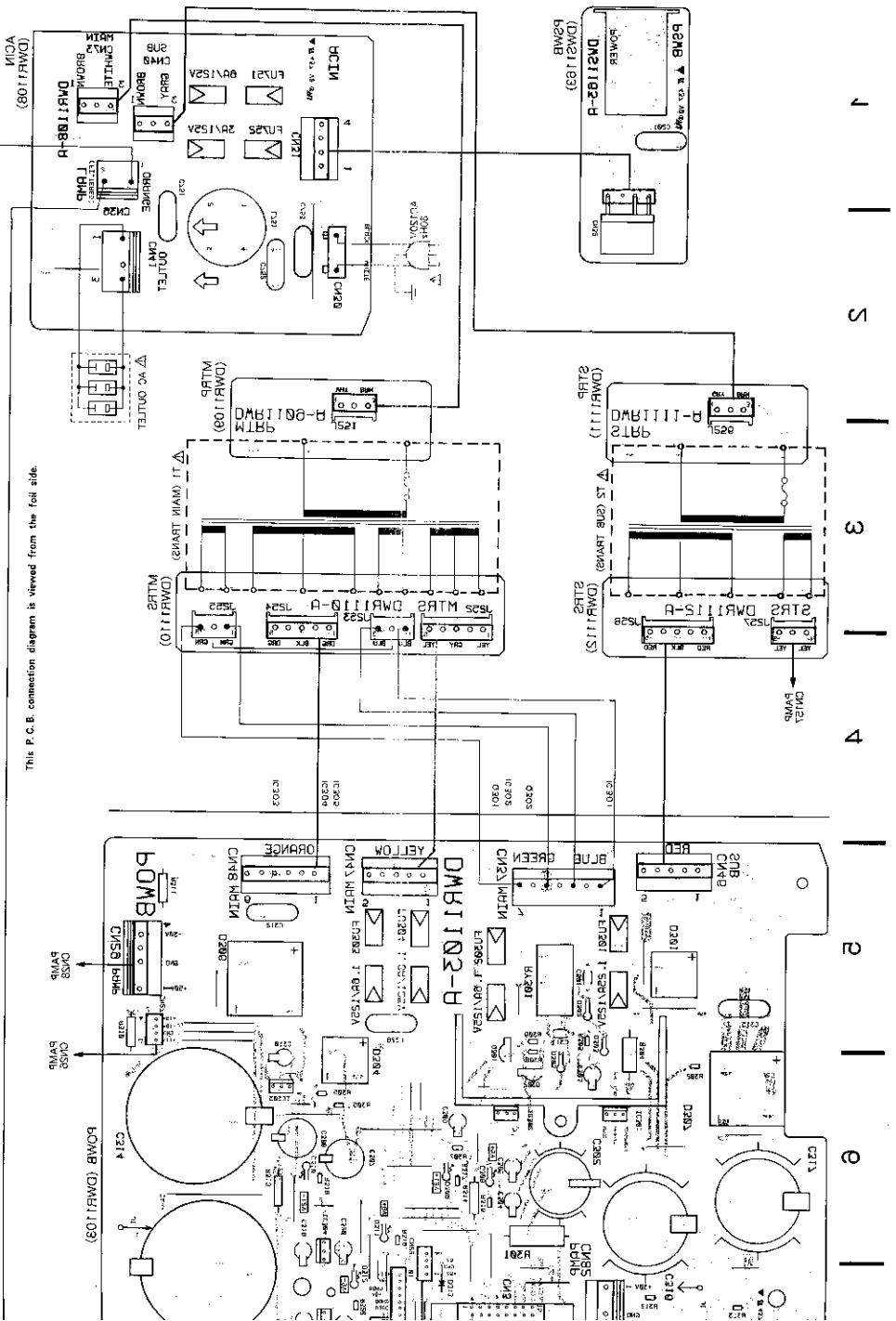
4



135



This P.C.B. connection diagram is viewed



This P.C.B. connection diagram is viewed from the foil side.

(DMW1108)
AC/IN

A

B

C

D

1

5

3

4

2

6

1

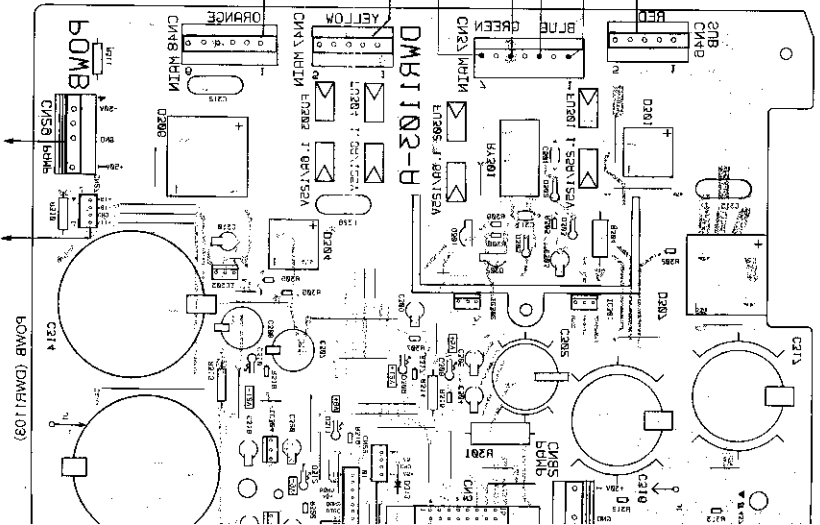
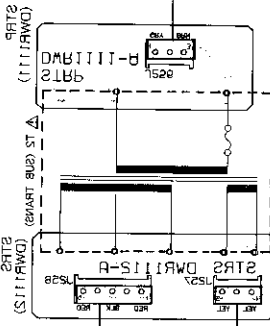
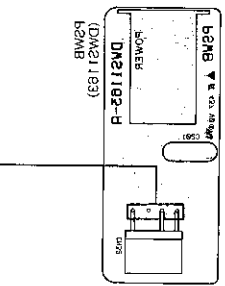
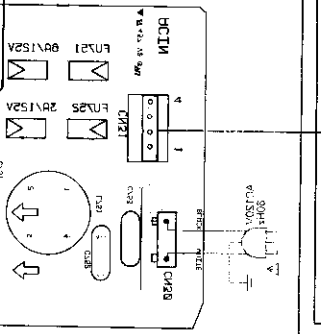
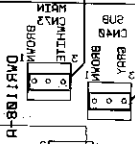
5

3

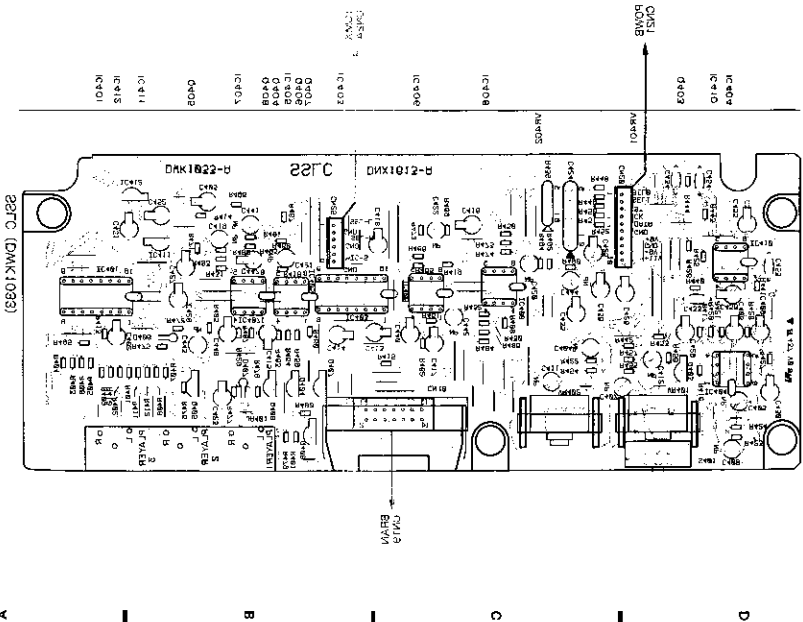
4

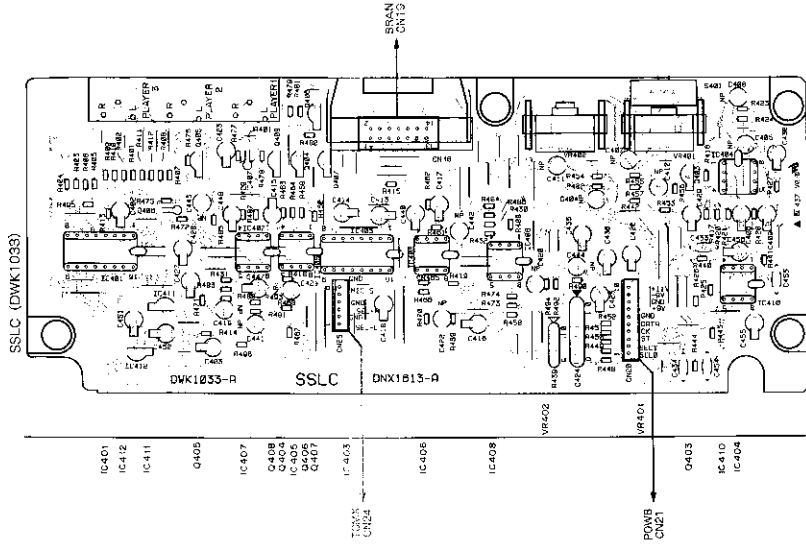
2

6



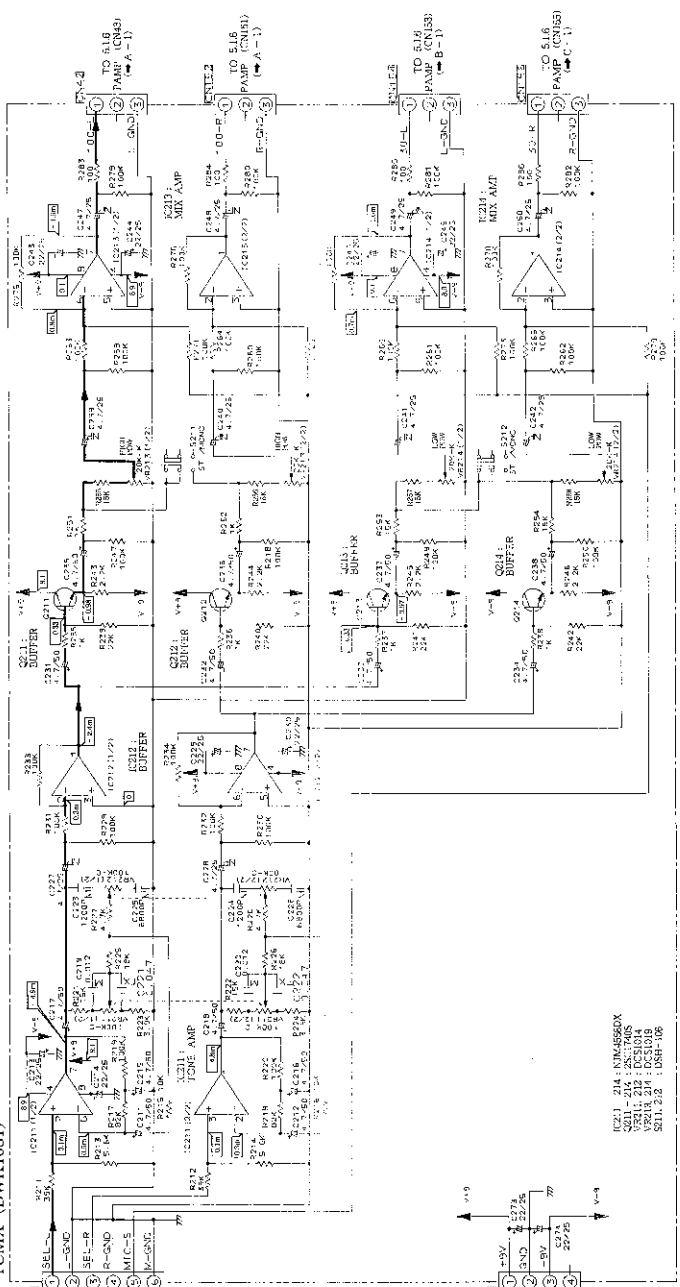
This P.C.B. connection diagram is viewed from the foil side.





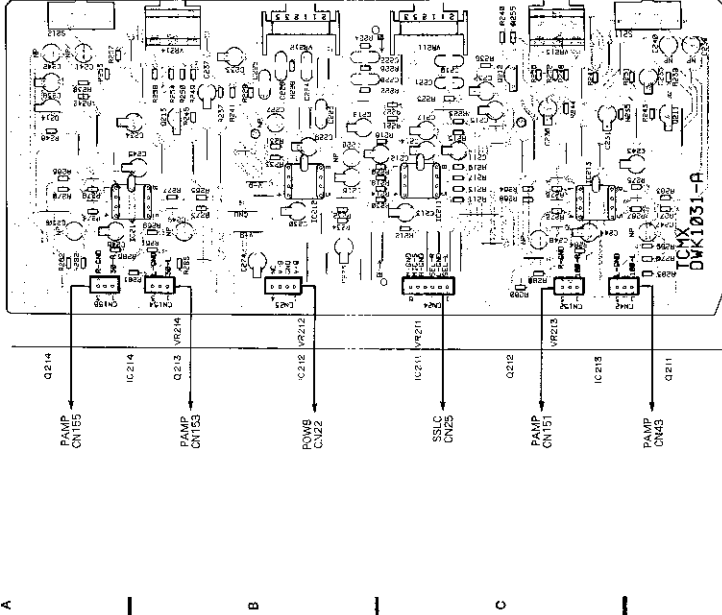
TOMX (DWK1031)

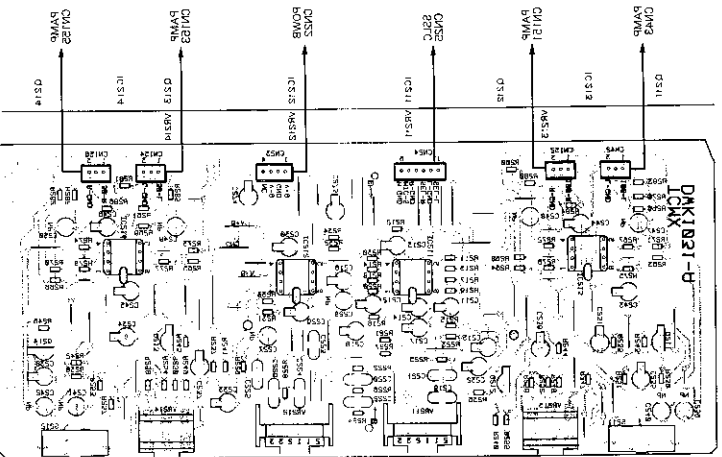
Note : () shows the location number.



- U101 : 741, NIM5650X
- U102 : 741, 2N1740S
- U103 : 741, 2N1740S
- U104 : 741, 2N1740S
- U105 : 741, 2N1740S

TCMX (DWK1031)

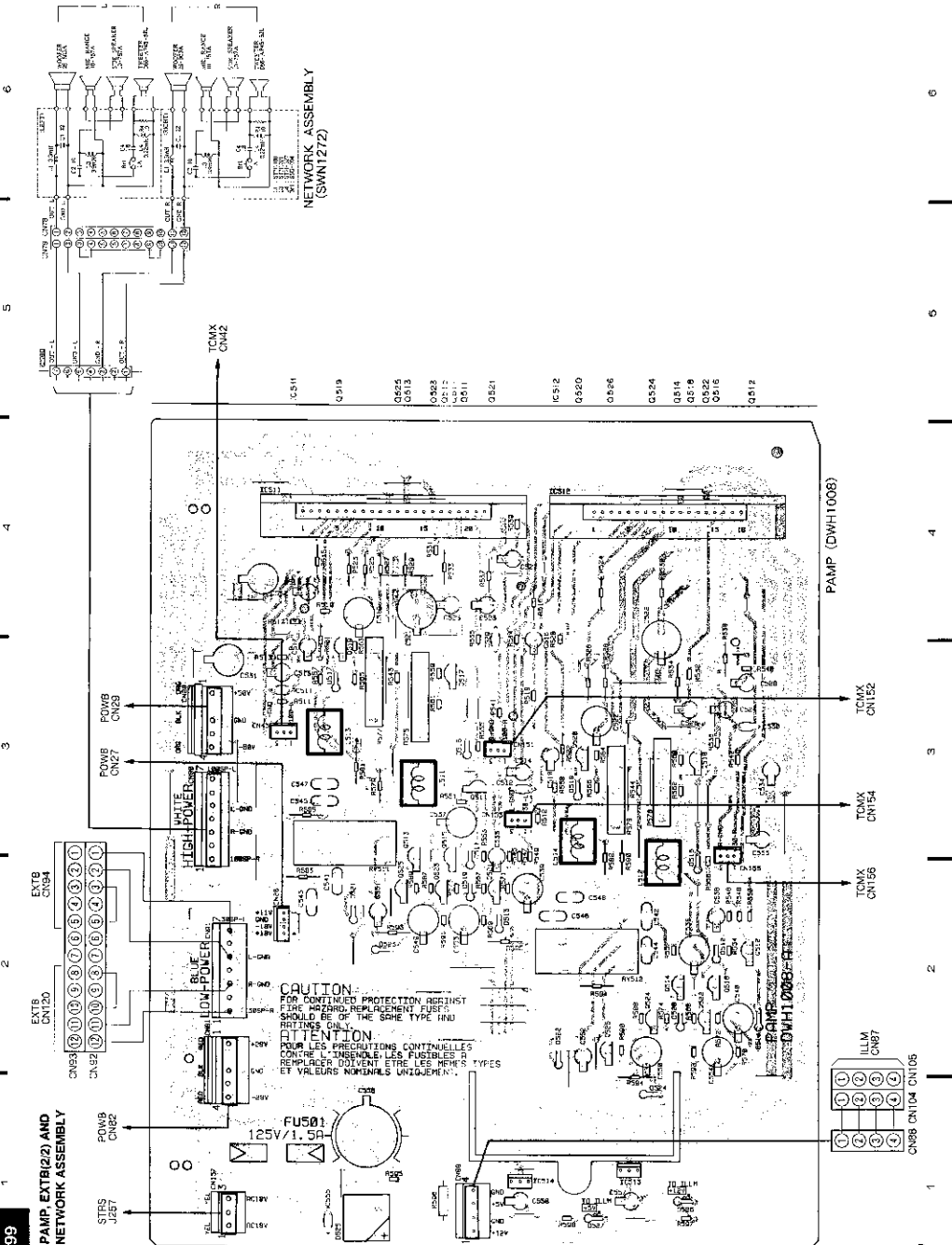




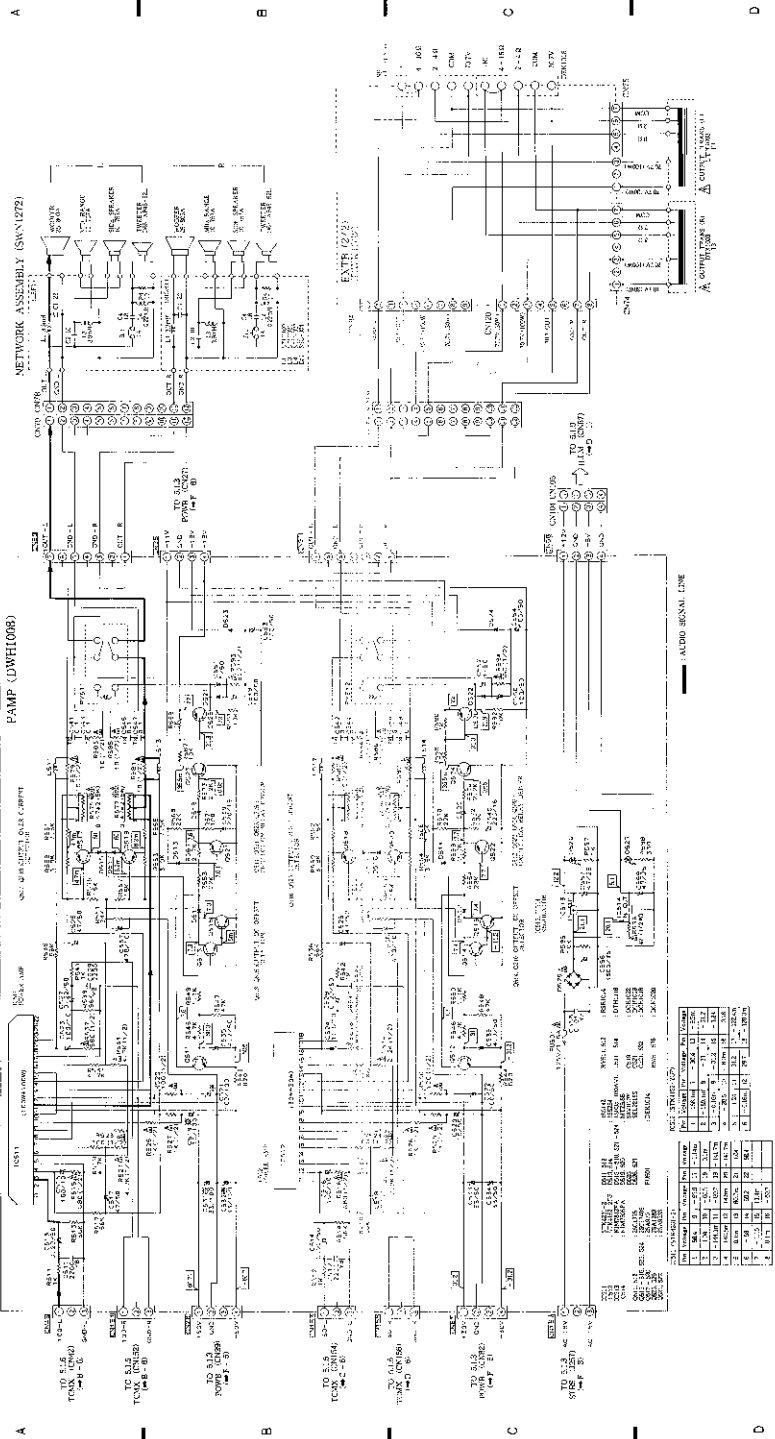
ICMX (DAK1091)

This P. O. B. connection diagram is viewed from the foil side.

5.1.6 PAMP, EXTB(2) AND NETWORK ASSEMBLY

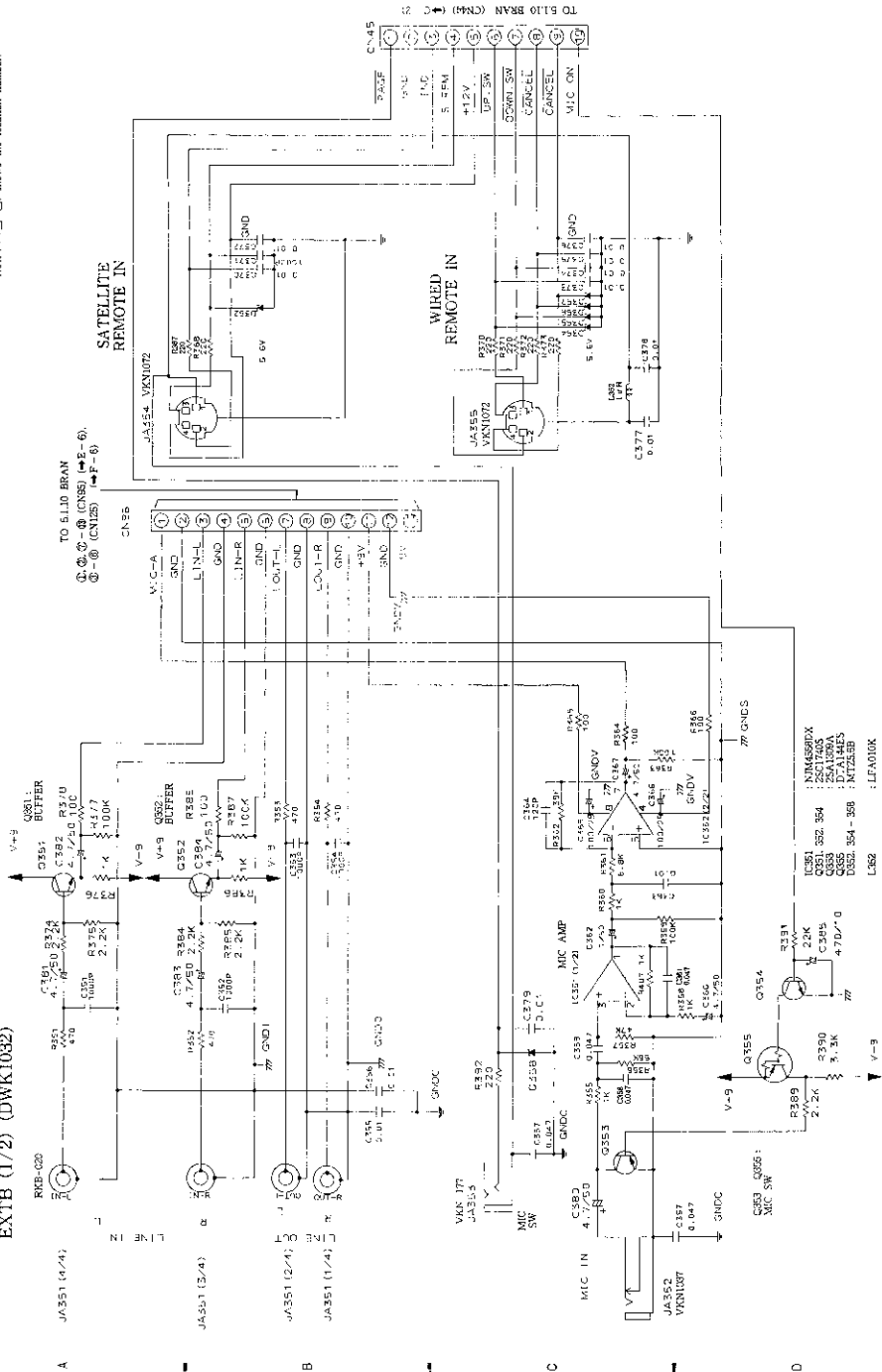


Note: () shows the location number.



5.1.7 EXTB(1/2) (DWK1032)
EXTB (1/2) (DWK1032)

Note: [] shows the location number.



1 2 3 4 5 6

1 2 3 4 5 6

A

A

B

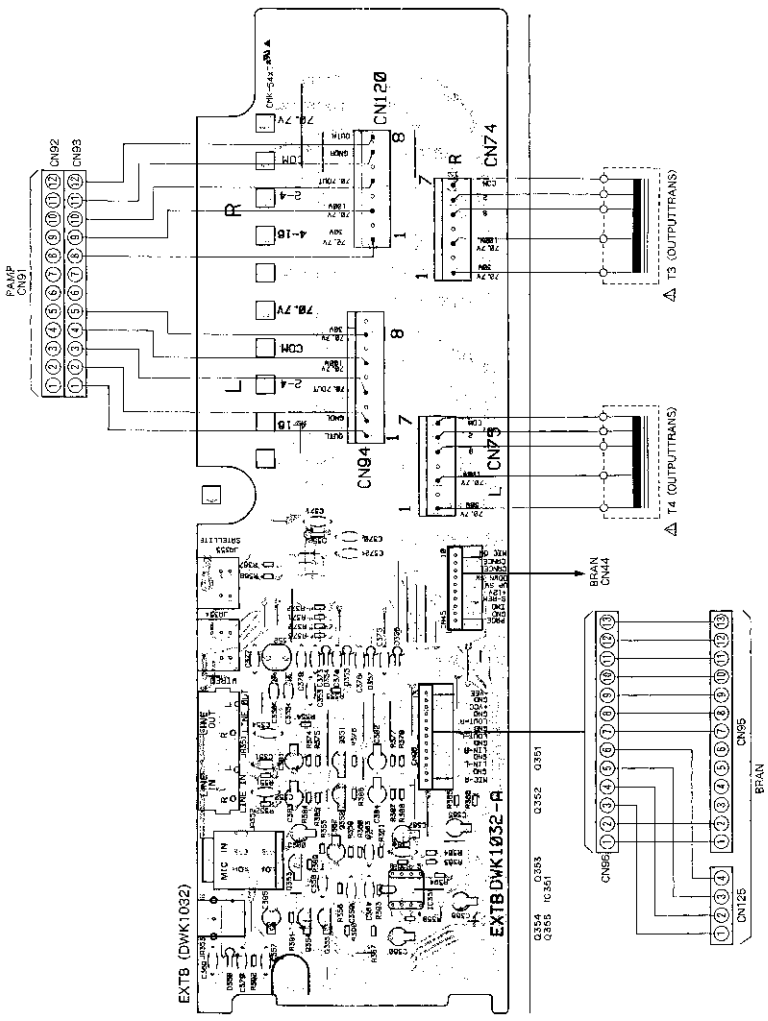
B

C

C

D

D



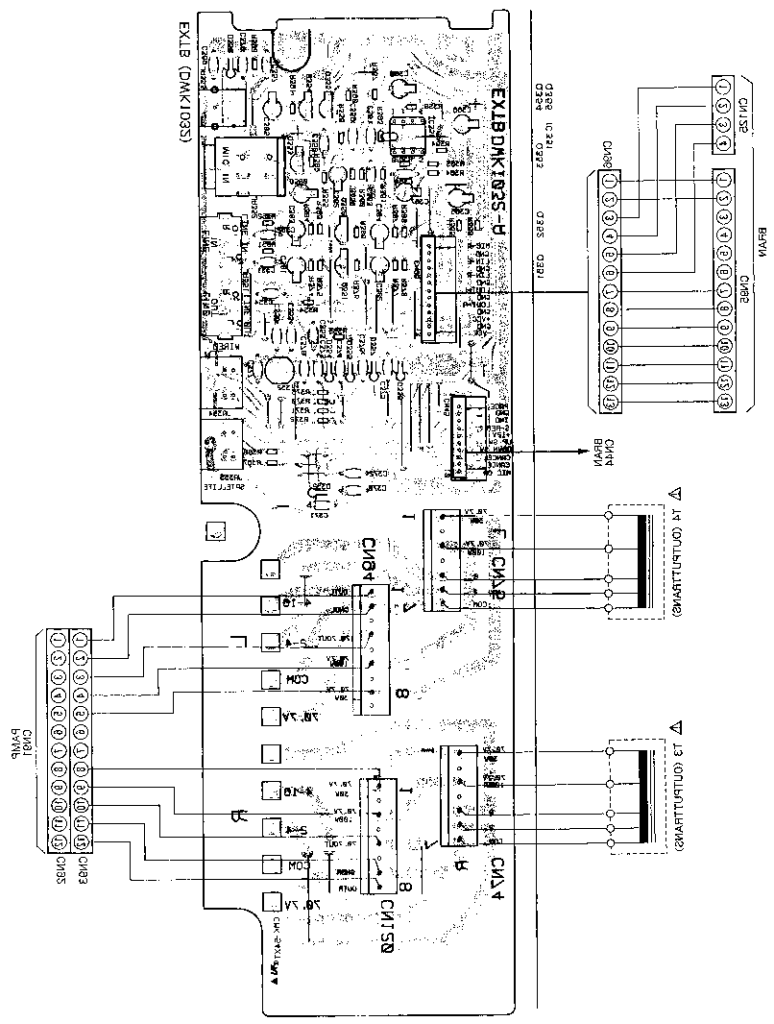
A

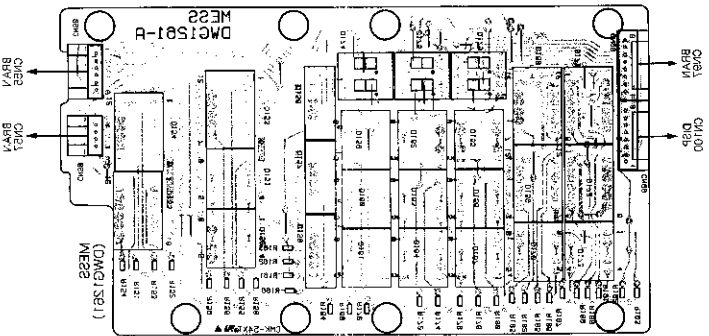
B

C

D

This P.C.B. connection diagram is viewed from the foil side.

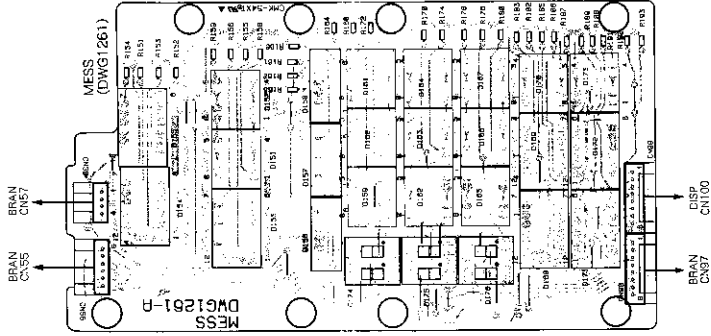




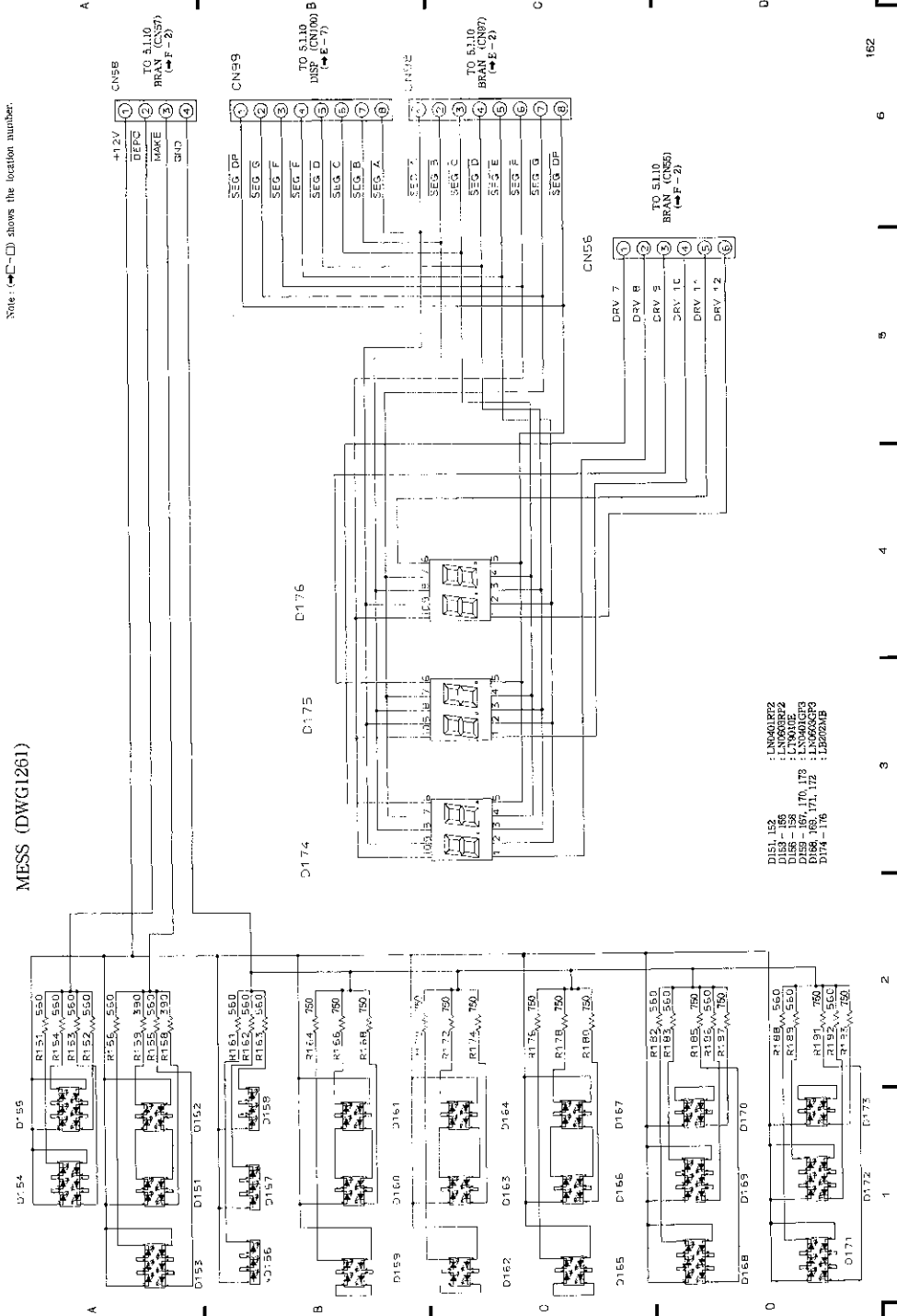
This P.C.B. connection diagram is viewed from the fall side.

218 MESS

C1 - A3a

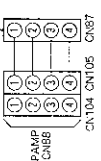
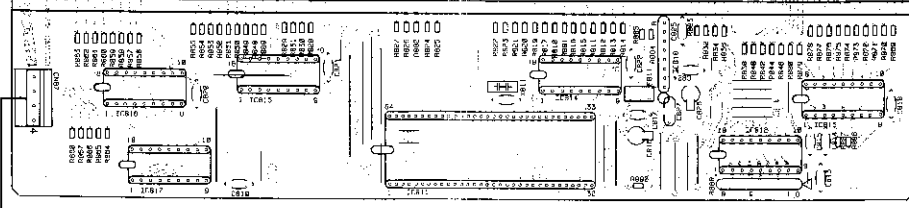


MESS (DWG1261)



1 2 3 4 5 6

ILLM (DWG1262)



A B C D

1 2 3 4 5 6

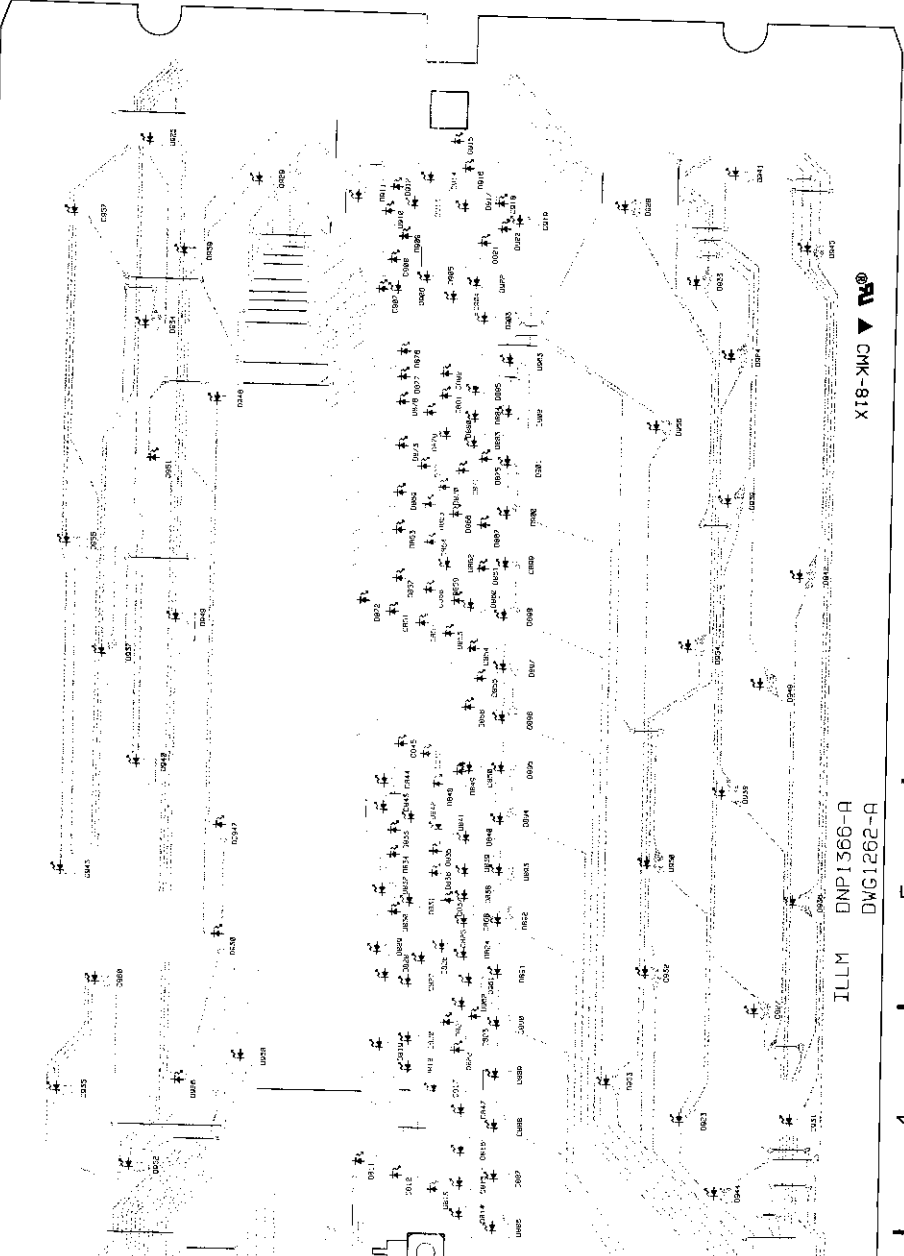
ILLM DNP1366-A
DWG1262-A

A


B

C

D



ILLM DNP1366-A
 DWG1262-A

X18-KMC ▼ 

4

2

0

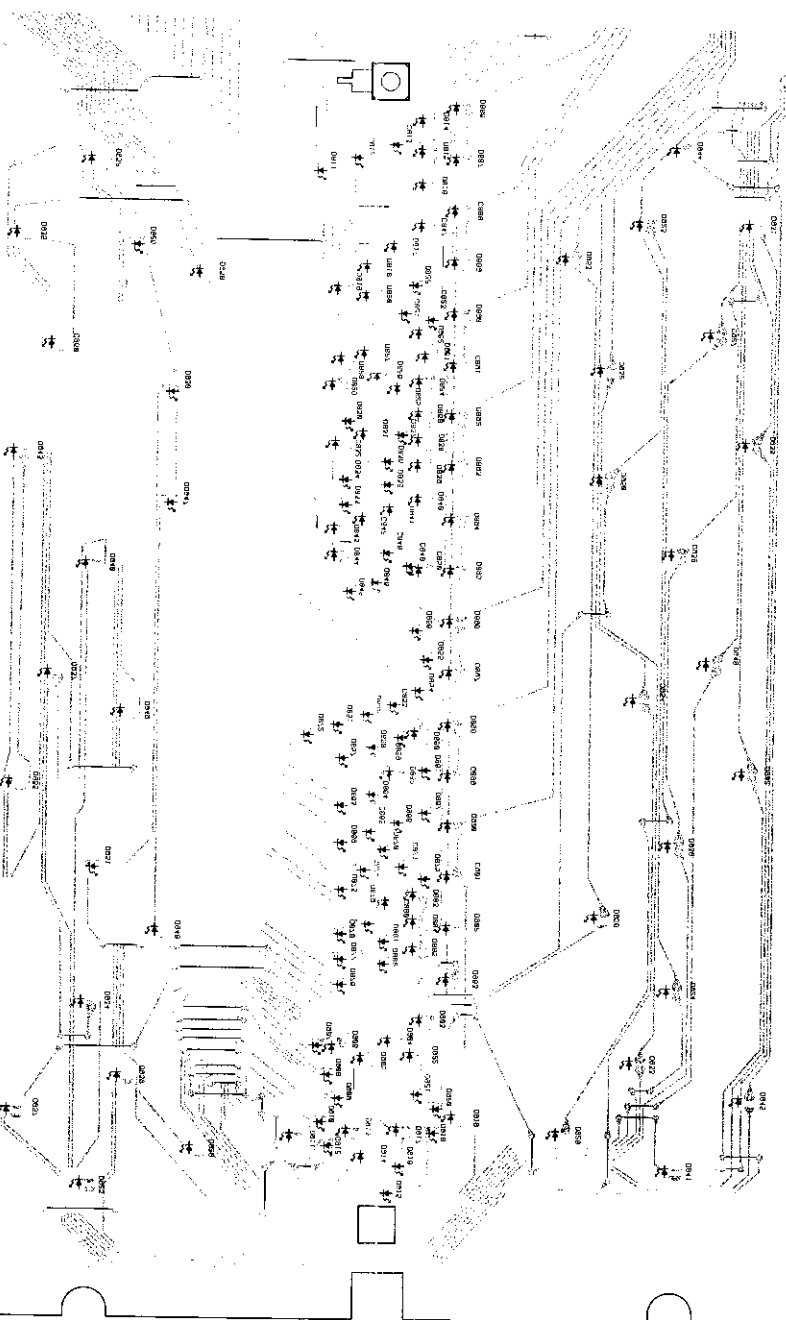
7

8

0

ITFM DM1805-B
DMB1200-B

X18-KMK-BIX ▲ LR®



A

B

C

D

ITM (DMC1585)

4

2

0

7

8

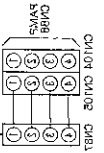
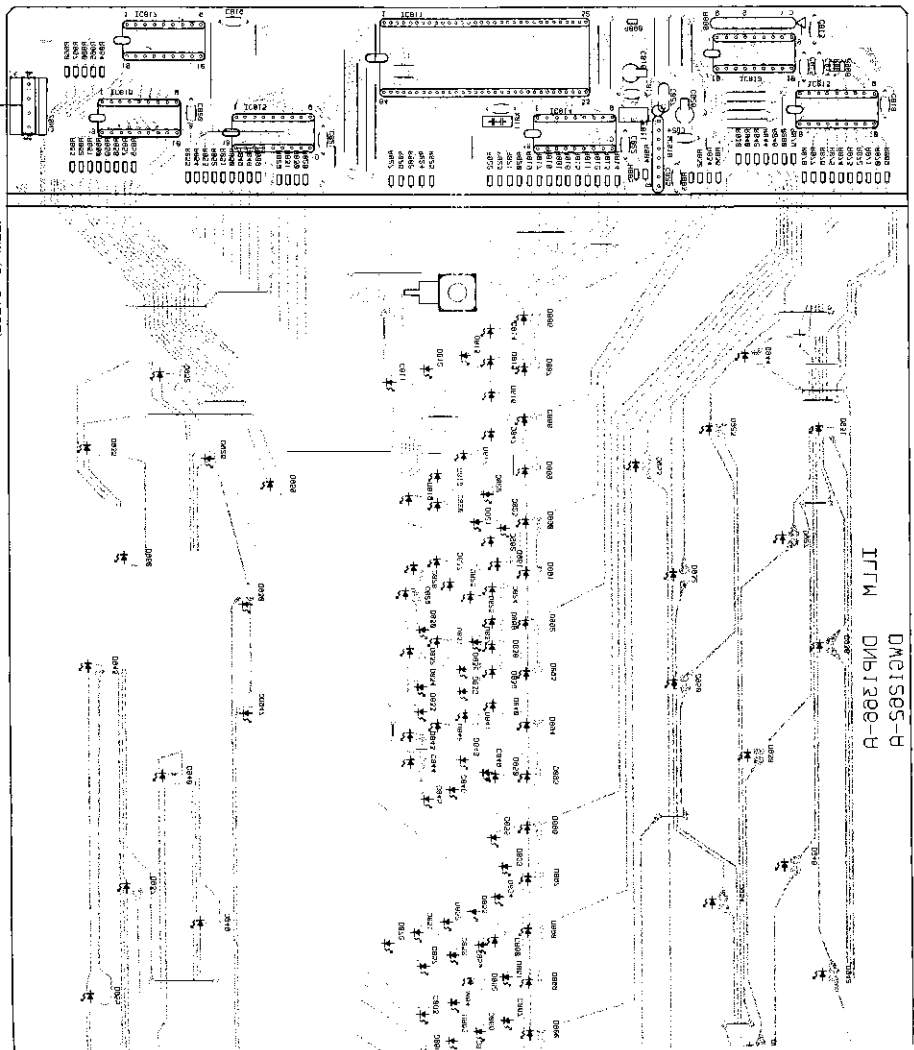
0

CI - Aaa

891

1 5 3 4 2 6

DMG1585-A
ITFM DMB1390-A



IC816

IC817

IC818

IC819

IC820

This DDBR communication diagram is viewed from the top side.

ITFM (DMG1585)

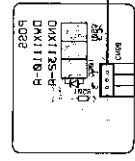
1 5 3 4 2 6

This P. C. B. connection

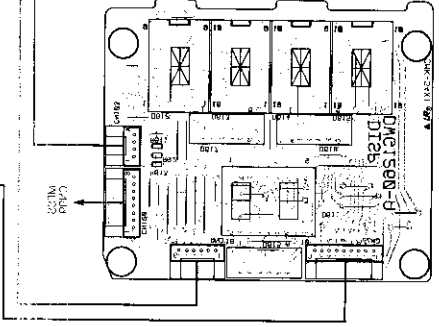
CALB (DMX1133)



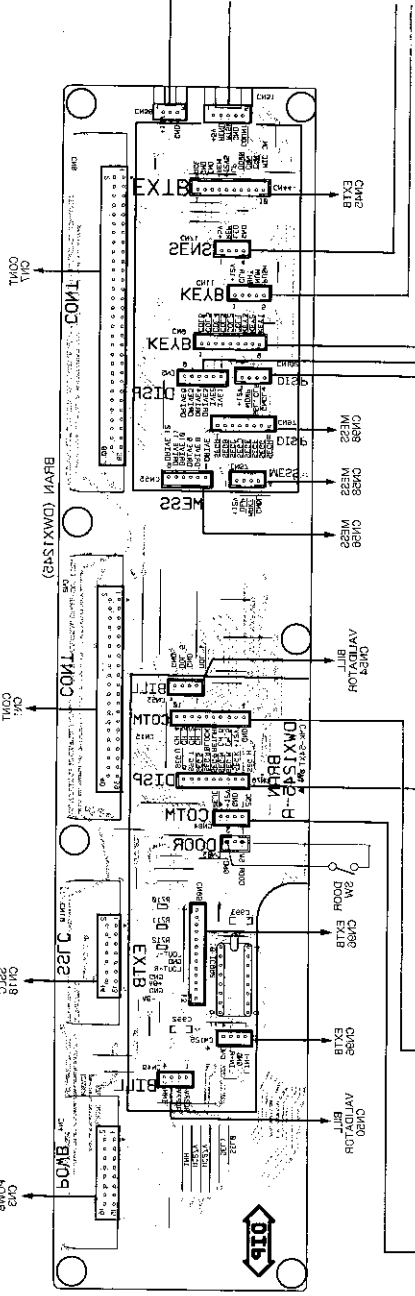
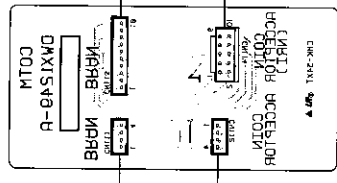
BO22 (DMX1110)



DIB (DMG1580)



COM1 (DMX1588)



4

2

6

7

8

6

A

B

C

D

4

2

6

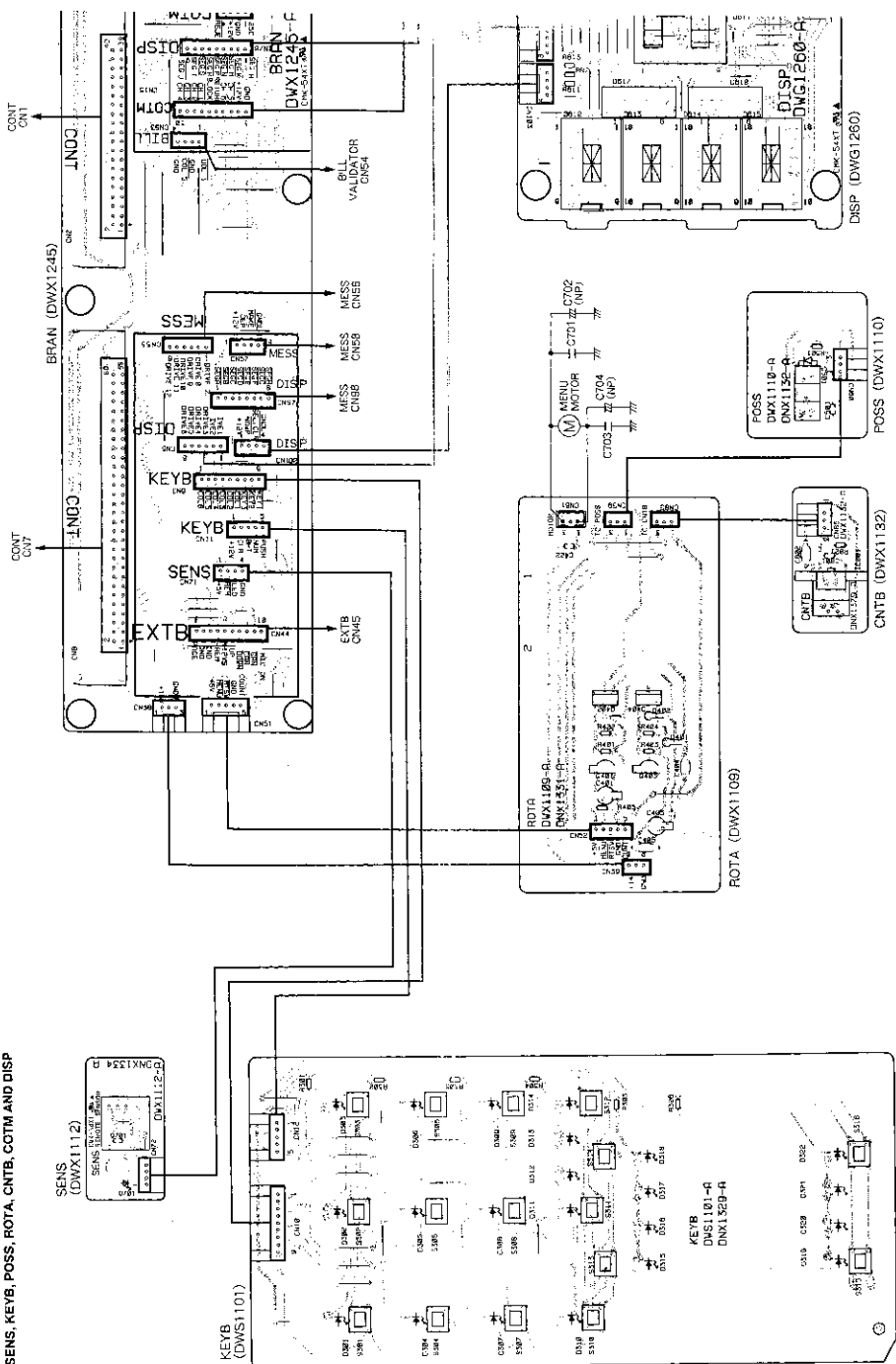
7

8

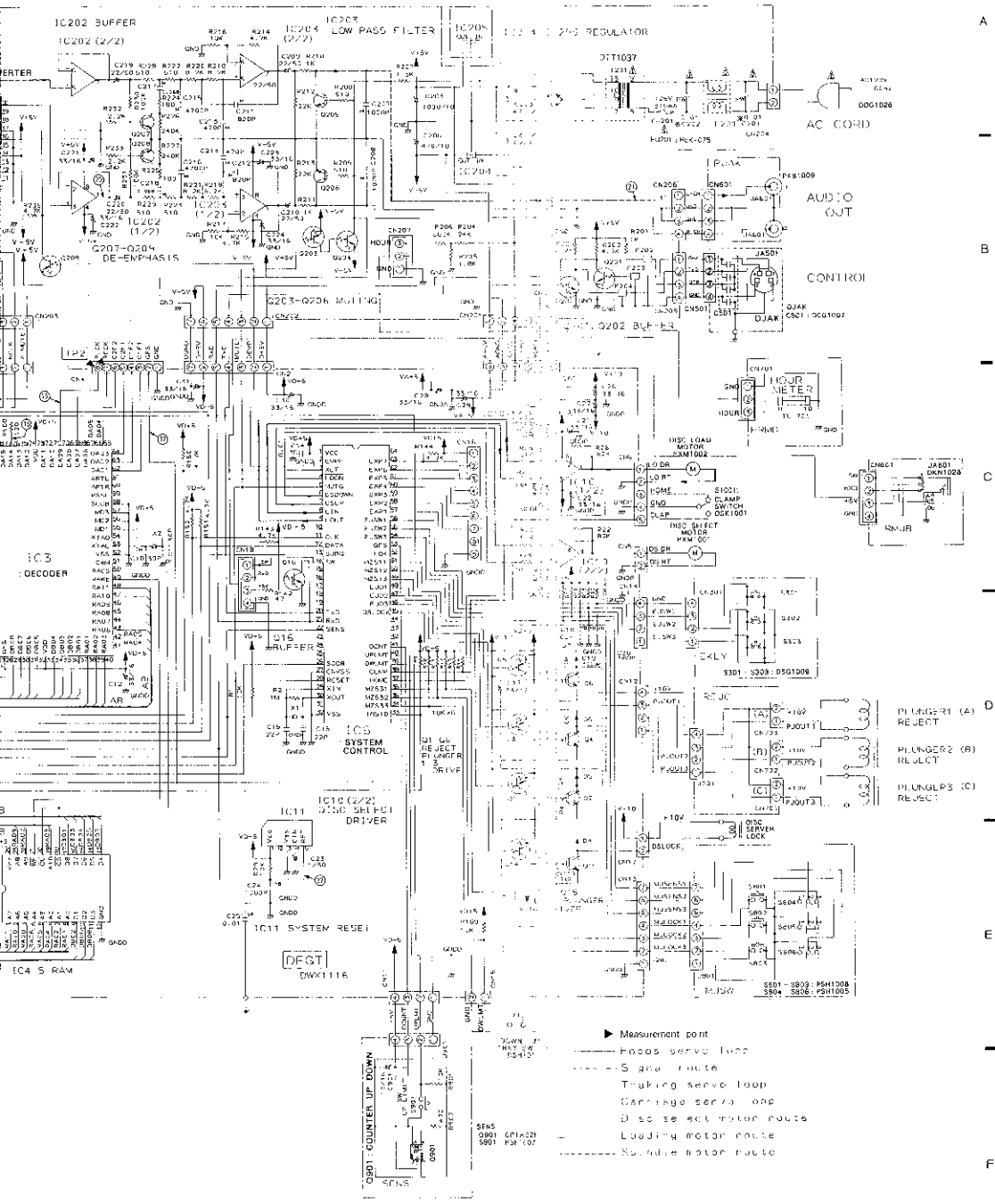
6

5.1:10 BRAN, SENS, KEYB, POSS, ROTA, CNTB, COTM AND DISP

1 | 2 | 3 | 4 | 5 | 6



1 | 2 | 3 | 4 | 5 | 6



A

B

C

D

E

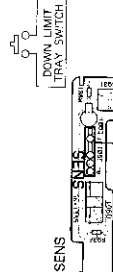
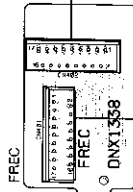
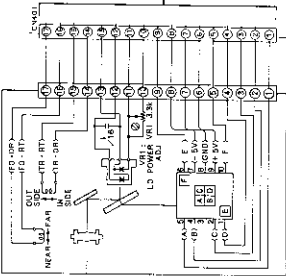
F

- ▶ Measurement point
- Focus servo loop
- S gain rate
- ... Tracking servo loop
- ... Carriage servo loop
- ... Disc select motor pulse
- ... Loading motor pulse
- ... Spin-in motor pulse

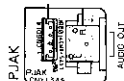
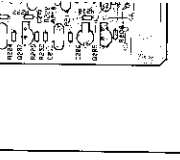
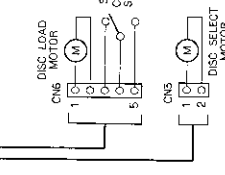
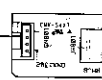
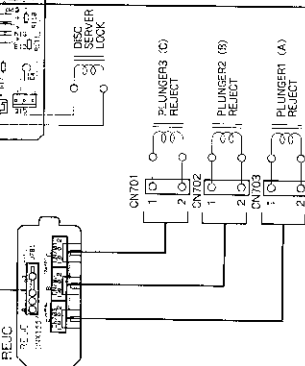
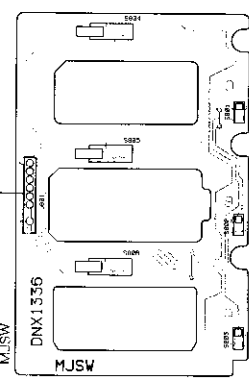
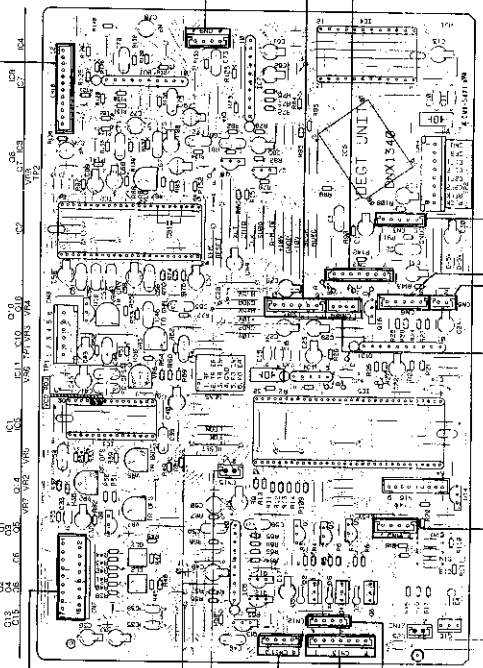
5745 Q801
5801 Q802
Q801=521
Q802=521

5801=521
5802=521
5803=521
5804=521

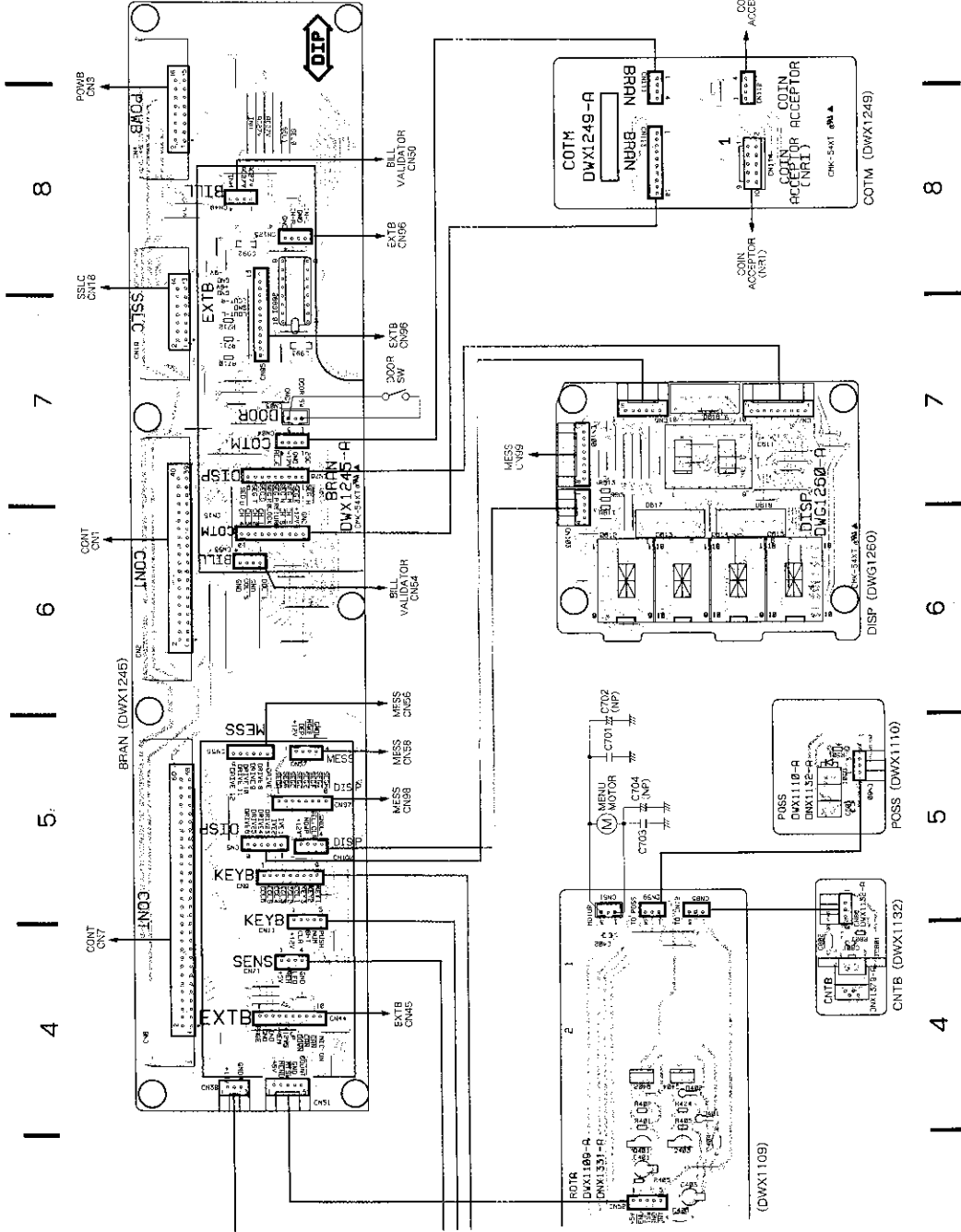
PICKUP ASSEMBLY (PW71009)



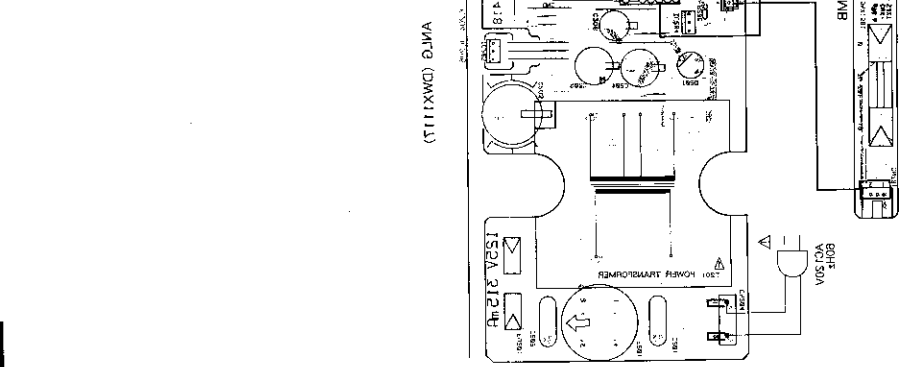
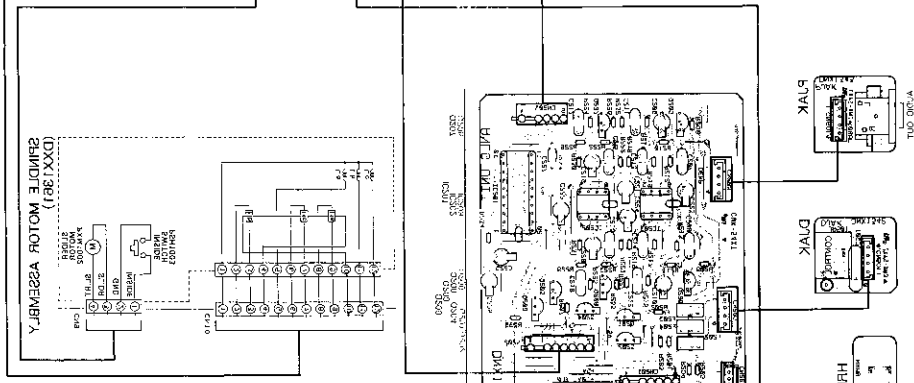
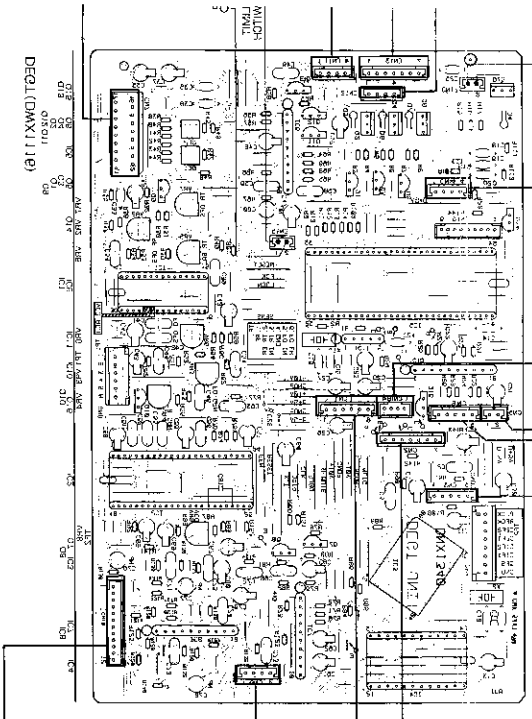
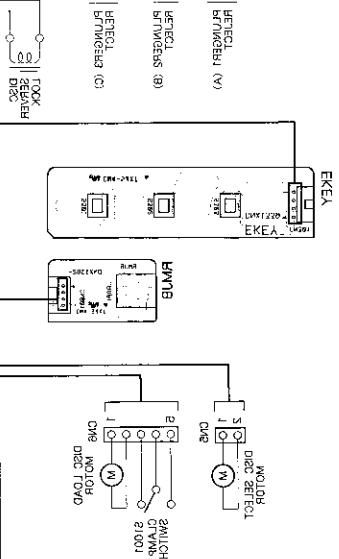
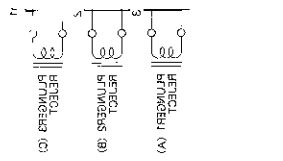
DEGT (DWX1116)



1 | 2 | 3 | 4 | 5 | 6



4 | 2 | 0 | 1 | 8 | 0 | 981



DEGL(DMX1110)

A

B

C

D

NOTE: The circled numbers denote measuring points in the schematic diagram.

Wave Forms

①	GN7-5 Pin: PLAY MODE 50mV/div 5msec/div	③	TP1-6 Pin: SEARCH MODE 50mV/div 10msec/div	⑥	DS-8 Pin: PLAY MODE 2V/div 10msec/div
①	GN7-5 Pin: SEARCH MODE 50mV/div 5msec/div	④	TP1-2 Pin: PLAY MODE 1V/div 10msec/div	⑥	DS-8 Pin: SEARCH MODE 2V/div 10msec/div
②	TP1-1 Pin: PLAY MODE 1V/div 20msec/div	④	TP1-2 Pin: SEARCH MODE 1V/div 10msec/div	⑦	IC2-45 Pin: PLAY MODE 2V/div 10msec/div
②	TP1-1 Pin: SEARCH MODE 50mV/div 100msec/div	⑤	DS-2 Pin: PLAY MODE 2V/div 10msec/div	⑦	IC2-45 Pin: SEARCH MODE 2V/div 10msec/div
③	TP1-6 Pin: PLAY MODE 50mV/div 10msec/div	⑤	DS-2 Pin: SEARCH MODE 2V/div 10msec/div	⑧	IC3-30, 36 Pin: PLAY MODE 2V/div 10msec/div

⑨	IC1-27 Pin: PLAY MODE 2V/div 50msec/div	⑫	TP2-2 Pin: PLAY MODE 2V/div 200msec/div	⑮	IC3-78 Pin: STOP MODE 2V/div 50msec/div
⑩	IC3-4 Pin: PLAY MODE 2V/div 50msec/div	⑬	IC2-38 Pin: PLAY MODE 2V/div 200msec/div	⑯	IC3-80 Pin: STOP MODE 2V/div 50msec/div
⑩	IC3-4 Pin: SEARCH MODE 2V/div 100msec/div	⑭	IC3-8 Pin: PLAY MODE 2V/div 200msec/div		
⑪	IC3-9 Pin: SEARCH MODE 2V/div 10msec/div	⑮	TP2-8 Pin: PLAY MODE 2V/div 200msec/div		

using points in the

<p>MODE div</p>	<p>MODE div</p>	<p>MODE div</p>	<p>MODE div</p>	<p>MODE div</p>	<p>MODE div</p>
<p>9 C1-27 Pin - PLAY MODE 2V/div 500ns/div</p>	<p>10 C3-4 Pin - PLAY MODE 2V/div 500ns/div</p>	<p>10 C3-4 Pin - SEARCH MODE 2V/div 100ns/div</p>	<p>10 C3-4 Pin - PLAY MODE 2V/div 500ns/div</p>	<p>11 C3-9 Pin - PLAY MODE 2V/div 200ns/div</p>	<p>11 C3-9 Pin - SEARCH MODE 2V/div 100ns/div</p>
<p>12 T2-2 Pin - PLAY MODE 2V/div 200ns/div</p>	<p>12 T2-2 Pin - SEARCH MODE 2V/div 200ns/div</p>	<p>13 IC2-8 Pin - PLAY MODE 2V/div 200ns/div</p>	<p>13 IC2-8 Pin - STOP MODE 2V/div 500ns/div</p>	<p>14 IC3-8 Pin - PLAY MODE 2V/div 200ns/div</p>	<p>15 T2-3 Pin - PLAY MODE 2V/div 200ns/div</p>
<p>16 IC2-26 Pin - STOP MODE 2V/div 200ns/div</p>	<p>17 IC2-26 Pin - STOP MODE 2V/div 500ns/div</p>	<p>18 IC2-8 Pin - STOP MODE 2V/div 500ns/div</p>	<p>19 IC2-8 Pin - STOP MODE 2V/div 500ns/div</p>	<p>20 IC1-9 Pin - PLAY MODE 2V/div 500ns/div</p>	<p>21 IC2-2-1 Pin - PLAY MODE 2V/div 500ns/div</p>
<p>21 OUTPUT ch - PLAY MODE 2V/div 500ns/div</p>	<p>21 OUTPUT ch - PLAY MODE 2V/div 500ns/div</p>	<p>21 OUTPUT ch - PLAY MODE 2V/div 500ns/div</p>	<p>21 OUTPUT ch - PLAY MODE 2V/div 500ns/div</p>	<p>22 IC1-5 Pin - POWER ON 2V/div 100ms/div</p>	<p>22 IC1-5 Pin - POWER OFF 2V/div 100ms/div</p>
<p>23 IC1-22 Pin - TRACKING OPEN 1V/div 100ns/div Upper: C1-1 Pin - 2V/div Lower: C1-22 Pin - 2V/div</p>	<p>23 IC1-22 Pin - TRACKING OPEN 1V/div 100ns/div Upper: C1-1 Pin - 2V/div Lower: C1-22 Pin - 2V/div</p>	<p>24 C1-23 Pin - DCCT 0.50ns/div Upper: T2-1 Pin - 1V/div Lower: C1-23 Pin - 500ns</p>	<p>24 C1-23 Pin - DCCT 0.50ns/div Upper: T2-1 Pin - 1V/div Lower: C1-23 Pin - 500ns</p>	<p>25 IC1-5 Pin - PLAY MODE 2V/div 100ms/div</p>	<p>25 IC1-5 Pin - PLAY MODE 2V/div 100ms/div</p>

Mark. No.	Description	Part No.	Mark. No.	Description	Part No.
CAPACITORS					
C402, 403	ELECTR. CAPACITOR	CEAS10M50	C305	ELECTR. CAPACITOR (KERAMIC)	RCG-009
C404, 405	ELECTROLYTIC CAPACIT	CEAS10M50	C306	CAPACITOR (0.01 μ)	RCG-009
C406	ELECTR. CAPACITOR	CEAS10M50	C307, 308	ELECTROLYTIC CAPACIT	CEAS10M50
C407, 408	ELECTROLYTIC CAPACIT	CEAS10M50	C309, 310	ELECTR. CAPACITOR	CEAS10M50
C409	ELECTR. CAPACITOR	CEAS10M50	C311	KERAMIC CAPACITOR	CKCFE103250
C411, 412	ELECTROLYTIC CAPACIT	CEAS10M50	C312	CAPACITOR (KERAMIC)	RCG-009
C413-418	ELECTR. CAPACITOR	CEAS10M50	C313, 314	ELECTROLYTIC CAPACIT	DCH1034
C419-422	ELECTROLYTIC CAPACIT	CEAS10M50	C315	CAPACITOR (KERAMIC)	RCG-009
C423	ELECTR. CAPACITOR	CEAS221M16	C316, 317	CAPACITOR (ALUMINUM)	DCH-104
C424	CAPACITOR ARRAY	DCG10116	C318, 319	ELECTR. CAPACITOR	CEAS10M50
C425-428	ELECTR. CAPACITOR	CEAS220M25	C320, 321	ELECTR. CAPACITOR	CEAS10M50
C429, 430	ELECTR. CAPACITOR	CEAS220M25	RESISTORS		
C431, 434	KERAMIC CAPACITOR	CKCY447M25	R301	METAL OXIDE RESISTOR	FS31MFR3J
C435, 436	ELECTR. CAPACITOR	CEAS221M25	R304	CARBON FILM RESISTOR	RD1/ZLF4RTJ
C440	ELECTR. CAPACITOR	CEAS220M25	R307	FUSE RESISTOR (10 Ω)	DCN1002
C441-444	ELECTROLYTIC CAPACIT	CEAS10M50	R310, 311	METAL OXIDE RESISTOR	ES1MFR103J
C447, 448	ELECTR. CAPACITOR	CEAS10M50	R314, 315	CARBON FILM RESISTOR	RD1/ZLF4TDJ
C451, 452	ELECTR. CAPACITOR	CEAS10M50	OTHER RESISTORS		
C453, 454	KERAMIC CAPACITOR	CKCY272M50	OTHERS		
C455, 456	ELECTR. CAPACITOR	CEAS220M25	CN8	CONNECTOR	RA-H161SD
RESISTORS					
V401, 402	VARIABLE RESISTOR (100K Ω)	DCS1010	OTHERS		
R459	RESISTOR ARRAY (10 Ω)	R451103J	ACIN (DWR1108)		
OTHER RESISTORS					
RD1	HPWC□□□□	RD1/HPWC□□□□	COIL		
OTHERS					
CN1	CONNECTOR	RA-H141SD	L751	FILTER	VTL-004
JA401	PTN. JACK	TKB-009	CAPACITORS		
POWB (DWR1103)					
SEMICONDUCTORS					
IC301	REGULATOR IC	N1MFR05FA	C751-753	CAPACITOR (KERAMIC)	RCG-009
IC302	REGULATOR IC	N1MFR12FA	(0.01 μ)		
IC303	REGULATOR IC	N1MFR15FA	OTHERS		
IC304	REGULATOR IC	N1MFR30FA	CN38	CONNECTOR	SD-5277-02A
IC305	REGULATOR IC	N1MFR30GFA	MTRP (DWR1109)		
G301	TRANSISTOR	DC1CL485	OTHERS		
G302	TRANSISTOR	ZSAL233	CONNECTOR ASS'Y 3P		
D301	DIODE	S2P510P	MTRS (DWR1110)		
D302, 303	RECTIFIER DIODE	15SL139-400	OTHERS		
D304	DIODE	S2P510P	CONNECTOR ASS'Y 5P		
D305	RECTIFIER DIODE	15SL139-400	CONNECTOR ASS'Y		
D306, 307	DIODE	15DPE10-1P9	CONNECTOR ASS'Y		
D308-312	LED	SBL2715S	STRP (DWR1111)		
9313	DIODE	10P71	OTHERS		
RELAY					
R301	RELAY	DSR1006	CONNECTOR ASS'Y 3P		
CAPACITORS					
C301	KERAMIC CAPACITOR	CKCFY103Z50	CONNECTOR ASS'Y 5P		
C302	ELECTR. CAPACITOR	RCH1032	CONNECTOR ASS'Y		
C303	ELECTR. CAPACITOR	CEAS10M50	OTHERS		
C304	ELECTR. CAPACITOR	CEAS170M25	CONNECTOR ASS'Y 3P		
DKE2250					
DKE2251					
DKE2252					
DKE2244					
DKE2245					
DKE2246					
DKE2247					
DKE2248					
DKE2249					
DKE2250					
DKE2251					
DKE2252					
DKE2244					

Mark. No.	Description	Part No.	Mark. No.	Description	Part No.
◎ STRS (DWR1112)			◎ POSS (DWX1110)		
OTHERS	CONNECTOR ASS'Y 5P CONNECTOR ASS'Y 3P	DKP2248 DKP2249	SEMICONDUCTOR		GP1A14
			CS01	CERAMIC CAPACITOR	CEP0VF225Z25
◎ KEYB (DWS1101)			RESISTOR	CARBON FILM RESISTOR	RD1/6PM3S1J
SEMICONDUCTORS	D801-810 LED D811-814 LED D815-822 LED	SU-81MC3 SU-81DC3 SU-81YC3	◎ LAMP (DWX1111)		
SWITCHES	S301-310 TACT SWITCH (1-10) S311-316 TACT SWITCH (CLEAR, BEST FITS, ROTATION MENU)	D66-011 RSF-155	CAPACITORS	C601, 602 CAPACITOR (CERAMIC) (0. 01 μ)	RCG-009
RESISTORS	ALL RESISTORS	RD1/6PM3C0J	OTHERS	CN83	SP-5277-02A
◎ OPER (DWS1156)			◎ SENS (DWX1112)		
SWITCHES	S401-403 LIGHT ACTION SWITCH (TOP INITIALIZE ROTATE MENU) (SERVICE MODE)	D66-107	SEMICONDUCTOR	D701 LED (RED)	SLR-54PFSH1
◎ PSWB (DWS1163)			CAPACITOR	C701 CERAMIC CAPACITOR	CEP0VF225Z25
SWITCHES	S501-505 POWER SWITCH (POWER)	DS61005	OTHERS	REMOTE SENSOR	GP1U60X
CAPACITOR	C601 CAPACITOR (CERAMIC) (0. 01 μ)	RCG-009	◎ NTB (DWX1132)		
◎ ROTA (DWX1109)			SEMICONDUCTOR	IC801	GP1U60R
SEMICONDUCTORS	Q401 DIGITAL TRANSISTOR Q402 TRANSISTOR Q403 DIGITAL TRANSISTOR Q404 TRANSISTOR D401, 402 DIODE	UR8411Z 2SD1762-F8 UM421Z 2SB1165-F8 LSR139-400	CAPACITOR	C801 CERAMIC CAPACITOR	CEP0VF225Z25
CAPACITORS	C401 ELECTR. CAPACITOR C402 CERAMIC CAPACITOR C403 ELECTROLYTIC CAPACITOR	CEAL70M6R3 CEP0VF225Z25 CEAS10M65	RESISTOR	R801 CARBON FILM RESISTOR	RD1/6PM121J
RESISTORS	ALL RESISTORS	RD1/6PM1C0J	◎ CRJB (DWX1168)		
			CAPACITORS	C901 CAPACITOR ARRAY (1000p \times 3) C902 CERAMIC CAPACITOR C903 CERAMIC CAPACITOR	RCG-105 CKCYF10250 CKCYF10250
			OTHERS	SOCKET	YKN1072

Mark No. Description Part No.

● RSSB (DWX1243)

SWITCH
S501 8P DIP SWITCH (FUNCTION) DSK1011

CAPACITORS

C983, 204 CERAMIC CAPACITOR CXCYP1002SD
C985-209 CERAMIC CAPACITOR CXCFF1002SD

OTHERS

J4201 P-SUB SOCKET 9P DKN1051

● BRAN (DWX1245)

SEMICONDUCTOR

IC992 LOGIC IC RJU4052BD

CAPACITORS

C982, 993 CERAMIC CAPACITOR CXPYF1003ZS

RESISTORS

ALL RESISTORS RDL76FM□□□□

OTHERS

CN19 CONNECTOR RA-H14JSD
CN2 CONNECTOR RA-H40JSD
CN4 CONNECTOR RA-H16JSD
CN8 CONNECTOR RA-H60JSD

● NETWORK ASSEMBLY (SWN1272)

COILS

L1 CHOKE COIL (3.9MH)
L3 CHOKE COIL (3.9MH)
L4 CHOKE COIL (0.22MH)STH110
STH021
STP-327

CAPACITORS

C1 CAPACITOR (22)
C2 CAPACITOR (10)
C4 CAPACITOR (1.8)CES4220UJ
CES4100UJ
CES4000RJ

RESISTOR

R4 RESISTOR (10Ω)

FT100AL100K

OTHERS

Er1 CIRCUIT PROTECTOR (1A) SSG-004

6.2 CD SECTION

Mark. No.	Description	Part No.	Mark. No.	Description	Part No.
EKEY					
SWITCHES					
S801-303	TACT SWITCH (ELECT (A.B.C))	D501009			
DEGT(DWX1116)					
SEMICONDUCTORS					
IC1	PRE AMP IC	CXA1081S	C42	MYLAR FILM CAPACITOR	QMA103J50
IC2	POWER OF AMP	TA7256P	C43	ELECTR. CAPACITOR	CEAS330M16
IC11	SYSTEM PRESET IC	MS1953BL	C38	CERAMIC CAPACITOR	CCCCH00J50
IC2	SERVO CONTROL IC	CYA1082AS	C39	MYLAR FILM CAPACITOR	QMA433J150
IC3	EPM DEMODULATION IC	CW011356Z	C40	ELECTR. CAPACITOR	CEAS330M16
IC4	MEMORY IC	PN6816FP-12L	C41	MYLAR FILM CAPACITOR	QMA432J50
MC1	MC1	FM0688B			
IC5-8	POWER OF AMP	TA7256P			
Q1	TRANSISTOR	D7A124ES	C44	MYLAR FILM CAPACITOR	QMA103J50
Q10	TRANSISTOR	D7C124ES	C45	ELECTR. CAPACITOR	CEAS330M16
Q11	TRANSISTOR	25C1740S	C46	MYLAR FILM CAPACITOR	QMA472J50
Q12	TRANSISTOR	D7A124ES			
Q13	TRANSISTOR	25A938S	C47, 48	ELECTR. CAPACITOR	CEAS330M16
Q14	TRANSISTOR	D7A124ES	C49	MYLAR FILM CAPACITOR	QMA433J50
Q15	TRANSISTOR	25C249T	C50	ELECTR. CAPACITOR	CEAS330M16
Q16	TRANSISTOR	D7C124ES	C51	MYLAR FILM CAPACITOR	QMA472J50
Q2	TRANSISTOR	25C249T	C52, 53	MYLAR FILM CAPACITOR	QMA104J50
Q3	TRANSISTOR	D7A124ES	C54	MYLAR FILM CAPACITOR	QMA102J50
Q4	TRANSISTOR	25C249T	C55	ELECTR. CAPACITOR	CEAS47M50
Q5	TRANSISTOR	D7A124ES	C56	MYLAR FILM CAPACITOR	QMA104J50
Q6	TRANSISTOR	25C249T	C57	ELECTR. CAPACITOR	CEAS330M16
Q7, 8	TRANSISTOR	25C11899	C58	MYLAR FILM CAPACITOR	QMA433J50
Q9	TRANSISTOR	1S254	C59	MYLAR FILM CAPACITOR	QMA104J50
D4-7	DIODE		C60	ELECTROLYTIC CAPACIT	CEANP47M50
			C61, 62	ELECTR. CAPACITOR	CEAS330M16
			C63	MYLAR FILM CAPACITOR	QMA103J50
			C64	ELECTR. CAPACITOR	CEAS330M16
			C65	ELECTR. CAPACITOR	CEAS101M10
			C66	MYLAR FILM CAPACITOR	QMA472J50
			C67	ELECTR. CAPACITOR	CEAS330M16
			C68, 69	ELECTR. CAPACITOR	CEAS330M16
			C70-75	CERAMIC CAPACITOR	CCCCH22J50
			C76-78	ELECTR. CAPACITOR	CEANP01M50
			C79, 80	ELECTR. CAPACITOR	CEAS330M16
			C81	CERAMIC CAPACITOR	CCCDF10G250

CAPACITORS

C1	ELECTR. CAPACITOR	CEAS47M50
C10, 11	CERAMIC CAPACITOR	CCCCH00J50
C12, 13	ELECTR. CAPACITOR	CEAS330M16
C14	CERAMIC CAPACITOR	CCC2F10G250
C15, 16	CERAMIC CAPACITOR	CCCCH220J50
C17	ELECTR. CAPACITOR	CEAS330M16
C18, 19	CERAMIC CAPACITOR	CCC1B10ZK50
C20	MYLAR FILM CAPACITOR	QMA433J50
C21	CERAMIC CAPACITOR	CCC1B10ZK50
C21, 22	ELECTR. CAPACITOR	CEAS330M16
C23	ELECTR. CAPACITOR	CEAS10M50
C24	CERAMIC CAPACITOR	CCC1B10ZK50
C25	CERAMIC CAPACITOR	CCC1F10G250
C26-29	ELECTR. CAPACITOR	CEAS330M16
C3	MYLAR FILM CAPACITOR	QMA102J50
C30, 31	ELECTR. CAPACITOR	CEAS330M16
C32	ELECTR. CAPACITOR	CEAS101M10
C33	CERAMIC CAPACITOR	CCCCH890J50
C34	MYLAR FILM CAPACITOR	QMA472J50
C35	CERAMIC CAPACITOR	CCCCH00J50

RESISTORS

VR2	50M-FIXED RESISTOR (10K.2)	VR1B6V5J03
VR3-7	VR (22K.0)	VR1B6V5Z23
VR8	VR (1K.0)	VR1B6V5J02
	OTHER RESISTORS	RD1/6P10C00J

OTHERS

D1, 2	DELAY LINE	PFE1012
X1	CRYSTAL RESONATOR	DSS1010
X2	CRYSTAL RESONATOR	PSS-012
Y1	CRYSTAL RESONATOR	R120-PR-E-S
Y2	CRYSTAL RESONATOR	R8P-SHF-1A
Y3	CRYSTAL RESONATOR	55P-17AP9
Y4	CRYSTAL RESONATOR	R8P-SHF-1A
Y5	CRYSTAL RESONATOR	VEH-029

Mark No.	Description	Part No.	Mark No.	Description	Part No.
DJAK			© ANLG(DWX117)		
CAPACITOR			SEMICONDUCTORS		
C501	CAPACITOR ARRAY	DCG1007	IC201	D/A CONVERTER	LCT7831-C
			IC202, 203	LINEAR IC	NJH4558D
			IC204	REGULATOR IC	NJW78L05A
			IC205	REGULATOR IC	NJW7805FA
OTHERS			Q201, 202	TRANSISTOR	DTC124ES
J4501	SOCKET	VEN1072	Q203	TRANSISTOR	DTA124ES
			Q204	TRANSISTOR	DTC124ES
PJAK			Q205, 206	TRANSISTOR	2SD1302
OTHERS			Q207, 208	TRANSISTOR	2SC1740S
J4601	JACK	FBE1009	Q209	TRANSISTOR	DTA124ES
			D201	BRIDGE RECTIFIER	2W02-5008-L
MJSW			COIL AND FILTERS		
SWITCHES			L201	FILTER	VTL-157
S801-803	PUSH SWITCH (MOUNTING LOCK (1,2,3))	PSH1008	F202-204		VTH1001
S804-806	SLIDE SWITCH (MOUNTING LOCK (1,2,3))	PSH1005	CAPACITORS		
			C201, 202	CAPACITOR (CEMATIC) (0.01 μ F)	RCG-009
SENS			C203	ELECTROLYTIC CAPACITOR	CEAS472M16
SEMICONDUCTOR			C204	ELECTROLYTIC CAPACIT	CEAS222M16
Q801		GP1A528R	C205	ELECTR. CAPACITOR	CEAS102M10
			C206	ELECTR. CAPACITOR	CEAS471M10
SWITCH			C207, 208	MYLAR FILM CAPACITOR	COMA102J50
S801	MICRO SWITCH (UP LIMIT)	RSF1007	C209, 210	ELECTR. CAPACITOR	CEAS220M50
			C211, 212	MYLAR FILM CAPACITOR	COMA82LJ50
CAPACITOR			C213, 214	MYLAR FILM CAPACITOR	COMA47J50
C901	ELECTROLYTIC CAPACIT	CEJA100M16	C215, 216	MYLAR FILM CAPACITOR	COMA472J50
			C217, 218	MYLAR FILM CAPACITOR	COMA688J50
RESISTORS			C219, 220	ELECTR. CAPACITOR	CEAS220M50
R901, 902	CARBON FILM RESISTOR	RD1/RPM□□□J	C221-225	ELECTR. CAPACITOR	CEAS330M16
			C226	ELECTR. CAPACITOR	CEAS101M10
			C227	CERAMIC CAPACITOR	CXCFE103Z50
			RESISTORS		
			ALL RESISTORS		RD1/RPM□□□J
REJC			HRMB		
				There is not supplied parts in this unit.	
FREC			RMJB		
OTHERS			OTHERS		
CW401, 402	CONNECTOR	5597-17APB	MINI JACK 3P		DWN1028

7. SERVICE MODE

- As to using the service mode, refer to the operating instructions section (See page 23 - 43). And also as to the cord table of the service mode, refer to the operating instructions.
- Shows the function table of the remote control unit (RU--V101) for service as follows. When operating the CD changer section directly, it is able to operate as shown: in the below by connect the wired-remote control to the CD changer.

7.1 FUNCTION TABLE OF THE REMOTE CONTROL UNIT FOR SERVICE

REJECT	PAUSE II	PLAY	▶
◀	STILL/STEP III		
	MULTI-SPEED +		
	◀	SCAN	▶
CLEAR	7	AUDIO	4
VIDEO	1	DISPLAY	0
STOP/M	2	STILL	SEARCH
SPEED	8	OPEN	6
START	3	C-MODE	CR
FRAME	A	CHAPTER	C
TIME	B		
FUNCTION	9		

*1	REJECT	:Spindle stop
*1	PAUSE	:Pause
*1	PLAY	:Play
*2	STILL/STEP III	:Disc select
*2	STILL/STEP ◀	:Disc return
*2	MULTI-SPEED +	:Test command
*2	MULTI-SPEED --	:Test command
*1	SCAN ▶▶	:Scan fwd
*1	SCAN ◀◀	:Scan rev
*1	CLEAR	:Clear
*2	FRAME	:Frame set
*2	TIME	:Time set
*2	CHAPTER	:Track set
*1	SEARCH	:Search
*1	10key	:Numerical input
	DISPLAY	:no entry
	STILL	:no entry
	C-MODE	:no entry
	VIDEO	:no entry
	STOP/M	:Stop marker
*1	START	:Start
*1	AUDIO	:no entry
	SPEED	:no entry
*1	OPEN	:Magazine eject
	(FUNC+1)	
	(FUNC+2)	
	(FUNC+3)	
	(FUNC+4)	
	(FUNC+5)	
	(FUNC+6)	
	(FUNC+7)	
	(FUNC+8)	
	(FUNC+9)	

*1 Normal function command
 *2 Function command is different from the LD-V530.

Not marked No entry command

● Test command

- 0 + MULTI-SPEED (+, -) keys :LD-OFF
- 1 + MULTI-SPEED (+, -) keys :FOCUS IN
- 2 + MULTI-SPEED (+, -) keys :Spindle kick
- 3 + MULTI-SPEED (+, -) keys :Tracking and slider servo ON
- 4 + MULTI-SPEED (+, -) keys :Slider fwd (500ms)
- 5 + MULTI-SPEED (+, -) keys :Slider rev (500ms)
- 6 + MULTI-SPEED (+, -) keys :Tracking and slider servo OFF
- 7 + MULTI-SPEED (+, -) keys :Slider stop and spindle stop
- 8 + MULTI-SPEED (+, -) keys :Slider stop and spindle stop
- 9 + MULTI-SPEED (+, -) keys :LD-OFF

8. ADJUSTMENTS

8.1 MECHANICAL ADJUSTMENTS 8.1.1 MAIN SECTION

- Synchronous adjustment of three surfaces of the menu (Fig. 8-1)

PREPARATIONS

- Adjust without installing the motor (menu).
 - Fix the center pulley to the menu shaft with the screws.
- (1) Apply synchro belt between synchro pulley and center pulley both on the right and left sides.
 - (2) While applying a spring (tension) to the synchro belt, and tension plate, apply a tension to the synchro belt.
 - (3) Fix the tension plate to the underframe with screw ①.
 - (4) By placing a flat plate such as a ruler on them, align the three surfaces of the menu with each other on the same level.
 - (5) Fix the menu shaft to the synchro pulley using a hexagonal wrench.
 - (6) Remove the plate placed on the menu and check the following items while turning the menu by hand.
 1. Check that the three surfaces of the menu rotate smoothly.
 2. Check that all the three surfaces align with each other on the same level after turning the menu shaft once.

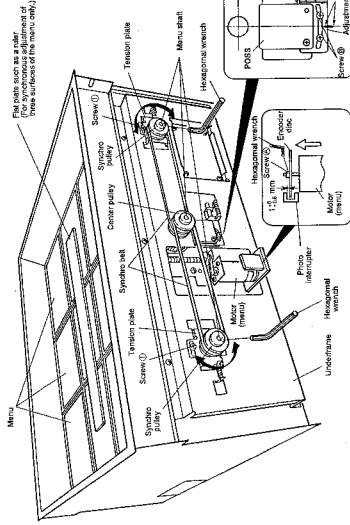


Fig. 8-1

Fig. 8-2

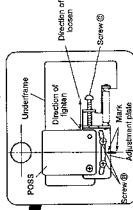
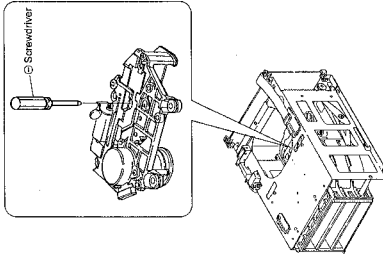
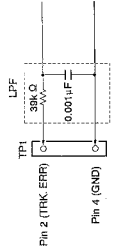


Fig. 8-3

- Adjustment of the stop position of menu rotation

PREPARATIONS

- Loosen screw ④ which holds the encoder disc using a hexagonal wrench.
 - Loosen screw ⑤ which holds the adjustment plate.
 - Adjust with the motor (menu) attached.
- (1) Set the gap between the encoder disc and photo interrupter of the motor(menu) to 1.5 mm. (Fig. 8-2)
 - (2) Fix the screw of the encoder disc by tightening with a hex wrench.
 - (3) Turn screw ③ so that the carved mark on the adjustment plate aligns with the underframe. Then temporarily tighten screw ③.
 - (4) Push the ROTATE MENU key on the front panel of the main unit so that menu rotates. Then, perform the following adjustments depending on the condition.
 - When the menu stops after extending the front turning it clockwise.
 - When menu stops before reaching the front counter-clockwise to loosen it.
 - (5) Turn the menu again and firmly tighten screw ③ when the menu stops directing its surfaces to the front. (Fig. 8-4 ②)
 - (6) Finally, turn the menu and check that the menu stops directing all of its three surfaces to the front at every 120° rotation.

Step No.	Oscilloscope Setting		Test Points	Adjusting Points	Check Items/Adjustment specifications	Adjustment procedure
	V	H				
5	GRATING ADJUSTMENT					
						<ul style="list-style-type: none"> ● Set to Service mode. ● Shift the pickup close to the center of the disc by pressing [MULTI-SPEED+] key + [4] so that the grating adjustment screw of the pickup can be seen through the oval hole of the upper side of the servo mechanism. ● Insert the ⊖ screwdriver into the adjusting hole from the upper side of the mechanism as shown in Fig. 8-7, and confirm that the grating screw turns. ● Press [MULTI-SPEED+] key + [1] and [MULTI-SPEED+] key + [2] sequentially and close the focus servo and spindle servo. (Do not close the tracking servo.) ● Observe the waveform of pin 2 TRK. ERR (Tracking error) of TP1 with an oscilloscope. At this point, insert a 4kHz cutoff low-pass filter. (Fig. 8-8)
0.5V/div	5msec/div	TP1 Pin 2 (TRK. ERR)	Grating Grating	Null point Maximum amplitude		<ul style="list-style-type: none"> ● Turn the ⊖ screwdriver and find null point. (Photo. 8-1) ● Then, turn slowly the ⊖ screwdriver counterclockwise from the null point and adjust at the point where the waveform (Tracking error signal) firstly becomes maximum amplitude. (See Photo. 8-2). <p><i>Note:</i> <i>If the ⊖ screwdriver is pressed strongly, the pickup moves toward disc center, accordingly adjustment becomes difficult.</i></p> <ul style="list-style-type: none"> ● Finally, be sure to confirm that the tracking error signal (at this time, 4kHz of cutoff low-pass filter is not inserted) when the pickup is moved toward the disc center and the P-P voltage of the tracking error signal at the outer circumference of the disc are not varied greatly. When the level is deviated over ±10%, adjust again by turning grating screw to the maximum error amplitude point.
						 <p style="text-align: center;">Fig. 8-8</p>

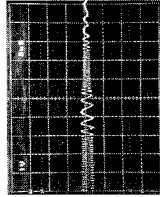


Photo. 8-1
Null point

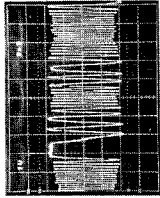


Photo. 8-2
Maximum amplitude

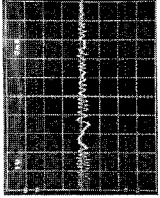


Photo. 8-3
This is not the null-point waveform

Step No.	Oscilloscope Setting	Test Points	Adjusting Points	Check Items/Adjustment specifications	Adjustment procedure
6	0.5V/div	TP1 Pin 2 (TRK. ERR)	VRS (TRK. BAL)	(TRK. ERR)	<p>TRACKING BALANCE ADJUSTMENT</p> <ul style="list-style-type: none"> ● Set the TEST disc. ● Set to Service mode. ● Shift the carriage close to the center of the disc by pressing [MULTI-SPEED+] key + [4]. ● Press [MULTI-SPEED+] key + [1] and [MULTI-SPEED+] key + [2] to start turning the disc. ● Observe pin 2 TRK. ERR (Tracking error) of TP1 with an oscilloscope and adjust with VRS TRK. BAL (Tracking balance) volume so that the DC component of the tracking error disappears. <p><i>Note: Before proceeding with the above adjustments, be sure to adjust the tracking error offset.</i></p>

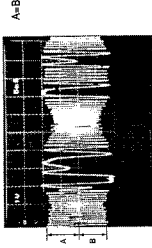
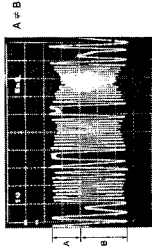


Photo. 8-4 DC elements mixed in signal

Photo. 8-5 DC elements eliminated

Step No.	Oscilloscope Setting		Test Points	Adjusting Points	Check items/Adjustment specifications	Adjustment procedure
	V	H				
7	TANGENTIAL ADJUSTMENT					
	200nsec/div		TP1 Pin 1 (RF output)	Tangential adjustment screw	Best eye pattern	<ul style="list-style-type: none"> ● Set the TEST disc. ● Set to Service mode. ● Shift the pickup close to the center of the disc by pressing $\boxed{=}$ $\boxed{MULTI-SPEED+}$ $\boxed{key + 0}$. ● Press $\boxed{=}$ $\boxed{MULTI-SPEED+}$ $\boxed{key + 1}$, $\boxed{=}$ $\boxed{MULTI-SPEED+}$ $\boxed{key + 2}$ and $\boxed{=}$ $\boxed{MULTI-SPEED+}$ $\boxed{key + 3}$ sequentially, and close all the servos. (Pause indicator lights up.) ● Observe pin 1 RF (RF output) of TP1 with an oscilloscope and adjust with the tangential screw so that the eye pattern becomes clear. (Fig. 8-9 and 8-10) ● The adjusting point is the middle point between the point where the eye pattern becomes deteriorate by turning the tangential screw clockwise and the point where the eye pattern becomes deteriorate by turning the tangential screw counterclockwise. As a criterion, observe that the overall waveform is clear and one of the diamond shapes within the eye pattern (Photo. 8-7), and adjust at as an optimum point where the diamond shape is seen relatively fine line.

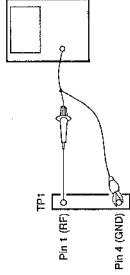
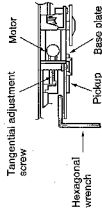


Fig. 8-9

Note: During the adjustment, hold hexagonal wrench to upward so as to keep the pickup body not goes down.



In the figure below, the top and bottom is opposite to that of the actual product.

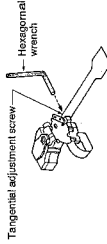


Fig. 8-10 Tangential adjustment

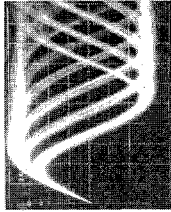


Photo 8-6

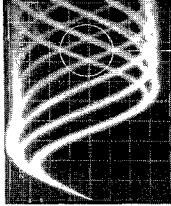
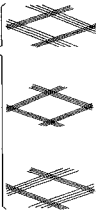


Photo 8-7

Part to be observed



Unsatisfactory

Optimum
adjustment

Unsatisfactory

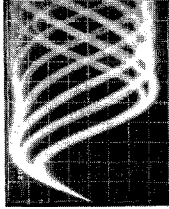


Photo 8-8

Step No.	Oscilloscope Setting		Test Points	Adjusting Points	Check Items/Adjustment specifications	Adjustment procedure
	V	H				
8	FOCUS GAIN ADJUSTMENT					
	CH1 (X): 20mV/div CH2 (Y): 5mV/div. (Probe 10:1)		X axis: TP1 Pin 5 (FCS, IN) Y axis: TP1 Pin 6 (FCS, ERR)	VR3 (FCS, GAIN)	Phase difference 90°	<ul style="list-style-type: none"> ● In the POWER OFF state, connect an oscilloscope and oscillator as shown in Fig. 8-11. ● Set the unit to the normal PLAY mode. ● Turn the POWER of oscillator ON and output 1.2kHz 1Vp-p. <p><i>Note: Depending upon oscillators, some of them output DC when their power turned ON. Therefore, it is desirable to connect oscillator after turning the power ON.</i></p> <ul style="list-style-type: none"> ● Adjust with VR3 FCS, GAIN (Focus gain) volume so that the lissajous figure of the oscilloscope becomes horizontal circle (Phase difference 90°).

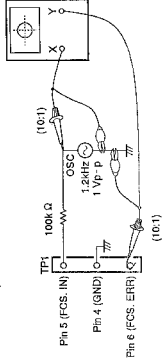
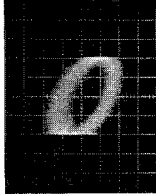
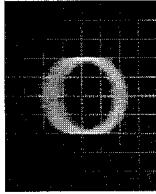
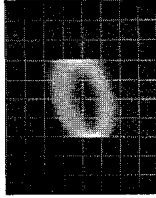


Fig. 8-11

Photo. 8-9
Gain overcompensatedPhoto. 8-10
Gain optimumPhoto. 8-11
Gain undercompensated

Step No.	Oscilloscope Setting		Test Points	Adjusting Points	Check Items/Adjustment specifications	Adjustment procedure
	V	H				
9	TRACKING GAIN ADJUSTMENT					
	CH1 (X): 50mV/div CH2 (Y): 50mV/div. (Probe 10:1)		X axis: TP1 Pin 3 (TRK. IN) Y axis: TP1 Pin 2 (TRK. ERR)	VR4 (TRK. GAN)	Phase difference 90°	<ul style="list-style-type: none"> ● In the POWER OFF state, connect an oscilloscope and oscillator as shown in Fig. 8-12. ● Set the unit to the normal PLAY mode. ● Turn the POWER of oscillator ON and output 1.2kHz 2Vp-p. <p>Note: Depending upon oscillators, some of them output DC when their power turned ON. Therefore, it is desirable to connect oscillator after turning the power ON.</p> <ul style="list-style-type: none"> ● Adjust with VR4 TRK. GAN (Tracking gain) volume so that the insidious figure of the oscilloscope becomes horizontal circle (phase difference 90°).

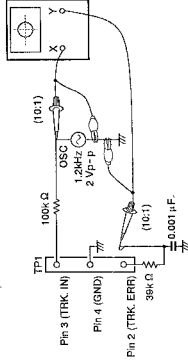
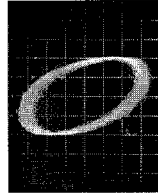
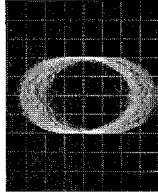
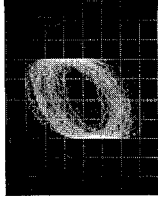


Fig. 8-12

Photo. 8-12
Gain overcompensatedPhoto. 8-13
Gain optimumPhoto. 8-14
Gain undercompensated

Step No.	Oscilloscope Setting		Test Points	Adjusting Points	Check Items/Adjustment specifications	Adjustment procedure
	V	H				
10	VCO FREE RUN FREQUENCY ADJUSTMENT					
			TP2 Pin 8 (PLCK)	VR8 (VCO, ADJ)	4.275 ± 0.01MHz	<ul style="list-style-type: none"> ● Set to Service mode. ● Short - circuit between pin 25 and pin 26 of IC1 in the DECT assembly with ⊖ screwdriver, etc. (Fig. 8-6) ● Connect frequency counter, which is measurable over 10MHz, to pin 8 of TP2 (PLCK). ● Adjust with VR8 VCO, ADJ (VCO adjustment) volume so that the value of frequency counter becomes 4.275 ± 0.01MHz.
11	METHOD TO CONFIRM S CHARACTER(FOCUS ERROR)					
			TP1 Pin 6 (FCS, ERR)			<ul style="list-style-type: none"> ● Set to Service mode. ● Short - circuit between pin 5 FCS, IN (Focus in) of TP1 and GND. ● Press [MULTI-SPEED] key + [] and observe the waveform of pin 6 FCS, ERR (Focus error) of TP1 at that time with an oscilloscope.

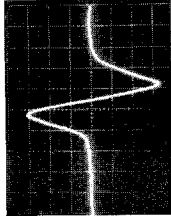


Photo. 8 - 15 Focus error

9. HOW TO DIAGNOISIS THE TROUBLE

9.1 PROCEDURES FOR DIAGNOSIS

1. Remove the menu board assembly, and open the grill.
(Refer to 2. DISASSEMBLY)

2. Insert a screwdriver into the door - detection switch to turn it on, or short - circuit pins 1 and 3 of CN83 on BRAN. (Fig. 9-1)

Under these conditions, the LED for CONT of the commander can be checked, and the operation using the connector for BRAN can also be checked.

3. Pull out the AMP (Refer to 2. DISASSEMBLY) to check the LED for AMP.

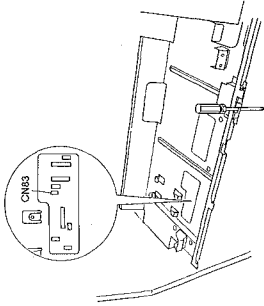


Fig. 9-1

9.2 MATERIALS AND BLOCK DIAGRAMS REQUIRED FOR CHECKING EACH BLOCK

(1)List of power sources

P. C. Boards Name	Power sources
SSLC	+11V (Audio, mute), $\pm 9V$ (Audio)
TCMX	$\pm 9V$ (Audio)
EXTB	$\pm 9V$ (Audio), +12V (Satellite remote control)
CONT	+12V (RS-232C, Buzzer, Coin, Counter, Satellite remote control) -12V (RS-232C) +5V (Microcomputer, Logic IC)
DISP	+12V (LED)
MESS	+12V (LED)
PAMP	$\pm 50V$ (AMP section 100W) $\pm 30V$ (AMP section 30W) $\pm 18V$ (Protection circuit) +11V (Protection circuit)
ILLIM	+12V (illumination) +5V (illumination)

(2) Arrangement drawing of the power block

- Ⓐ: FU752 (for Sub transformer)
 Ⓑ: FU751 (for Main transformer)
 Ⓒ: FU301 (+5V)
 Ⓓ: FU302 (AC27V)
 Ⓔ: FU304 (± 12V, ± 9V)
 Ⓣ: FU303 (± 12V, ± 9V)
 Ⓤ: FU501 (+5V, +12V; for Illumination)
 Ⓟ: R304 (-5V)
- ①: R301 (+1.4V)
 ②: R314 (+9V)
 ③: R315 (-9V)
 ④: D307 (± 30V; 30W AMP)
 ⑤: D301 (+5V, +11V)
 ⑥: D304 (± 12V, ± 9V)
 ⑦: D306 (± 50V; 100W AMP)
 ⑧: D525 (+5V, +12V; for Illumination)

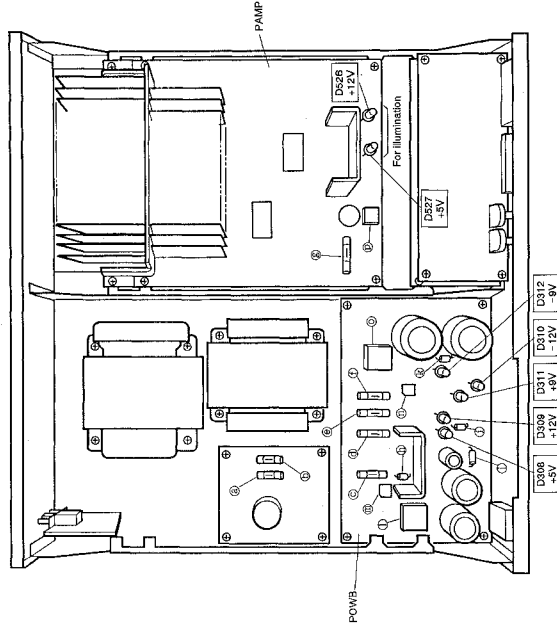


Fig. 9-2

(3) BLOCK DIAGRAM

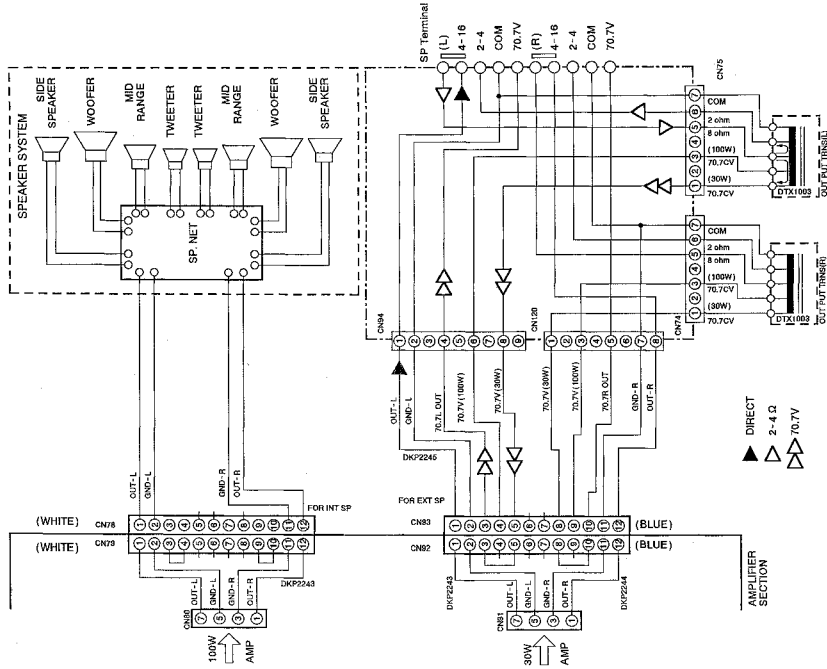


Fig. 9-3 When connecting the amplifier output 100W to the internal speakers and 30W to the external speakers.

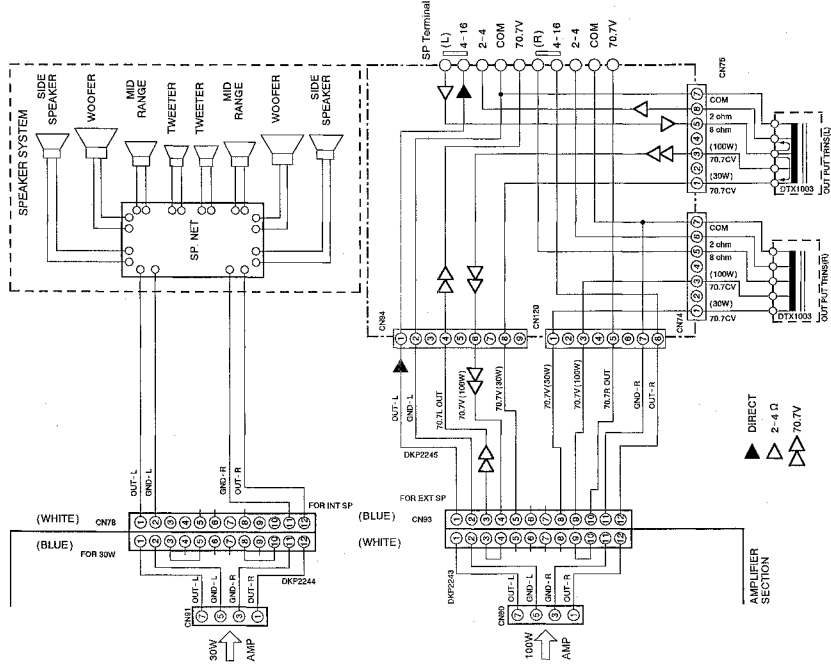


Fig. 9-4 When connecting the amplifier output 30W to the internal speakers and 100W to the external speakers.

9.3 DISPLA

*The following (1) LED display.

LED display	Meaning
ERR0	ROM abn
ERR1	RAM abn
ERR2	Player ab
DISC	A disc is r
	A control

Note: When CC system (

(2) Checking wi Refer to opel

(3) Voltage LED Indicates wh CONT.....

PAMP.....

POWB.....

(4) LED showin The LED bli communicat

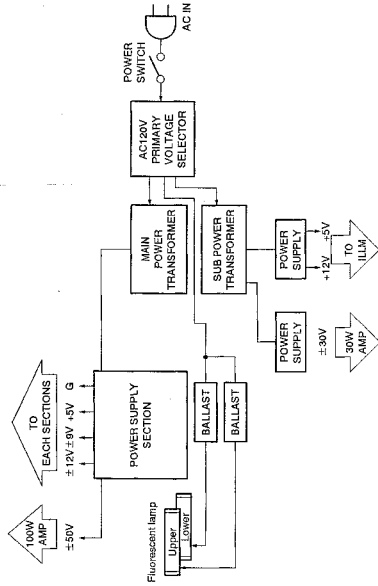
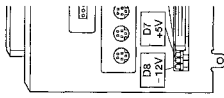


Fig 9-8 Power supply block diagram

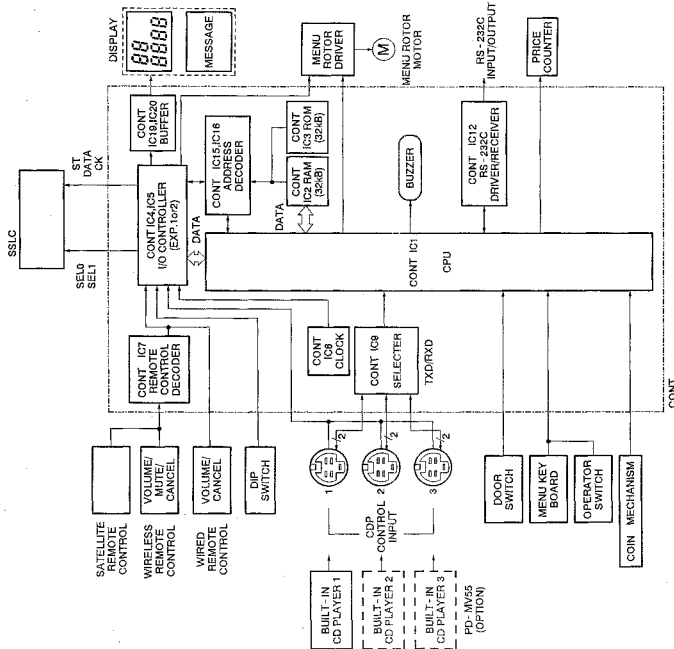


Fig 9-7 Control section block diagram

9.3 DISPLAYS FOR DIAGNOSIS

The following displays appear to check malfunctions.

(1) The displaying LED

LED Display	Cause
ERR0	FROM abnormally → Replace the CONT. (Note)
ERR1	RAM abnormally → Check the voltage of BACKUP battery. (If enough capacity does not remain)
ERR2	Power abnormally → Player change
DISC	A disc is not inserted. A correct disc is disconnected.

Note: When CONT unit is replaced, be sure to reset the system. (See page 227.)

(2) Checking with an error history

Refer to operating instructions section. (See page 44.)

(3) Voltage LED

Indicates whether the power voltage is normal or not.

CONT.....D9: +12V, D8: -12V, D7: +5V

(Refer to Fig. 9-9)

PAMP.....DS26: +12V, DS27: +5V

POWB.....D309: +12V, D310: -12V, D311: +9V,

D312: -9V, D308: +5V

(Refer to Fig. 9-2)

(4) LED showing communication with CONT

The LED blinks while CONT and the CD player are in communication. (D10: RX, D11: TX)

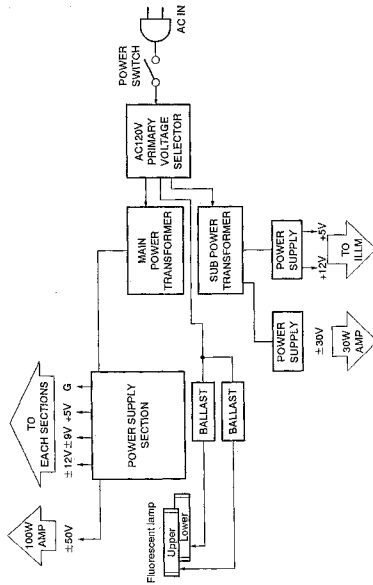


Fig. 9-8 Power supply block diagram

9.4 NORMAL INITIAL OPERATION

1. When the power switch is turned on, a fluorescent light and illumination light.

2. The CD player reads TOC. (This operation is done when the power is turned on for the first time or when initialization of TOC is executed.)

On the four-digit LED display on the top door assembly, the messages "ONE MOMENT PLEASE" appears.

3. "DEPOSITE CASH" on the top door assembly lights.

4. When a coin is put in, figures are displayed on the two-digit LED display for CREDIT.

5. Select a piece of music using the numeric keys, and the four-digit LED display, "THANK YOU" appears.

Then "SELECTION" lights and a ringing sound is heard. On the four-digit LED display, "PLAYING", and the player searches for the selected music.

6. On the four-digit LED display, the number of the selected piece lights.

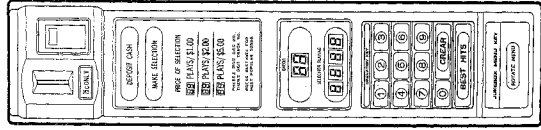


Fig. 9-10

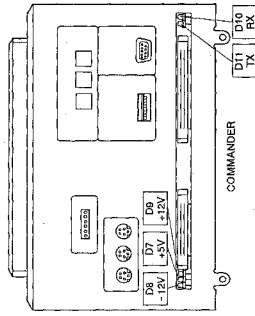


Fig. 9-9

9.5 PROCEDURES FOR DIAGNOSIS UNDER ABNORMAL CONDITIONS

When the initial operation described in section *9.4 NOMAL INITIAL OPERATION* is not executed normally, perform the following diagnostic procedures.

1. When the power is turned on, the fluorescent light and illumination do not light. — YES → Go to 9.5.1
 ↓ NO (P223)
2. The CD player does not work. — YES → Go to 9.5.2
 ↓ NO (P224)
3. A coin cannot be detected. — YES → Go to 9.5.3
 ↓ NO (P224)
4. The numeric keys do not light. — YES → Go to 9.5.4
 ↓ NO (P224)
5. Input with the numeric keys cannot be accepted. —
 ↓ NO (P224)
 [YES → Go to 9.5.5
6. A disc is being played but there is no sound. —
 ↓ NO (P225)
 [YES → Go to 9.5.6
7. The sound volume cannot be controlled with the remote control unit. — YES → Go to 9.5.7
 ↓ NO (P225)
8. The RS-232C does not function. — YES → Go to 9.5.8
 ↓ NO (P226)
9. Misc. — Go to 9.5.9
 (1) The menu does not rotate normally. (P226)
 (2) The character display is abnormal.
 (3) Some part of the illumination is abnormal.
10. Notes — Go to 9.5.10
 (1) When the CONT is being replaced. (P227)

9.5.1 WHEN THE FLUORESCENT LAMP OR ILLUMINATION DOES NOT LIGHT

- a) When the fluorescent lamp is not lit.
 - Check that the socket of the fluorescent lamp and connector on LAMP are firmly connected.
 - Check that the glow lamp is not out.
 - Check that the fuse (FU601 of LAMP) is not out.

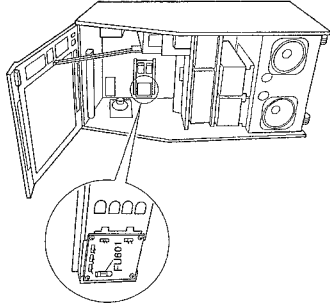


Fig. 9-11

- b) When the illumination is not lit
 (if a part of the illumination is not lit 9.5.9)
 (See page 226.)
 - Check that the connector of ILLM is firmly connected.
 - Check that the LEDs (+12V, +5V) of PAMP are lit.
 (See page 214.)
 - The power source for the illumination is made on PAMP but not on POWB.)
 - Check that the fuse of PAMP is not out.
 (See page 214)

9.5.2 WHEN THE CD PLAYER DOES NOT WORK

- a) If the CD player has no trouble but does not work
 - Check that the AC power cord of the CD player is connected to an AC outlet.
- Check that "DISC" appears on the four - digit LED display on top door assembly because it appears when the control cord between the CD player and the commander is disconnected.
- CONT is defective and the control signal is not output to the CD player.
- b) When the CD player is not checked.
 - Connect the wired remote control unit for servicing (RU-V101) to the CD player, and check the operation.

9.5.3 WHEN A COIN IS NOT DETECTED

- a) Check the power for the connector on BRAN
 - Bill validator
CN49 - 1 (AC27V): Check that the specified voltage is applied.
 - 2 (AC27V): Check that the specified voltage is applied.
 - 4 (1NH): Check that the phase is the same as that at pin 1.
 - Coin acceptor (for the U.S.A.)
CN84 - 3 (+12V): Check that the specified voltage is applied.
 - Coin acceptor (for the Canada)
CN113 - 2 (+12V): Check that the specified voltage is applied.
- b) Check that the bill validator is installed correctly.
 - If the lock is released, reading will not be done.

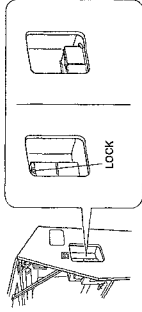


Fig. 9-12

c) Other checks

- Check to see if inserted bills exceed 600.
- Check that the player is not set to free - play mode.
- Check that the bill is inserted with the correct side up.
- Check whether the bills inserted were other than \$1 or \$5.

9.5.4 WHEN THE NUMERIC KEYS DO NOT LIGHT UP

- a) Check whether the unit is set to the condition under which selecting a piece of music is disabled.

Example: Check that discs are installed or that the communication line with the CD player is not disconnected.
- b) Check that +12 V is applied to KEYB with which the numeric keys light up or that NUM is not set to LOW.
 - Check this item at pin 1 of CN11 (+12V) and pin 4 (NUM) of CN11 on BRAN.

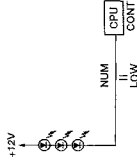


Fig. 9-13

- If no signal is output from pins 1 and 4 of CN11, check the connection between CONT and CONT - CN11.

9.5.5 WHEN INPUT WITH THE NUMERIC KEYS IS NOT ACCEPTED

- a) Check that the tact (contact) switch which accepts the input of the numeric keys is not broken.
 - Check it at CN9 on BRAN.
- b) Check that the signal line for key input is not cut. Check it at CN9 on BRAN.
 - Check it at CN9 on BRAN.
- c) Misc.
 - Check whether a place where no disk is set in the CD player was selected. (A peeping sound is heard.)
 - Check that the communication line with the CD player is not cut. (Pip sound is heard if it is cut.)
 - Check that the selected piece is not inhibited.
 - Check whether the selected piece is inhibited because of track jump.

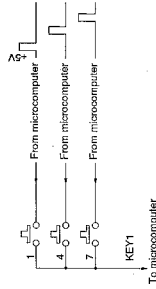


Fig. 9-14

- The numeric keys are scanned with the matrix as shown above.

9.5.6 WHEN A DISC IS PLAYED BUT NO SOUND IS HEARD

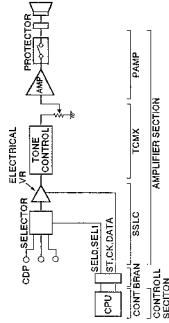


Fig. 9-15 Summary block diagram

- Check that the operating method is correct.
- Check that the master volume control is not set to MINIMUM.
- Check that the electric volume control of the wireless or wired remote control unit is not set to MINIMUM. (Check that the dB indication by the four-digit LED display.)
- Check that the player is not set to standby mode with the input of cancel/standby from the wireless remote control unit.
- Check that the sound volume was not reduced by pressing the once-move switch on the microphone.
- Check that the control cord and audio cord are connected correctly to the CD player, control unit and AMP.
- Check that the signal is output from CONT.
- Check that the SEL0 and SEL1 signals are correctly output from CONT. This can be checked at pin 9 (SEL0) and pin 10 (SEL1) of IC992 on BRAN.

	SEL0	SEL1
CDP1	L	L
CDP2	L	H
CDP3	H	L
BGM INPUT	H	H

These signals switch to CDP1, CDP2, CDP3 or BGM input.

- Check that the ST, CK and DATA signals are correctly output from CONT.

This can be checked at pins 3 (ST), 4 (CK) and 5 (DATA) of CN20 on SSLC in AMP.

These signals are output once when a remote control unit is operated or the power is turned on.

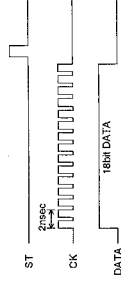


Fig. 9-16

- Check that the protection relay on the AMP is operating.
 - An external speaker is overloaded or short-circuited.
- Check that the power amplifier IC in the AMP is not defective.
- Check that power is supplied to each board.
- Check whether the signal between boards is cut and that the cable for the control signal is connected.

9.5.7 WHEN THE SOUND VOLUME CANNOT BE CONTROLLED WITH A REMOTE CONTROL UNIT

- When sound volume cannot be controlled with any of the remote control units
 - If none of the wired, wireless or satellite remote control units can control the sound volume, the electric volume of CONT or SSLC is defective.
- When only a wireless remote control unit cannot control the sound volume

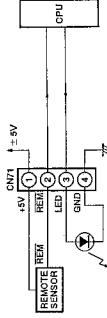


Fig. 9-17

- Check the signal at CN71 on BRAN.
 - If the LED of the remote control receptacle blinks when a wireless remote control unit is operated, it means that the CPU is receiving the control signals from the remote control unit.
 - c) When only a wired remote control unit cannot control the sound volume.
 - Check that the remote control unit is not defective and the cord is not disconnected.
 - Check that the connector of the remote control unit is not defective.
 - d) When only a satellite remote control unit cannot control the sound volume
 - Noise of from fluorescent lamp etc. can affect remote control operation. Use the unit in another location.
- 9.5.8 WHEN THE RS - 232C DOES NOT WORK**
- a) Check that the transmission baud rate is correct.
Note: The baud rate can be changed with the DIP switch on CONT. To activate the new setting, open the TOP DOOR ASSY then close it. Then the CPU reads the new setting.
- b) Check that CONT is not defective.
- c) Check that power of $\pm 12V$ and $+5V$ is supplied to CONT.

9.5.9 MISC.

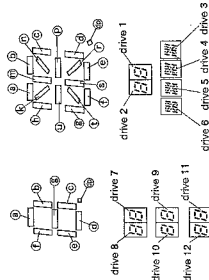
- (1) When abnormal operation is found on menu rotation
- a) When the menu does not rotate

- Turn the power on and off to check the menu rotation.
 - Check that CN52 and CN39 on ROTA are connected.
 - Check that pin 1 of CN52 and pin 1 of CN39 on ROTA outputs $+5V$ and $+14V$ respectively.
- b) When the menu stops at an incorrect position
- Check that CN59 and CN85 are connected to ROTA, or are not cut.

- (2) When an abnormality is found with the character display

The 8 seg and 17 seg LEDs are used for displaying characters.

For the 8 seg LEDs, a, b, c, d, e, f, g and dp signals are used, and for the 17 seg LEDs, h, k, m, n, p, r, s, t and u signals are used in addition to those used with the 8 seg LEDs.



EX01: When drive 1 is cut, all characters of does not appear.

EX02: When seg a is cut, the segment a of each character goes out.

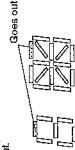


Fig. 9-19

As shown in the illustration above, one character is turned on and off with a drive signal, so when the drive signal is out, the character does not appear.

seg a drives segment a of all characters shown in the illustration above. Therefore if the signal line for seg a is cut, segment a of each character goes out.

- To check the display, set the LED LIGHTING CHECK mode in service mode.
- Check CN97 (seg a to g and dp), CN76 (seg h, k, m, n, p, r to u), CN5 (drive 1 through 6) and CN55 (drive 7 through 12) on BRAN.

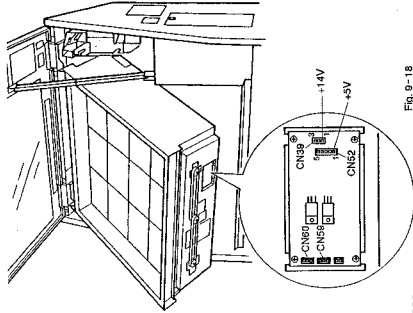


Fig. 9-18

9.5.10 NOTES

(1) When replacing CONT

- When CONT is replaced, be sure to reset the system following the procedure below.

1. Set all DIP switches to the upper position.
2. Set the POWER switch to ON while pressing the TOC initializing switch on the front panel of the commander.
 - A beep will sound in a few seconds, indicating that resetting of the CONT CPU is completed.

Note: When the CPU is reset, data stored in the CPU are all deleted. Do not reset the CPU in normal operation.

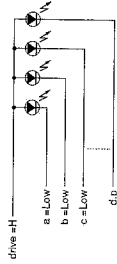


Fig. 9-20

An LED lights when a drive signal is "H" and a seg signal is "L".

(3) When some part of an illumination is abnormal

- a) When a part of an illumination does not light

In the illumination block, supplied from PAMP where +5V and +12V are made from AC +18V sent from a subtransformer.

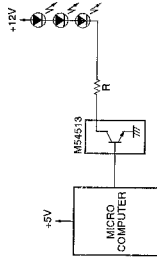


Fig. 9-21

As shown in the illustration above, two to four LEDs are connected in series in one line, so if one of them is defective, all of the LEDs in that line will go out.

- In such a case, turn the main unit off, and check which LED is defective by connecting two batteries in series.

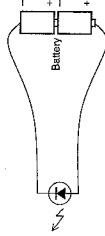


Fig. 9-22

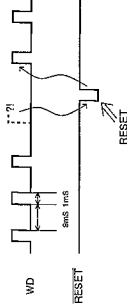
■ PD4378A (IC811)
ILLUMINATION CONTROL MICROCOMPUTER

● Pin Functions

Pin No.	Pin Name	Function	Pin No.	Pin Name	Function
1			33		'LASER JUKE' 'K' Display
2	Port 1	GND	34	Port 3	'LASER JUKE' 'U' Display
3			35		'LASER JUKE' 'J' Display
4			36		'LASER JUKE' 'R' Display
5			37		'LASER JUKE' 'E' Display
6	Comparator input	GND	38	Port 4	'LASER JUKE' 'S' Display
7			39		'LASER JUKE' 'A' Display
8			40		'LASER JUKE' 'L' Display
9	Timer input	GND	41		'☆' Mark 7
10			42		'☆' Mark 6
11		'LASER JUKE' 'E' Display	43	Port 5	'☆' Mark 5
12	Port 2	'☆' Mark 20	44		'☆' Mark 4
13		Shift clock output	45	Reset	Reset input
14		Other display (Serial data input) *2	46	Clock	Clock input
15			47		
16	Port 0	GND	48		'☆' Mark 3
17			49	Port 6	'☆' Mark 2
18			50		'☆' Mark 1
19		Underline 8	51		Underline 9
20	Port 12	Underline 7	52		'☆' Mark 15
21		Underline 6	53	Port 7	'☆' Mark 14
22		Underline 5	54		'☆' Mark 13
23		Underline 4	55		'☆' Mark 12
24	Port 13	Underline 3	56		'☆' Mark 11
25		Underline 2	57	Port 8	'☆' Mark 10
26		Underline 1	58		'☆' Mark 9
27		Watchdog *1	59		'☆' Mark 8
28	Port 14	Not used	60		'☆' Mark 19
29		Latch output	61	Port 9	'☆' Mark 18
30	N.C.	Not used	62		'☆' Mark 17
31	VDD	+5V	63		'☆' Mark 16
32			64	V _{SS}	GND

*1: Watchdog (WD)

When the power is turned on, a signal having a cycle of 10 mseconds starts to function as WD. When any trouble occurs in the CPU or programs cannot be controlled, the reset IC activates a reset operation.

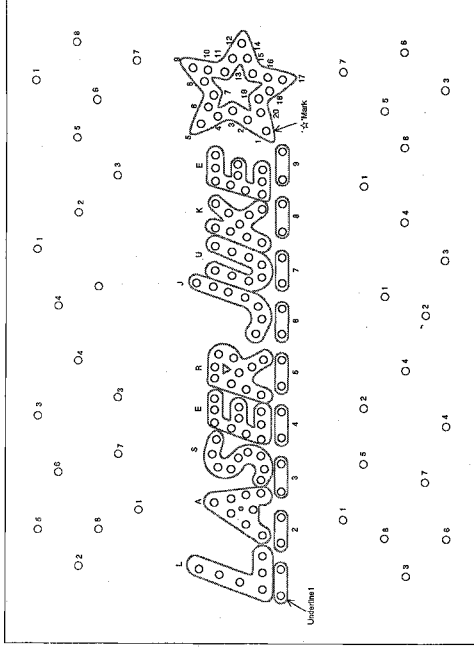


When reset, CPU resumes the normal condition and outputs WD again.

*2: Displays other than characters and graphics

For display other than characters and graphics, serial data are converted into parallel data, illuminating the LEDs. These serial data (8-bit data) are output from pin 14 in synchronization with the shift clock which is supplied from pin 13, permitting the corresponding parallel data to be sent to the LEDs in synchronization with the latch output from pin 30.

The numbers shown in the figure are referred to the numbers of the ports which output the data converted into parallel.



11. FOR CJ - V77/KUC

NOTES:

- Part without part number cannot be supplied.
- The Δ mark found on some component parts indicates the importance of the safety factor of the part. Therefore, when replacing, be sure to use parts of identical designation.
- Parts marked by "⊙" are not always kept in stock. Their delivery time may be longer than usual or they may be unavailable.

CJ-V77/KUC and CJ-V99/KU have the same construction except for the following:

Mark	Symbol & Description	Part No.		Remarks
		CJ-V99/KU	CJ-V77/KUC	
	Coin sheet (F)	•••••	DAH1615	
	Magazine spacer	•••••	DHC1019	
	Packing case	DHG1325	DHG1332	
	Label A	•••••	DRW1151	
	Player number label (1.2)	DRW1338	•••••	
	Coin acceptor	DXB-134	•••••	
	Bill validator unit	DXB1363	•••••	